

THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 LEAMINGTON SPA	6	3	0	0	8	0	2	0	1	6	3	11	15
2 STILE COMMON	6	2	0	0	7	1	2	1	1	9	3	12	13
3 MOSEISLEY JAWAS	6	1	1	1	2	2	1	2	0	1	0	1	9
4 HAN SHOT FIRST	6	1	2	0	2	0	0	3	0	1	1	2	8
5 HILL VALLEY	6	2	1	0	4	2	0	1	2	2	5	-1	8
6 TON-EIGHTY FC	6	0	1	2	1	6	2	1	0	6	3	-2	8
7 BRUTUS AWAKENS	6	1	1	1	6	4	1	0	2	3	4	1	7
8 FULL THROTTLE FC	6	0	2	1	3	5	1	1	1	8	8	-2	6
9 SITH HAPPENS FC	6	1	0	1	1	1	0	3	1	0	3	-3	6
10 TUSKEN RAIDERS	6	1	2	1	7	6	0	1	1	1	6	-4	6
11 JLR COMMANDOS	6	0	2	1	2	5	1	0	2	3	6	-6	5
12 DYSTOPIA IV	6	1	1	2	6	8	0	0	2	0	7	-9	4

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 ANDRASSY AVENUE	6	4	0	0	14	1	2	0	0	7	1	19	18
2 SEASIDE FC	6	2	1	0	6	1	2	0	1	7	2	10	13
3 GOBAITH FC	6	3	1	0	11	1	1	0	1	4	6	8	13
4 PFC LUBOCRANETS	6	1	1	1	5	6	2	1	0	2	0	1	11
5 HENLEY ROVERS	6	1	1	0	7	4	2	0	2	10	6	7	10
6 MEMORIAL PARK	6	2	0	1	3	6	1	1	1	5	5	-3	10
7 PARK STREET	6	1	0	2	4	6	1	1	1	8	7	-1	7
8 DARKSIDE ARTS	6	2	0	1	2	5	0	1	2	0	3	-6	7
9 MANDALORE	6	2	0	1	6	5	0	0	3	2	10	-7	6
10 KA ROYALTY	6	1	0	2	8	8	0	1	2	2	7	-5	4
11 DYNAMO KASHYYYK	6	0	1	2	2	5	0	1	2	2	9	-10	2
12 STAR COMMAND	6	0	1	1	2	3	0	0	4	2	14	-13	1

HOPE LEAGUE. DIVISION 3

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 THE MIGS	6	2	0	0	7	2	4	0	0	13	2	16	18
2 CORELLA PIRATES	6	3	0	0	14	1	2	1	0	2	0	15	16
3 THE FORCE	6	2	0	0	9	0	3	0	1	9	9	9	15
4 CHERNOBYL	6	3	0	0	12	7	1	0	2	10	7	8	12
5 SGSE UTD	6	2	0	2	9	8	1	0	1	3	2	2	9
6 BROMLEY CITY	6	1	1	1	3	5	1	2	0	4	2	0	9
7 HIGHWOODS UTD	6	1	0	2	3	6	2	0	1	2	4	-5	9
8 ATHLETICO SMITH	6	2	0	2	6	4	0	0	2	0	6	-4	6
9 BEGGARS CANYON	6	0	2	1	0	1	1	0	2	1	7	-7	5
10 HARROWBY UNITED	6	1	0	2	2	4	0	1	2	1	4	-5	4
11 KESSEL RUNNERS	6	0	1	2	2	9	0	0	3	2	14	-19	1
12 R.Y.L WOOLWICH	6	0	0	3	2	5	0	0	3	5	12	-10	0

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Games & C T Dempsey

Hope League - Session Five
Season 17

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THE PUNDIT PRATTLES

Tusken climb that Hill

First win of the season for struggling **Tusken** probably ends any lingering chances that the Barrett boy had of winning the title with **Hill Valley**. Mr Moore certainly needed a win to cheer the Norwich faithful and its very interesting in this division as apart from the top pair it could be any three form ten to go down. Couple of wins strung together by anybody could change the season for them.

