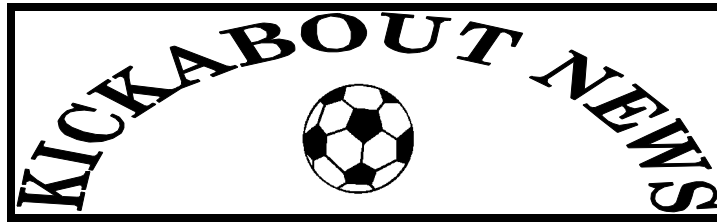


SEASON EIGHTEEN
SESSION NINE



MONKEY
ISLAND

WORLD OF MONKEY ISLAND

SESSION NINE

Explorers X1 Tighten Grip on Title

Explorers X1's march toward the Division One title continues unabated. In a period where rivals faltered, collapsed or became distracted by relegation fears, Explorers quietly did what champions do best: they controlled games, protected their lead at the top, and edge closer to another title. Two matches, four points, and not a single goal conceded proved enough to extend their advantage to four points at the summit, with four games remaining and 12 points still available. A disciplined 0-0 draw against **Hebrides** on a frozen surface was followed by a vital 1 - 0 home win over **Inter Anatra**, settled early and managed expertly thereafter. It was not spectacular football, but it was efficient, composed and ruthless in its own way. While Explorers were grinding out results, chaos reigned elsewhere. **Baboon Foxes** delivered eye-catching scorelines - including a 7 - 0 demolition of **South Sea Rover** and a 4 - 0 win over **Vulture Street** - but those victories came against sides in freefall and arrived too late to influence the title race. **Isle of Doom**, meanwhile, saw their challenge falter after back-to-back draws were followed by a damaging 2 - 0 defeat to **Mountain High**. At the bottom, the picture is already grim for **South Sea Rover**, who are now mathematically relegated on just six points. **Mountain High** sit eighth with 17 points, while even **Isle of Doom**, despite being third on 21 points, remain uncomfortably close to danger. With four games left to play, the title remains mathematically open - but momentum, control and confidence now belong to Explorers X1.

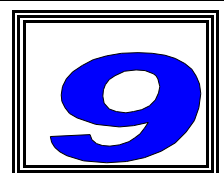
Costa Diego Hold Nerve in the Cold as Promotion Race Tightens

In a Division Two season defined by fine margins, frozen pitches and relentless pressure, **FC Costa Diego** remain top of the table - but only just. After the latest session, **Costa Diego** lead the division on 28 points, ahead of **Dross Island** on goal difference, with **Blazing Saddles** (25 points) and **Anatra City** (24) keeping the promotion race alive and combustible. A four-point gap has now opened to fifth-placed **Midnight Wolves**, while the relegation picture at the foot of the table is beginning to take shape. The last fortnight has been about control under pressure, and no side embodied that more than Costa Diego. Their 2 -

1 away victory at **Ofah United** proved decisive, **Limato** striking early before **Fir Shields** delivered a late winner on a wet surface. That was followed by a disciplined 0 - 0 draw away at **Anatra City**, a match that demanded patience, shape and restraint rather than flair. Costa Diego supplied all three. Behind them, **Dross Island** continued their quiet efficiency. A fortunate but vital 1 - 0 win over **Isla Teja**, sealed by a late own goal, was backed up by an extraordinary 3 - 2 away victory at **Barbary Coast**, where they twice recovered momentum to claim all three points. Those six points keep Dross Island locked firmly in the title hunt. **Blazing Saddles** also strengthened their promotion credentials with two wins from two. A hard-fought 2 - 1 victory over **Barbary Coast** was followed by a narrow 1 - 0 success against **FC Westeros**, capitalising on errors but showing the resilience required at this stage of the season.

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Anatra City enjoyed the most eye-catching performance of the period, dismantling **Paroot Habashan** 4 - 1 at home, with Tamarin and Laread pulling the strings. However, the subsequent stalemate with **Costa Diego** underlined their inconsistency and left them just off the automatic pace.

Lower down the table, **Midnight Wolves** began to stir. A goalless draw at **Westeros** was followed by a convincing 2 - 0 away win at **Paroot Habashan**, opening daylight between themselves and the relegation battle. At the bottom, the outlook is bleak. **Barbary Coast** remain rooted to the foot of the table on seven points, while **Ofah United** (8) and **FC Westeros** (11) occupy the remaining relegation places. Time, and fixtures, are running out. In such a tight and unforgiving division, leadership from the dugout has mattered as much as goals on the pitch.

Hobo Central March On as Promotion Places Fall Into Line

Division Three has reached its decisive phase - and while the tension remains fierce behind them, **Hobo Central** and **Guybrush Threep** are already over the line. Back-to-back emphatic victories have lifted Hobo Central to 39 points, confirming automatic promotion with authority. Their message to the rest of the division was unmistakable: this title push is not slowing down. A hard-fought 3 - 1 derby win over **Tiggaki Redux** set the tone, Big Bob and Razorcrest striking either side of an early scare. That was followed by a ruthless dismantling of **Burbage Moors**, a 9 - 0 demolition that showcased both depth and confidence. Enormous Fred, Big Bob and Miles Dyson ran riot as Hobo Central turned promotion form into a statement of dominance. Behind them, Guybrush Threep have timed their surge perfectly. Two wins from two - both narrow but crucial - have lifted them to second place on 37 points. A polished 2 - 0 victory over **Real Anatra FC**, followed by a gritty 1 - 0 win against promotion rivals **Phonetic FC**, underlined their balance of control and steel. Bergampalot and Pape provided the moments that mattered, and Guybrush now stand on the brink of the title themselves. For Phonetic FC, the picture is tense but promising. A setback away at **Chang Seuk FC** was compounded by defeat at Guybrush, but their

overall position remains strong. One more win will secure the final promotion place, and with their destiny still in their own hands, nerves - not ability - will be the key test.

Further down, **Real Anatra FC** remain fourth on 20 points, flashes of quality interspersed with inconsistency. Their solid 2 - 0 home win over **Dynamo Mario** showed what they are capable of, but the gap above them now looks too wide to bridge. At the foot of the table, results have mattered less than pride. **Hookers Alley** remain bottom on three points, though a battling 0 - 0 draw with **Chang Seuk FC** at least offered resistance. **Burbage Moors** (4 points) and **Dynamo Mario** (10) complete the lower reaches.

CUP FINAL

ISLE OF DOOM v EXPLORERS X1

BOWL FINAL

ALLOTMENTEERS vs ANATRA CITY

LEAGUE CUP SEMI FINAL

FC COSTA DIEGO VS BABOON FOXES

REAL ANATRA VS PHONETIC FC

RESULTS ROUND-UP

TEMPERATURE: Freezing

Week twenty-five

DIVISION 1

EXPLORERS X1 Att 13067* Pitch: Frozen	0 : 0	HEBRIDES Wind: Calm	(H - 0.9)
SOUTH SEA ROVER bkd - Pos green (6)/ Fulvius (31)/ Forlamu (18) Att 5525 Wind: Calm *Derby Game*	0 : 7	BABOON FOXES Suker 38(p) Carn dearg 47 Madio sane 67,71 Mirastriclo 67,70,88 Pitch: Muddy	(A - 1.5)
ISLE OF DOOM Att 8476 Pitch: Frozen	0 : 0	INTER ANATRA Wind: Calm	(A - 0.7)
VULTURE STREET Alderman 79 Wind: Calm	1 : 0	MOUNTAIN HIGH Att 5428 Pitch: Frozen	(H - 0.5)
PANGLAO Qos gary kelly 42 Wind: Calm	1 : 0	ALLOTMENTEERS Att 7372 Pitch: Muddy	(A - 0.5)