No such problem in the second for our Aussie clobber **SYMONDS**. Six games, six wins, goals galore and he is already five points clear and streaming towards the top flight. He was helped muchly as his two nearest rivals managed to cock it up against lower placed sides. Thank you very much say Seamus and Lozza(!) as they pinch wins against **Seaside & Henley**. Fight it out for the minor places boyos. With **Mandalore & Darkside** both winning it begins to look better for them but still all to play for.

I'm fed-up with keep praising The Sutton monster in the thrid divvie. Another 100% record and though **Corella** are keeping in contact promotion upwards seems a distinct possibility. The top three might be stretching away from the rest as **Chernobyl** stumble mightily, Nobody else looks likely

RESULTS ROUND-UP

TEMPERATURE: Cool

Week thirteen

DIVISION 1

MOSEISLEY JAWAS Greedo 26 Dumbo 77 Pitch: Good	2 : 0 BRUTUS AWAKENS (H - 0.7) Att 37835 Wind: Storm
FULL THROTLER FC Alberto ascari 46 Att 34448* Wind: Brisk Pitch: Wet	1 : 3 LEAMINGTON SPA (A - 0.9) Henderson 1 Kermanshah 2 Flaherty 57
DYSTOPIA IV Att 27229* Pitch: Wet	0 : 0 SITH HAPPENS FC (H - 0.1) Wind: Gale

GOBAITH GOBBLING IT UP

JLR COMMANDOS Stevey small 2 Att 39758 Pitch: Wet	1 : 1 HAN SHOT FIRST (H - 0.5) Vitiate 56(p) Wind: Gale
TON-EIGHTY FC Att 31662* Wind: Gale Pitch: Good	0 : 4 STILE COMMON (A - 2.1) Bosbergen 1 Zelenski 42,57 Ogoki 77
TUSKEN RAIDERS Trush 8 Karasik 53 Pitch: Muddy	2 : 0 HILL VALLEY (H - 0.7) Att 31498* Wind: Gale

DIVISION 2

PFC LUBOCRANETS Jeremy 85 Att 35732 Pitch: Good	1 : 1 MEMORIAL PARK (H - 0.5) Karnak 20 Wind: Gale
DARKSIDE ARTS Wiper blade 9 Wind: Brisk	1 : 0 KA ROYALTY (H - 0.9) Att 28420 Pitch: Good
ANDRASSY AVENUE Mothecombe 32 Van der decken 52,79 Abashiri 61	4 : 0 STAR COMMAND (A - 0.3) Att 29614* Wind: Gale Pitch: Wet
PARK STREET Mezhirov 14 Izzitop 36 bkd - Tolstoy (88)/ Stubbins (56) *Derby Game*	2 : 1 SEASIDE FC (A - 0.9) Jens jens binks 86 Att 26214* Wind: Brisk Pitch: Good
MANDALORE Boba brutus 20 Tea 33 Luke skywanker 87 Wind: Gale	3 : 2 HENLEY ROVERS (H - 0.5) Newberry 35 Dillon 57 Att 25939 Pitch: Good
GOBAITH FC Squidhead 1,6 Duzza 11,33 Bella 26 Wookie 49	6 : 0 DYNAMO KASHYYYYK (-) Att 27369 Wind: Brisk Pitch: Wet

DIVISION 3

R.Y.L WOOLWICH Att 25108 Wind: Gale	0 : 1 CORELLA PIRATES (A - 1.7) Kyrylivka 41 Pitch: Wet
KESSEL RUNNERS Att 21204 Wind: Brisk Pitch: Wet	0 : 1 HIGHWOODS UTD (A - 1.5) Princess morten 10 Inj - Princess morten (2)
SGSE UTD Lowe (h) 53 Att 28237 Wind: Gale Pitch: Good	1 : 3 THE MIGS (A - 0.7) Dattoo 15 Peter brooks 80 Tadpole 85
HARROWBY UNITED Thatcher 11 Att 20135* Wind: Brisk	1 : 3 BROMLEY CITY (H - 0.5) Wedge antilles 66,74(p) Moreno 83 Pitch: Good
BEGGARS CANYON Att 23717 Wind: Storm	0 : 1 THE FORCE (A - 3.7) Waddinghamham 2 Pitch: Good
ATHLETICO SMITH Benny smith 7 Kashyyyk 26 Uygunsozlu 88 bkd - Shu mai (42) Pitch: Good	3 : 2 CHERNOBYL (A - 0.7) Selensky 24 Arakni 31 Att 25041* Wind: Gale

Week fourteen

THE HOPE CUP

2Nd Round Replays

TON-EIGHTY FC Doc 17 Bam bam 35 Bravedart 36,65 Ratajski 74	5 : 0	MANDALORE Att 26458 Wind: Brisk Pitch: Muddy	(H - 1.3)
HAN SHOT FIRST Krakowski 57 Wind: Gale	1 : 0	KA ROYALTY Att 29251 Pitch: Wet	(H - 2.1)
SITH HAPPENS FC Benji 22 bkd - Dimner (9) Att 28615 Pitch: Wet	1 : 1	DYNAMO KASHYYYK Parzz 67 Inj - Jarshag (6) Wind: Gale	(H - 1.7) [AET]
SITH HAPPENS FC WIN PENALTY SHOOTOUT 4 - 2			
JLR COMMANDOS Wankum 36 Admiral piett 59 off - Wankum (66)	2 : 0	CORELLA PIRATES Att 37765 Wind: Gale Pitch: Good	(-)

Week fifteen

THE HOPE LEAGUE CUP

1st round Series |Three

STILE COMMON Fabianto 2 Zelenski 22 Ogoki 37,49,52	5 : 0	PARK STREET Att 36928 Wind: Gale Pitch: Good	(H - 1.1)
R.Y.L WOOLWICH Van g 35 Att 26365 Wind: Gale Pitch: Hard	1 : 4	TON-EIGHTY FC Ratajski 5 Madhoo 56 Eric bristow 76 Dynamite 76	(A - 1.5)
ATHLETICO SMITH Att 25041* Wind: Gale Pitch: Good	0 : 3	MEMORIAL PARK Philae 26 Lord ruler 42 Ladby 57	(A - 0.1)
CORELLA PIRATES Yavin 50 Wind: Gale	1 : 0	FULL THROTTLE FC Att 25962 Pitch: Wet	(H - 1.2)
HARROWBY UNITED Hoth 12 Att 20135* Wind: Gale Pitch: Good	1 : 5	HENLEY ROVERS Lambridge 38 Legnica 59 Fridgeger 65 Niagara 79 Strain 81	(A - 0.3)
KESSEL RUNNERS Mando 64 bkd - Chalmun (16) Wind: Storm	1 : 1	DYSTOPIA IV Plague 10 Att 22504 Pitch: Good	(A - 2.3)
HIGHWOODS UTD Att 23277* Wind: Gale	0 : 2	TUSKEN RAIDERS Trush 15,69 Pitch: Muddy	(A - 0.7)
DARKSIDE ARTS bkd - Ash da hut (76) Wind: Gale	0 : 0	HILL VALLEY Att 31979* Pitch: Good	(A - 0.7)
HAN SHOT FIRST Krakowski 77 Att 29406 Pitch: Good	1 : 1	STAR COMMAND Colapinto 63(og) Wind: Gale	(H - 0.7)
THE FORCE Jensen 14 Newquay 83 Wind: Storm	2 : 1	MANDALORE Ax tagrin 87 Att 26928 Pitch: Good	(H - 0.3)
DYNAMO KASHYYYK Inj - Parzz (1) Att 27555 Pitch: Good	0 : 0	SITH HAPPENS FC off - Jewels (8) Wind: Gale	(A - 0.9)

MOSEISLEY JAWAS Greedo 58 Dumbo 71 Wind: Gale	2 : 0	BEGGARS CANYON bkd - B1n (4) Att 26695 Pitch: Good	(H - 4.3)
GOBAITH FC Att 29875 Wind: Gale Pitch: Wet	0 : 2	SEASIDE FC Luiv 6 Roblew knobblins 29	(A - 2.5)
LEAMINGTON SPA Captain rex 26 Kermanshah 55,71 Pitch: Good	3 : 0	ANDRASSY AVENUE Att 50697 Wind: Brisk	(A - 0.7)
SGSE UTD Lowe (h) 13 Tramore 43 Att 32337* Wind: Brisk Pitch: Wet	2 : 4	BRUTUS AWAKENS Han solo lewis 8 Kovacevik 29 Ewok ash 66 Tusken thommo 67	(A - 0.5)
THE MIGS Schumacher 39 Wind: Gale	1 : 0	PFC LUBOCRANETS Att 26475* Pitch: Good	(H - 0.9)
JLR COMMANDOS Obi wan curran 2 No moon 40 Fally 45,82 Admiral piett 56 Groggu mcrudden 72 Guardz 73 off - Seamy sniper (12)	7 : 2	CHERNOBYL Selensky 46 Usyk 72 Att 39674 Wind: Gale Pitch: Wet	(H - 0.9)
BROMLEY CITY Jr ewing 67 Moreno 71 Wind: Gale	2 : 1	KA ROYALTY Sebulba 47 Att 26286* Pitch: Good	(H - 0.1)