DIVISION 2

ANATRA CITY Tamarin 6,62 Laread 21	4 : 1	PAROOT HABASHAN Pate negra 54 Att 9469	(H - 1.9)
---	--------------	---	------------------

Dagobah 71
Pitch: Frozen
BLAZING SADDLES 2 : 1 **BARBARY COAST** (H - 0.9)
St yavalin 56
Don 71
Wind: Calm
OFAH UNITED 1 : 2 **FC COSTA DIEGO** (A - 1.7)
Colin ball 18
Att 5000*
Wind: Calm
DROSS ISLAND 1 : 0 **ISLA TEJA** (H - 0.9)
Karsinova 90(og)
Wind: Calm
FC WESTEROS 0 : 0 **MIDNIGHT WOLVES** (H - 0.3)
Att 4278
Pitch: Good

DIVISION 3

GUYBRUSH THREEP 2 : 0 **REAL ANATRA FC** (H - 0.7)
Bergampalot 6,78
Wind: Calm
HOB0 CENTRAL 3 : 1 **TIGGAKI REDUX** (H - 0.5)
Big bob 21
Razorcrest 31,53
Wind: Calm
Derby Game
CHANG SEUK FC 2 : 1 **PHONETIC FC** (H - 1.1)
Benzy 50
Craigathon 52
Wind: Calm
SHOWADDYWADDY 3 : 1 **HOOKERS ALLEY** (H - 0.5)
Sukum 64
Sunrise 67,90
bkd - Vacio (58)/
Sunrise (6)
Wind: Calm
BURBAGE MOORS 0 : 1 **DYNAMO MARIO** (A - 0.3)
Att 1353
Wind: Calm

Week twenty-six

DIVISION 1

EXPLORERS X1 1 : 0 **INTER ANATRA** (H - 0.7)
Leeeeeeeeeds 9
Wind: Calm
SOUTH SEA ROVER 2 : 0 **PANGLAO** (A - 0.9)
Shit defender 6
Pos especial 83(og)
Pitch: Frozen
MOUNTAIN HIGH 2 : 0 **ISLE OF DOOM** (A - 0.3)
Old poacher 11(og)
Ben vorlich 32
Pitch: Frozen
HEBRIDES 1 : 2 **ALLOTMENTEERS** (A - 0.1)
L'escargot 14
Att 12408*
Wind: Light
BABOON FOXES 4 : 0 **VULTURE STREET** (H - 0.7)
Kos ta blanca 7
Suker 29,47,83
Pitch: Frozen

DIVISION 2

ANATRA CITY 0 : 0 **FC COSTA DIEGO** (H - 1.5)
Att 10706
Pitch: Frozen
BLAZING SADDLES 1 : 0 **FC WESTEROS** (H - 0.3)
Hanks 18(og)
Wind: Light
ISLA TEJA 1 : 1 **OFAH UNITED** (H - 1.1)
Mais oui 17
bkd - Blah boy (87)/
Lighthothewing (20)/
Oos man (61)
Wind: Calm
Derby Game

ISLA TEJA MISS PENALTY AFTER 30 MINS

PAROOT HABASHAN 0 : 2 **MIDNIGHT WOLVES** (A - 0.7)
Att 7485
Wind: Calm
BARBARY COAST 2 : 3 **DROSS ISLAND** (A - 0.7)
African 17
Lomboka 45
Att 1065*
Wind: Calm

DIVISION 3

GUYBRUSH THREEP 1 : 0 **PHONETIC FC** (H - 0.9)
Pape 2
Wind: Calm
HOB0 CENTRAL 9 : 0 **BURBAGE MOORS** (H - 1.5)
Din djarin 2
Enormous fred 18,60,67
Big bob 21,63
Miles dyson 29,55,55
off - Soft arthur (38)
HOOKERS ALLEY 0 : 0 **CHANG SEUK FC** (A - 1.5)
Att 2337
Pitch: Wet
REAL ANATRA FC 2 : 0 **DYNAMO MARIO** (H - 1.1)
Sos liuka 20
Cinquecento 82
Pitch: Frozen
TIGGAKI REDUX 4 : 1 **SHOWADDYWADDY** (H - 0.5)
Azores 8
Tasmania 21
Mendonca 21
Jamaica 30

Week twenty-seven

Friendly Matches

ALLOTMENTEERS 0 : 6 **ALTRINCHAM(NL)** (A - 2.3)
ANATRA CITY 3 : 2 **WROXHAM(NL)** (H - 1.1)
BABOON FOXES 4 : 4 **PHONETIC FC** (H - 0.9)
BARBARY COAST 1 : 2 **DROYLSDEN(NL)** (A - 2.7)
BLAZING SADDLES 0 : 4 **OXFORD CITY(NL)** (A - 0.9)
DROSS ISLAND 1 : 1 **STAFFORD(NL)** (A - 1.5)
LEATHERHEAD(NL) 1 : 1 **EXPLORERS X1** (A - 0.1)
FC COSTA DIEGO 0 : 5 **LEEK TOWN(NL)** (A - 3.3)
FC WESTEROS 3 : 1 **HERNE BAY(NL)** (A - 2.3)
GUYBRUSH THREEP 1 : 2 **ILFORD(NL)** (A - 0.3)
HEBRIDES 1 : 2 **TRURO CITY(NL)** (H - 1.1)
HOB0 CENTRAL 0 : 6 **TAMWORTH(NL)** (A - 3.7)
WHITBY TOWN(NL) 3 : 2 **HOOKERS ALLEY** (H - 1.9)
INTER ANATRA 2 : 1 **ROMULUS(NL)** (H - 0.7)
ISLA TEJA 0 : 1 **MET POLICE(NL)** (A - 0.5)
ISLE OF DOOM 1 : 0 **UXBRIDGE(NL)** (A - 1.3)
MIDNIGHT WOLVES 1 : 1 **TELFORD UTD(NL)** (A - 1.1)
MOUNTAIN HIGH 0 : 7 **ENFIELD(NL)** (A - 4.9)
OFAH UNITED 2 : 3 **WOKING(NL)** (A - 3.1)
PAROOT HABASHAN 1 : 3 **CARSHALTON(NL)** (H - 0.3)
REAL ANATRA FC 0 : 0 **SOUTHPORT(NL)** (H - 0.7)
ALFRETON TOWN(NL) 5 : 1 **SHOWADDYWADDY** (H - 2.1)
SOUTH SEA ROVER 2 : 1 **HEDNESFORD (NL)** (H - 0.9)
SUTTON UTD(NL) 4 : 0 **TIGGAKI REDUX** (H - 2.3)
VULTURE STREET 2 : 3 **WEYMOUTH(NL)** (A - 0.1)
BURBAGE MOORS 3 : 0 **MARGATE(NL)** (A - 1.7)
PANGLAO 0 : 2 **STEVENAGE(NL)** (A - 0.9)
CHANG SEUK FC 6 : 3 **RUNCORN(NL)** (H - 1.5)

WEATHER FORECAST

Temperature next session: Cold
Predicted wind speed next session: Light

VETERANS LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 EXPLORERS X1	14	6	1	0	19	1	3	2	2	8	7	19	30
2 INTER ANATRA	14	5	1	1	10	3	2	4	1	11	5	13	26
3 ISLE OF DOOM	14	3	2	2	4	5	3	1	3	5	6	-2	21
4 BABOON FOXES	14	4	1	2	13	6	2	1	4	17	18	6	20
5 ALLOTMENTEERS	14	4	1	1	13	6	2	1	5	10	12	5	20
6 VULTURE STREET	14	3	3	1	7	5	2	2	3	10	13	-1	20
7 HEBRIDES	14	3	3	1	11	5	1	4	2	5	5	6	19
8 MOUNTAIN HIGH	14	3	2	2	11	11	2	0	5	6	14	-8	17
9 PANGLAO	14	2	2	3	7	9	2	1	4	3	5	-4	15
10 SOUTH SEA ROVER	14	1	0	7	9	30	1	0	5	6	19	-34	6