Champions Trophy

1st round 1st legs

BRUTUS AWAKENS bkd - Han solo lewis (79)/ Jabba brutus (53)/ Spuddy ackbar (14)/ Kovacevik (45) Pitch: Wet	0 : 5	STILE COMMON Fabianto 3 Zelenski 30,33,38,67 Att 33783* Wind: Gale *Derby Game*	(A - 1.7)
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HOPE FRIENDLIES

RUNCORN(NL)	0 : 2	FULL THROTTLE FC	(-)
GOBAITH FC	0 : 5	HASTINGS UTD(NL)	(A - 4.3)
NORTHWICH(NL)	0 : 3	ANDRASSY AVENUE	(H - 0.7)
WELLING(NL)	3 : 1	DYSTOPIA IV	(H - 3.7)
CHERNOBYL	0 : 3	KETTERING(NL)	(A - 1.1)
STAFFORD(NL)	5 : 1	BEGGARS CANYON	(H - 6.7)
SLOUGH(NL)	6 : 0	ATHLETICO SMITH	(H - 2.5)
BATH(NL)	4 : 1	DARKSIDE ARTS	(H - 3.3)
WYCOMBE(NL)	0 : 1	MEMORIAL PARK	(H - 1.3)
HARROWBY UNITED	0 : 5	STOWMARKET(NL)	(A - 3.3)
COLWYN BAY(NL)	2 : 1	HENLEY ROVERS	(H - 2.3)
KESSEL RUNNERS	0 : 4	THURROCK(NL)	(A - 4.1)
AFC HAYES(NL)	4 : 0	HIGHWOODS UTD	(H - 6.1)
HILL VALLEY	0 : 5	DIDCOT TOWN(NL)	(A - 3.5)
ALTRINCHAM(NL)	2 : 1	MOSEISLEY JAWAS	(H - 3.1)
PFC LUBOCRANETS	4 : 0	WROXHAM(NL)	(H - 2.9)
SEASIDE FC	0 : 2	DROYLSDEN(NL)	(A - 0.1)
OXFORD CITY(NL)	0 : 0	TUSKEN RAIDERS	(H - 1.3)
THE MIGS	0 : 3	STAFFORD(NL)	(A - 3.1)
LEATHERHEAD(NL)	2 : 1	PARK STREET	(H - 2.1)
SGSE UTD	0 : 3	LEEK TOWN(NL)	(A - 1.9)
HERNE BAY(NL)	2 : 0	THE FORCE	(H - 2.1)
STAR COMMAND	0 : 3	ILFORD(NL)	(A - 1.9)
BROMLEY CITY	0 : 3	TRURO CITY(NL)	(A - 4.3)
TAMWORTH(NL)	0 : 2	R.Y.L WOOLWICH bkd - Qwaaar (43)	(H - 3.1)

THE HOPE CUP

3rd Round Draw

Ton-eighty FC v Lemaington Spa

Full Throttle FC v Hill Valley

Star Command v Dystopia IV

Han Shot First v The Migs

JLR Commandos v Athletico Smith

Andrassy Avenue v Sith Happens Fc

Stile Common v Henley Rovers

Seaside Fc v Park Street

(To be played on Session Seven with replays)