VETERANS LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 FC COSTA DIEGO	14	5	2	0	19	8	2	5	0	8	4	15	28
2 DROSS ISLAND	14	6	1	0	12	1	2	3	2	9	10	10	28
3 BLAZING SADDLES	14	6	2	0	14	4	0	5	1	0	1	9	25
4 ANATRA CITY	14	3	4	0	6	1	3	2	2	5	4	6	24
5 MIDNIGHT WOLVES	14	2	4	0	4	0	2	4	2	3	4	3	20
6 ISLA TEJA	14	2	5	0	5	2	1	4	2	5	5	3	18
7 PAROOT HABASHAN	14	3	2	2	9	9	1	0	6	9	19	-10	14
8 FC WESTEROS	14	2	4	1	6	1	0	1	6	3	14	-6	11
9 OFAH UNITED	14	2	1	4	8	12	0	1	6	6	22	-20	8
10 BARBARY COAST	14	1	2	4	9	14	0	2	5	4	9	-10	7

VETERANS LEAGUE. DIVISION 3

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HOBO CENTRAL	14	8	0	0	43	10	5	0	1	29	11	51	39
2 GUYBRUSH THREEP	14	7	0	0	16	6	5	1	1	15	4	21	37
3 PHONETIC FC	14	5	2	0	15	3	4	0	3	20	8	24	29
4 REAL ANATRA FC	14	4	2	1	14	2	1	3	3	2	6	8	20
5 CHANG SEUK FC	14	4	3	0	10	4	1	2	4	9	17	-2	20
6 SHOWADDYWADDY	14	3	1	3	13	20	2	2	3	21	23	-9	18
7 TIGGAKI REDUX	14	3	1	3	20	14	2	1	4	10	12	4	17
8 DYNAMO MARIO	14	1	1	4	1	6	1	3	4	1	9	-13	10
9 BURBAGE MOORS	14	1	0	6	4	21	0	1	6	4	25	-38	4
10 HOOKERS ALLEY	14	0	3	4	4	27	0	0	7	2	25	-46	3

*DON'T THROW YOUR
NUTS TO THE APES*

STATISTICS & RECORDS PAGE

LEADING SCORERS

DIVISION 1

1	MOS DRAVEN	INTER ANATRA	14
2	SUKER	BABOON FOXES	14
3	FREDDIE	EXPLORERS X1	12
4	JENS THE SNAIL	ALLOTMENTEERS	11
5	ALDERMAN	VULTURE STREET	8
6	MEERKAT	PANGLAO	7
7	MURPHY	MOUNTAIN HIGH	7
8	RUDANOVSKY	EXPLORERS X1	7

DIVISION 2

1	WAYNE WANKLYN	FC COSTA DIEGO	9
2	AGUTBONG	FC COSTA DIEGO	7
3	FIR SHIELDS	FC COSTA DIEGO	6
4	TAMARIN	ANATRA CITY	6
5	LE FREU FREU	FC COSTA DIEGO	5
6	LIMATO	FC COSTA DIEGO	5
7	WEE SHAMY	FC COSTA DIEGO	5
8	BENEDICTINE	FC WESTEROS	5

DIVISION 3

1	ENORMOUS FRED	HOBO CENTRAL	18
2	RAZORCREST	HOBO CENTRAL	13
3	POS DAVIE	PHONETIC FC	11
4	DELTA	PHONETIC FC	10
5	MILES DYSON	HOBO CENTRAL	10
6	BIG BOB	HOBO CENTRAL	10
7	SIERRA	PHONETIC FC	9
8	LUDWIG KRAPF	SHOWADDYWADDY	9