ASIA INTERNATIONAL SQUAD

1) SALAH MO	GK	21-8	SITH HAPPENS FC
2) RANGATANG	GK	18-2	THE MIGS
3) SHU MAI	SW	19-11	S ATHLETICO SMITH
4) SUZUKI	SW	18-5	P MOSEISLEY JAWAS
5) AL ZANATI	DF	20-12	P/S ANDRASSY AVENUE
6) KAMINO	DF	19-11	P SITH HAPPENS FC
7) DECAY	MF/D	20-11	S DYSTOPIA IV
8) ABACUS	MF	20-8	P/S BROMLEY CITY
9) HUI	MF	21-8	S KESSEL RUNNERS
10) SAHD	MF	18-2	P/S HARROWBY UNITED
11) SAEED	MF	18-2	S SGSE UTD
12) MANDALORE	FW	20-10	S CORELLA PIRATES
13) QUI-GON JINN	FW	20-9	S TUSKEN RAIDERS
14) AOMORI	FW	19-8	P/S ANDRASSY AVENUE
15) LING LING	FW	18-8	P PFC LUBOCRANETS
16) SHABAB AL AHLIFW		18-2	S ANDRASSY AVENUE

WEATHER FORECAST

Temperature next session: Freezing

Predicted wind speed next session: Calm

THE CHAMPIONS TROPHY

1st round 1st leg

THE GREEKS
I am mortymus 80
Wind: Light

1 : 0 RADFORD SEMELE (H - 0.9)
Att 47000*
Pitch: Good

THE CHAMPIONS TROPHY

1st round

(Sessions 5 & 6)

**Real Ayell v Vipperoed BK or
Ton-eighty FC**

The Greeks v Radford Semele

**Leamington Spa FC v Les
Ferdinand**

Brutus Awaknes v Stile Common

Semi-finals

Sessions 9 & 11

Final

Session 13 with replay



Back where he
belongs
BOTTOM

STATISTICS PAGE

LEADING SCORERS

DIVISION 1

1	OGOKI	STILE COMMON	16
2	ZELENSKI	STILE COMMON	13
3	TRUSH	TUSKEN RAIDERS	7
4	KOVACEVIK	BRUTUS AWAKENS	7
5	FABIAN TO	STILE COMMON	6
6	ADMIRAL PIETT	JLR COMMANDOS	6
7	MADHOO	TON-EIGHTY FC	5
8	BRAVEDART	TON-EIGHTY FC	5

DIVISION 2

1	KELSIER	SEASIDE FC	7
2	MOTHECOMBE	ANDRASSY AVENUE	7
3	FANNY LOGAN	PARK STREET	6
4	BECCADELLI	ANDRASSY AVENUE	6
5	LORD RULER	MEMORIAL PARK	5
6	DILLON	HENLEY ROVERS	5
7	KESZTHELY	SEASIDE FC	5
8	BARON BO	KA ROYALTY	5

DIVISION 3

1	SELENSKY	CHERNOBYL	11
2	NEWQUAY	THE FORCE	9
3	TADPOLE	THE MIGS	8
4	ARAKNI	CHERNOBYL	6
5	MELTDOWN	CHERNOBYL	6
6	WEDGE ANTILLES	BROMLEY CITY	6
7	VANDIIJK	CHERNOBYL	5
8	MOONFACE	THE MIGS	5

Consec. Wins

Andrassy Avenue	8 games
The Migs	6 games
Leamington Spa	4 games
Corella Pirates	4 games

Consec. Draws

Han Shot First	4 games
Sith Happens Fc	3 games

Consec. Defeats

R.Y.L Woolwich	6 games
Ka Royalty	4 games
Star Command	3 games

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- JEWELS [6] (SITH HAPPENS FC) / SEAMY SNIPER [3] (JLR COMMANDOS) / WANKUM [1] (JLR COMMANDOS) / CHALMUN [1] (KESSEL RUNNERS) /

PRIVATE DEALS

All deals completed successfully!

MANAGERIAL RATINGS - CASH

TOP

STILE COMMON - 0

BEGGARS CANYON - 3

SEASIDE FC - 6

BOTTOM

DARKSIDE ARTS - 99

ANDRASSY AVENUE - 102

CHERNOBYL - 105

MANAGERIAL RATINGS - DPS

TOP

FULL THROTTLE FC - 0

HAN SHOT FIRST - 0

STILE COMMON - 0

BOTTOM

R.Y.L WOOLWICH - 99

KESSEL RUNNERS - 102

SITH HAPPENS FC - 105

MANAGERIAL RATINGS - LEVELS PER PLAYER

TOP

STILE COMMON - 0

SEASIDE FC - 0

MOSEISLEY JAWAS - 6

BOTTOM

KESSEL RUNNERS - 99

BROMLEY CITY - 102

BEGGARS CANYON - 105

AUCTION PAGE

AUCTION RESULTS FOR SESSION FIVE

AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1) GK	27-10	COS BIN	(SGSE UTD)	15K	4	11K
2) GK	18-8	COS VIN	(SITH HAPPENS FC)	42K	6	33K
3) SW	22-10	COS ITSTRUE	(DYNAMO KASHYYY K)	26K	3	11K
4) SW	27-12	COS BERMONDSEY	(BRUTUS AWAKENS)	52K	6	44K
5) DF/A	20-9	DOOGLES	(BROMLEY CITY)	60K	4	32K
6) DF	32-12	COS CRANDAD	(KA ROYALTY)	36K	3	8K
7) DF	18-6	COS MIC	(FULL THROTTLE FC)	39K	5	27K
8) MF	22-12	COS DASHIT	(BEGGARS CANYON)	16K	4	15K
9) MF	18-11	COS MOS	(CORELLA PIRATES)	89K	8	69K
10) MF	26-9	COS MONAUT	(TON-EIGHTY FC)	19K	2	15K
12) FW	18-11	COS TACURTA	(TUSKEN RAIDERS)	119K	6	79K
13) FWS	18-9	COS TORITO	(PARK STREET)	124K	9	96K
14) UT	20-9	COS MAN	(SGSE UTD)	15K	3	8K
15) SUPERSCOUT			(DARKSIDE ARTS)	122K	1	0K
16) SUPERPHYSIO			(MOSEISLEY JAWAS)	345K	1	0K

All players not shown were unsold.

Rolling Auction for Session Five

- | | | | | | |
|-----------------------------------|----|------|---|---|---|
| 1) Remove Pitch Mods (costs 100K) | | | | | |
| 2) | FW | 24-8 | P | - | Unsold Player [DP1]
{NO RES - 80% BW/ 80% CR} |
| 3) | FW | 23-5 | S | - | Malak of Corella Pirates
{RES 125k - 43% BW/ 90% CR} |

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

SESSIONS	MIN LEVEL
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

Just a reminder. for teampick users. Please get the match you are playing correct. Putting your cup game down as a friendly means I have to come out of the program to make sure i haven't made a mistake. It isn't rocket science to change the competition that you are playing in. PLEASE!!

MANAGERS NEEDED

We have some teams that badly need a guiding hand on the tiller so to speak. Something to keep you busy during the summer and when your footie interest is piqued by the world cup.

All come with a season's free credit and to wet your avaricious appetites if you send cash for ONE other team at the same time we'll double it. (any one other team that you run, can't be bad can it soldiers!



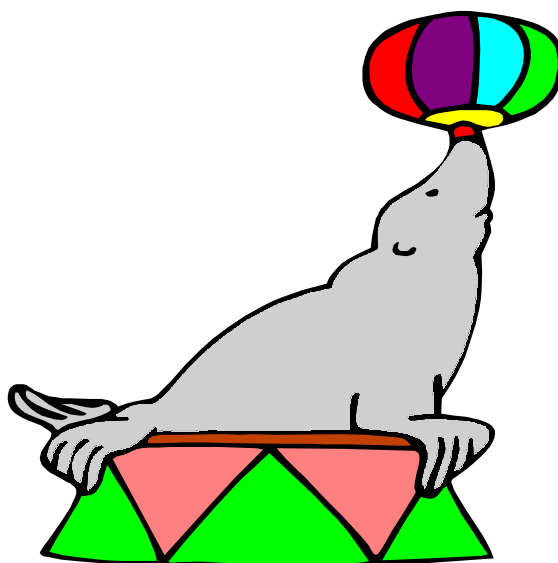
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ROBSON LEAGUE - with the demise of KP, he has left two teams in this league vacant.

SMITH ATHLETIC are near the bottom of the third but have eight plus mill in the bank but

LEEDS UNI - are in line for division three promotion and have twelve mill plus in the bank, this is surely a side to whet the appetites?



THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- infront of +subscribe.