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- POS GREEN [1] (SOUTH SEA ROVER) / SOFT ARTHUR [1] (HOBO CENTRAL) /

Consec. Home Defeats

Burbage Moors	6 games
Barbary Coast	3 games
Dynamo Mario	3 games

Since a Home Defeat

Midnight Wolves	13 games
Explorers X1	12 games
Isla Teja	11 games
Dross Island	11 games
Hobo Central	11 games

PRIVATE DEALS

HEBRIDES sold MANGO (17-2 DF) {SBY} to EXPLORERS X1 for 449K

HEBRIDES sold SHEEP SHAGGER (21-12 UT) {P/S} {STAR} to ISLA TEJA for 1000K

HEBRIDES sold ROMO (34-12 FWS) {P/S} {STAR} to ISLA TEJA for 850K

HEBRIDES sold NOS HAMAR (25-12 DF/A) {P/S} {STAR} to ISLA TEJA for 1200K

ISLA TEJA sold MURAU (24-11 SW) to HEBRIDES for 375K

ISLA TEJA sold MAIS OUI (34-10 FW) {P/S} to HEBRIDES for 100K

HEBRIDES NEED TO
CHANGE LOTS OF
NAMES ON THE
CHANGING ROOM PEGS

MANAGERIAL RATINGS - APPS

TOP

EXPLORERS X1 - 0

SOUTH SEA ROVER - 0

MOUNTAIN HIGH - 0

BOTTOM

VULTURE STREET - 48

ISLE OF DOOM - 48

BABOON FOXES - 58

MANAGERIAL RATINGS - YOUTH

TOP

BLAZING SADDLES - 0

MOUNTAIN HIGH - 1

ALLOTMENTEERS - 2

BOTTOM

SOUTH SEA ROVER - 27

HOOKERS ALLEY - 28

BABOON FOXES - 29

MANAGERIAL RATINGS - SPs

TOP

BABOON FOXES - 0

HOBO CENTRAL - 1

DROSS ISLAND - 2

BOTTOM

BURBAGE MOORS - 26

BARBARY COAST - 26

PAROOT HABASHAN - 26

AUCTION PAGE - 1

AUCTION RESULTS SESSION NINE

AUCTION RESULTS						
POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1)	YOUTH TRAINER		(SHOWADDYWADDY)	87K	1	0K

All players not shown were unsold.

AUCTION FOR SESSION TEN

1. SUPER PHYSIO - and any injuries are cleared

THE TRANSFER DEADLINE IS IN OPERATION AT END OF SESSION TEN

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

ROLLER LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

AUCTION PAGE - 2

**THE JUNGLE DRUMS
ARE PLAYING TIME TO
HEAD FOR THE HILLS**

THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of +subscribe.

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING INFO - Tim Dodge has put together a clever little program that allowss shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier than ploughing through back newsletters, etc.

The latest version now available at
<https://dodge.me.uk/markinfo.exe>

FORTHCOMING KA WEEKENDS

**And Bo has offered to host us all at his place in Odense 14th-17th
May**

**Bo, Rob, Tim, Dennis & Jens are first men in
Gareth, Nigel, Seamus, Gerard, Wadders, Nick Wilson, Adrian, Pete
Jorgie, Danny Brez & Morten have all said they will be there**



October 2026 will be in the lovely city of Sheffield.