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

PLEASE NOTE THAT UNLESS YOU SUBSCRIBE TO TEAMPICK/SHOMATCH THEN YOUR TEAMSHEETS WILL ALWAYS BE SENT OUT BY POST. EMAIL TURNS ARE ONLY SENT TO TEAMPICK/SHOMATCH SUBSCRIBERS

FORTHCOMING KA WEEKENDS

October 2026 will not be in the lovely city of Sheffield.
I have been pressurised into moving it to the flood deluged city of York
by Craig and Jens. They are organising things like a venue,
reataurants and things to do.

I will not be there though)

8th to 11th of october

Jens, Gerard, Rob, Neil B, Craig, Pete Condon & Danny Smitare are first
men in

h, Seamus, Wadders, Cranners, Colly , Bo, Morten, Gareth, Tim & Nigel
promise to be there

It will be a case of first come first served, ie those who pay get the
places. So up to you Nerds. Anybody else interested let me know
soonest



MAY 2027

12th to 15th

Kickabout will be forty years old in 2027,

By universal accliation it was decided at the xmas pubmeet that we will
return to Norwich for the special one, it is easy to get to, every knows
and enjoys it there

Jens, Seamus, Gerard, Wadders, Cranners, Chris Moore John Samson
& Thommoall say they'll be there

To encourage the weaker bretheren amonsgt you to turn up for this
during the weekend there will be a draw for a lifetimes membership for
one of your teams

FUTURE DATES CONFIRMED

OCTOBER 2027 - GALWAY

MAY 2028 - GLASGEE

SOMETHING FOR EVERYBODY TO REMEMBER

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged maxcth should go)

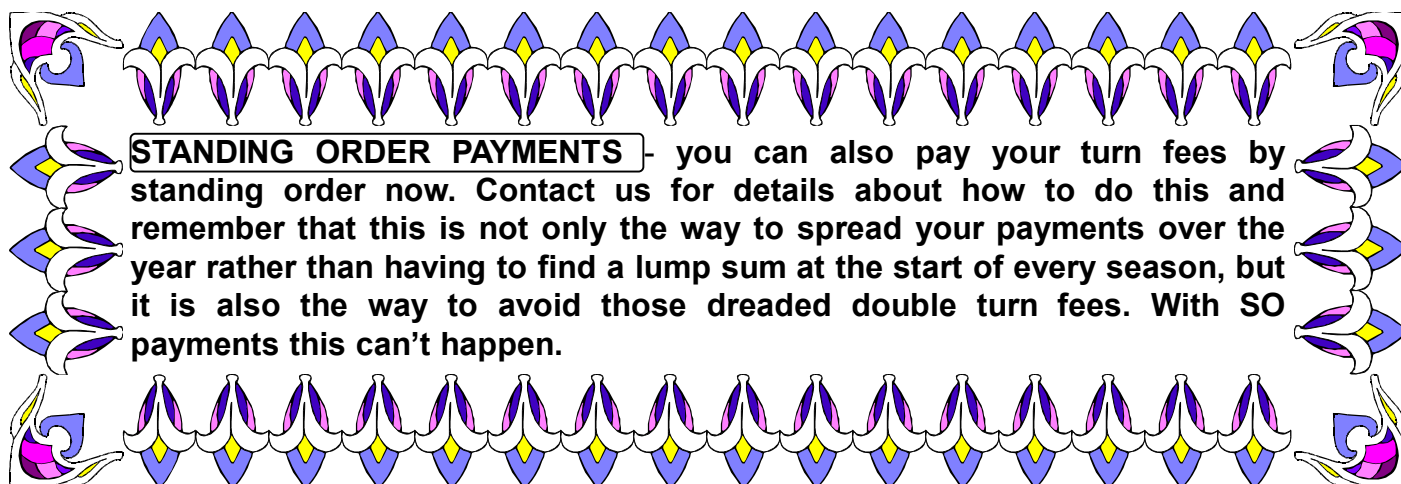
ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)



CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

Payments can now be made via paypal on our either of our email addresses.

SEASON THIRTY DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

S2 1st round (bottom eight teams from last season)

S4 2nd round (4 winners plus thirty-two byes from 1st round)

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The two group winners with the lowest points total will play off on session six

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions (inc final)

THE TROPHY

This will consist of twenty teams. All the third division along with the bottom eight of the second division as at the end of S10

1st round is on S11 - bottom eight in division three play off (no replays)

2nd round is on S12 - sixteen teams (no replays)

3rd round is on S13 - eight teams (no replays)

Semi-finals are on S14 - (no replays)

and so Final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier than ploughing through back

New 2014 version now available at
<http://dodge.me.uk/markinfoexe>

**NEW
LINK**



CONTRACTS UPDATE

So from now onwards if your prized player is on the last week of his contract

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

Then there is a wage that if offered he will ALWAYS accept.