8th to 11th of October

JENS is first man in

**Pete Condon, Danny Smith, Gerard, Seamus, Wadders, Cranners, Craig
& Colly promise to be there**



MAY 2027

**Kickabout will be forty years old in 2027, so perhaps somewhere
special could be planned for then?**

**By universal accliation it was decided at the xmas pubmeet that we will
return to Norwich for the special one, it is easy to get to, every knows
and enjoys it there**

**To encourage the weaker bretheren amonsgt you to turn up for this the
normal weekend fee will be halved, ie £20 and during the weekend there
will be a draw for a lifestimes membership for one of your teams**



FUTURE DATES (ALL TENTATIVE)

OCTOBER 2027 - GALWAY

MAY 2028 - GLASGEE

SUMMAT TO REMEMBER

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged maxcth should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)

NB In teampick trophy games come after League Cup it appears. Please realise that they don't. In the fullness of time the tempick maestro will change this

MUTTERINGS AND MEANDeRINGS OF THE KA MIND

The Ben White or Seamus Coleman style player, that often adds the duties of a flying winger to his defensive play. They have a number of abilities that make them very valuable indeed, but tend only to be able to use these talents if they have the chance to ease up on their defensive duties.

If their team is on top of things, they are much more likely to have an important role in the game than if they are constantly under pressure.

They play in a similar manner to WG's, unlocking an opposing side's Offside trap by breaking on long runs from the back, and only providing the final ball when the Offside trap has been defeated. However, they occupy a certain amount of 'space' on the pitch and the front line must have the room to accommodate their runs forward. DF/A's also tend to be thwarted in their runs in playing in the same team as a Winger, as they often find themselves getting in each other's way when chances to attack appear; a team can play with a maximum of one DF/A and one WG, two WG's or two DF/A's.

If a side has two WG's and a DF/A then the DF/A will simply perform as a normal DF.

If the opposition plays a WG, then the DF/A will be able to cut down his contributions to the game, by blocking their runs that will try to unlock HIS team's Offside trap if played. In effect the DF/A always marks the winger.

In all cases, the benefits a DF/A can give to your attack are dependent upon the game itself, and cannot be predicted from your team selection. If a team plays with five FW's anyway, then the DF/A will not have space to play as he wishes, and hence be ineffective. The same goes for the side that plays with a DF/A on both wings, and has four or more FW's in play also. No side can use more than two DF/A (as for WG's), and any WG's in the same team will disrupt the DF/A's game.

NEW COMPETITION

Decided to add a League Cup to the schedule for next season.

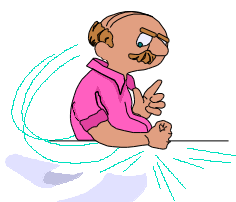
It will start on Session 2, and continues on S5/7/10/12

All games will be straight KO with no replays and will all be played on neutral grounds

Add a bit of interest to the league and more options for success!

STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

MARKING UPDATE



We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.

So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

CREDIT CARD PAYMENTS

Can be made to us using the PAYPAL service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

or direct on either email address via paypal

CONTRACTS UPDATE

So from now onwards if your prized player is on the last week of his contract

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

Then there is a wage that if offered he will ALWAYS accept.

This has to be calculated by you (Oh shite!!)

The formula is as follows :

3 X basic wage where the basic wage = player level X PS Bonus X Div Bonus X POS Bonus X Type bonus

player level is obvious

P/S bonus increase the basic wage by 20%

Div Bonus - 125% for div 1/ 110% for div2 / 100% for divs 3/ 75% for div 4

Pos bonus refers to STARS/FUT/SBY which require 50% uplift

Type bonus is equal to the players expected wage rates , ie MF/A/D x3 - **Df/A X 2 / UT/WG/FWS x1.5** / GK SW X 2/ FW/MF/DF X 1

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

as an example a DIV ONE 20/12 PS MF/A/D STAR would require a wage offer of **OVER** basic wage (81K) X 3 to accept unconditionally , i.e. 243K+ per week

or a 20-10 DIV THREE S DF/A would require a wage offer of **OVER** basic wage(20K) X 3, i.e. 60K+

On the last week of the contract there is no optimum length of contract though we suggest you opt for four weeks so you have time to bid again

I REPEAT - AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

One last change to note as well. In future at whatever stage of the contract negotiation you are at with a player, the min he will now accept is one third+ of his basic wage

so in the MF/A/D example a bid under 27K+ will be rejected, the DF/A minimum is 6.66K+

NOTE THIS WELL ALSO

In the calculations above where it refers to WAGES, this also refers to wages + any experience the player as. This means that you are NOT ever sure about the calculation. Not that important for a normal player who does not have an * by his name, but where specialists are involved it can be important. So we suggest that when offering a contract to a player who is a specialist or has an * by his name, you add something extra to the calculation. I would say 5k is a good rule of thumb



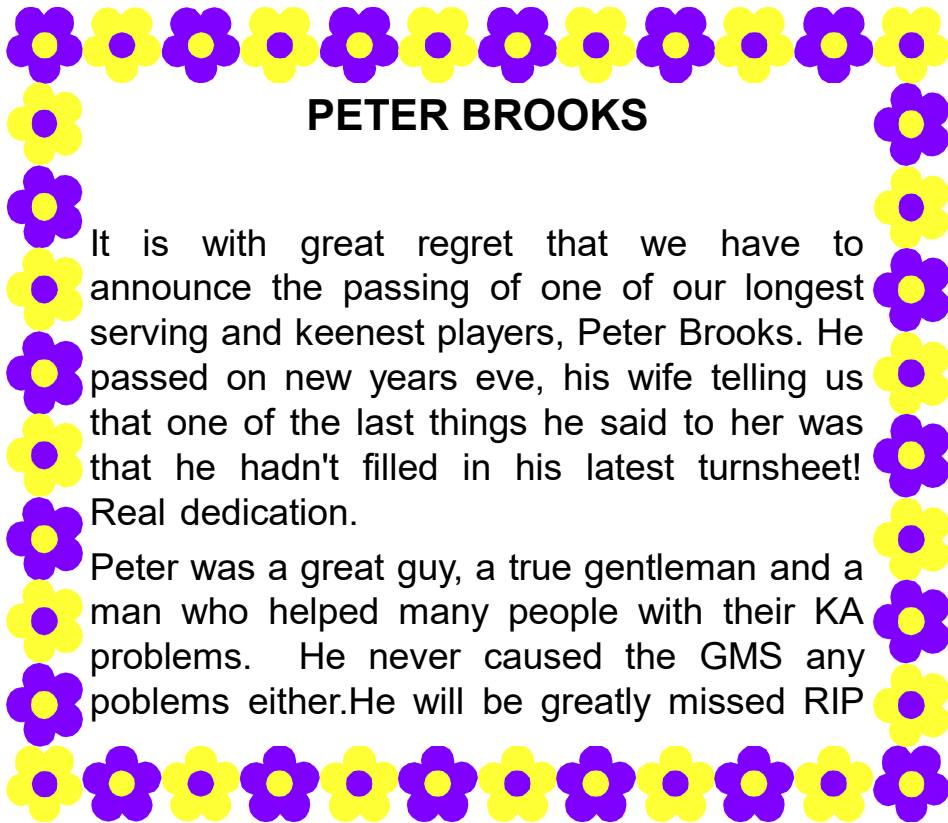
CANCELLED
SHAME

VIRTUAL WEEKEND

SATURDAY 7th February 2026

**Pul Hudson, Adrtian, Scott Abraham, Paul ... & Gerard Craig ... Dag & Pete
Condon**

Some rest of y...



PETER BROOKS

There Will Be
A Special
Peter Brooks
Player In The
Auction In
Due Course

It is with great regret that we have to announce the passing of one of our longest serving and keenest players, Peter Brooks. He passed on new years eve, his wife telling us that one of the last things he said to her was that he hadn't filled in his latest turnsheet! Real dedication.

Peter was a great guy, a true gentleman and a man who helped many people with their KA problems. He never caused the GMS any poblems either.He will be greatly missed RIP

I would like to keep some of P e t e r ' s teams(most of them decent or very decent going rather than they drift out of existence. If anybody wants to take one over or move upwards in an existing league then get in touch please