This has to be calculated by you (Oh shite!!)

The formula is as follows :

3 X basic wage where the basic wage = player level X PS Bonus X Div Bonus X POS Bonus X Type bonus

player level is obvious

P/S bonus increase the basic wage by 20%

Div Bonus - 125% for div 1/ 110% for div2 / 100% for divs 3/ 75% for div 4

Pos bonus refers to STARS/FUT/SBY which require 50% uplift

Type bonus is equal to the players expected wage rates , ie MF/A/D x3 - **DF/A X 2 / UT/WG/FWS x1.5** / GK SW X 2/ FW/MF/DF X 1

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

as an example a DIV ONE 20/12 PS MF/A/D STAR would require a wage offer of **OVER** basic wage (81K) X 3 to accept unconditionally , i.e. 243K+ per week

or a 20-10 DIV THREE S DF/A would require a wage offer of **OVER** basic wage(20K) X 3, i.e. 60K+

On the last week of the contract there is no optimum length of contract though we suggest you opt for four weeks so you have time to bid again

I REPEAT - AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

One last change to note as well. In future at whatever stage of the contract negotiation you are at with a player, the min he will now accept is one third+ of his basic wage

so in the MF/A/D example a bid under 27K+ will be rejected, the DF/A minimum is 6.66K+

NOTE THIS WELL ALSO

In the calculations above where it refers to WAGES, this also refers to wages + any experience the player has. This means that you are NOT ever sure about the calculation. Not that important for a normal player who does not have an * by his name, but where specialists are involved it can be important. So we suggest that when offering a contract to a player who is a specialist or has an * by his name, you add something extra to the calculation. I would say 5k is a good rule of thumb

STARTING OUT TIPS

If you are lucky you may have a couple of million in the Bank but that won't be enough to turn things around in a couple of sessions. You need to be committed to be in this for the long haul.

?Have a plan. Base your coaching on getting 2 SPS per session. If you get a few more along the way as the season progresses then great either cash them or coach an extra youth player. Aim to coach your APP's & SBY's to level 12's by seasons end. Better to have 3 17/18 yr old level 12's than 5 level 8's.

?Clear out the 24-4's etc. to get them off the wage bill as they will be on relatively high wages. Either sell them to other managers at below NL price (you will still benefit vs selling to NL due to wages). If you can't get a buyer then hold on to them and run their contract down before selling to NL by session 10 _ sales to NL go to half price after that.

?Play 2 APPS or a SBY every game unless you have a realistic chance of winning but try to win your derby games. Keep your MP's for derby games, matches against fellow strugglers and for (hopefully) a bit of a run in the Bowl.

?Build up your cash balance. Keep building this until you have at least circa £8m. Try to pick up bargains (below NL value) from the auction so you can then sell them on at a profit.

?Invest money in youth. Don't rely on this producing multiple MF specialists, unless your name is Morten. What you will hopefully get is a few FUT's which you can coach at 0.5 SP per level or sell for cash. This is a good way of increasing your teams' skill level quickly.

?Choose a category for the team and aim to get all the players of the same category (P, S or P/S). Having a power team is easier to build up quickly as there are more of them, there are plenty of 95 BW's around and are cheap to buy. However, longer term you will need to change the category of them team as power teams don't become super teams.

?If you have players that don't match your chosen category look to trade them for another player who is. It is rare your team will be full of P/S players so if you have any it may be best to move them on to build up your cash balance or trade for another player.

?Look to get a good quality GK and SW. You may not win many matches but two level 12's at the back could bring in some extra SP's through 0-0 draws.

?Don't coach anyone over the age of 18 unless there is a really good reason to do so e.g. 23-10 MF specialist.

?You need a captain so you can afford one player over the age of 19 _ hopefully your captain will star or get rejuvenated.

?Within 2 seasons you should have a team full of level 12's and a decent cash balance as a solid platform to start your ascent to being the next KA super team.

Good luck!