

THE MESSI LEAGUE

MESSI LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 UTOPIA	2	1	0	0	1	0	1	0	0	1	0	2	6
2 GLOBE TROTTERS	2	0	1	0	0	0	1	0	0	2	0	2	4
3 TECHNO TERRIERS	2	1	0	0	2	0	0	1	0	0	0	2	4
4 LES FERDINAND	2	0	1	0	0	0	1	0	0	2	0	2	4
5 HOTH WAMPAS	2	0	1	0	0	0	1	0	0	1	0	1	4
6 DAL RIADA	2	0	0	1	0	2	1	0	0	1	0	-1	3
7 MISTIQUE	2	0	1	0	0	0	0	1	0	0	0	0	2
8 REAL AYELL	2	0	0	1	0	1	0	1	0	0	0	-1	1
9 RADFORD SEMELE	2	0	1	0	0	0	0	0	1	0	1	-1	1
10 CITY COLTS	2	0	0	1	0	1	0	1	0	0	0	-1	1
11 HAVERING TOWN	2	0	0	1	0	2	0	1	0	0	0	-2	1
12 DYNAMO TEST	2	0	0	1	0	1	0	0	1	0	2	-3	0

MESSI LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 IB 2301	2	1	0	0	1	0	1	0	0	4	0	5	6
2 SHROPSHIRE STAR	2	1	0	0	1	0	1	0	0	1	0	2	6
3 REQUIEM	2	0	1	0	1	1	1	0	0	2	1	1	4
4 THE GREEKS	2	1	0	0	1	0	0	1	0	0	0	1	4
5 NEWTON HEATH FC	2	1	0	0	4	0	0	0	1	1	2	3	3
6 CLIFTON MIGHTY	2	1	0	0	3	0	0	0	1	0	1	2	3
7 DEFCON1 FC	2	1	0	0	2	1	0	0	1	0	1	0	3
8 WESSEX RANGERS	2	0	1	0	0	0	0	1	0	1	1	0	2
9 VIPPEROED BK	2	0	0	1	1	2	0	1	0	1	1	-1	1
10 SPORTING SPUDS	2	0	1	0	1	1	0	0	1	0	1	-1	1
11 BARNBY PARK	2	0	0	1	0	1	0	0	1	0	4	-5	0
12 BERMONDSEY BM	2	0	0	1	0	4	0	0	1	0	3	-7	0

MESSI LEAGUE. DIVISION 3

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 SCI FI ELITE	2	1	0	0	9	2	1	0	0	4	0	11	6
2 OLD STEINE FC	2	1	0	0	1	0	1	0	0	10	0	11	6
3 SYSIDEN	2	1	0	0	1	0	1	0	0	1	0	2	6
4 THE BLIND RABBI	2	0	1	0	0	0	1	0	0	1	0	1	4
5 WRESTLEMANIA FC	2	1	0	0	1	0	0	1	0	0	0	1	4
6 BRECON RANGERS	2	1	0	0	8	1	0	0	1	0	1	6	3
7 JERSEY BOYS	2	1	0	0	1	0	0	0	1	0	1	0	3
8 FRALKA	2	1	0	0	1	0	0	0	1	0	1	0	3
9 PRIMROSE HILL	2	0	0	1	0	1	0	0	1	0	1	-2	0
10 WELSH WIZARDS	2	0	0	1	0	4	0	0	1	0	1	-5	0
11 ROSARIO2	0	0	1	0	1	0	0	1	2	9	-8	0	
12 THE LEVELLERS	2	0	0	1	0	10	0	0	1	1	8	-17	0

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Messi League - Session One

Season 38

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PUNDIT ASLEEP TODAY

But isn't that an interesting coven of 100 percenters

who would have though it

RESULTS ROUND-UP

TEMPERATURE: Hot

Week one

DIVISION 1

REAL AYELL Att 45479 Wind: Light	0 : 1 HOTH WAMPAS (A - 0.5) Cricky g 40 Pitch: Good
RADFORD SEMELE Att 46098 Pitch: Good	0 : 0 MISTIQUE (A - 0.1) Wind: Light
DAL RIADA bkd - Dal fontaine (39) Att 32950 Wind: Light *Derby Game*	0 : 2 LES FERDINAND (A - 0.1) Bos red ones 46 Slobiker 82 Pitch: Hard
HAVERING TOWN Att 37002 Wind: Light Pitch: Hard	0 : 2 GLOBE TROTTERS (A - 0.1) Godello 18 Athenry 22
TECHNO TERRIERS Liefmans 26 Hayes 58 Pitch: Hard	2 : 0 DYNAMO TEST (H - 1.5) Att 34372 Wind: Light
CITY COLTS Att 26861 Wind: Light	0 : 1 UTOPIA (A - 0.3) Navana 21 Pitch: Hard

DIVISION 2

CLIFTON MIGHTY Luke conlon 5,84 Shantalla 70 Pitch: Hard	3 : 0 BERMONDSEY BM (H - 2.5) Att 28568 Wind: Light
DEFCON1 FC Williams 4 Mustafar 30 Wind: Light	2 : 1 NEWTON HEATH FC (H - 0.9) Stiller 12 Att 20391* Pitch: Hard
VIPPEROED BK Strandhusene 71 Att 27781 Wind: Light	1 : 2 REQUIEM (A - 0.1) Jorvik 56 Mons badicus 83 Pitch: Hard
WESSEX RANGERS Att 31264 Pitch: Wet	0 : 0 THE GREEKS (H - 0.1) Wind: Brisk
IB 2301 Young collins 25 Wind: Light	1 : 0 SPORTING SPUDS (H - 0.1) Att 29547 Pitch: Good
BARNBY PARK Att 20749* Wind: Light	0 : 1 SHROPSHIRE STAR (A - 1.9) Clunton 41 Pitch: Hard

DIVISION 3

JERSEY BOYS Ahlgren 82 Wind: Light	1 : 0 BRECON RANGERS (H - 0.7) Att 21055 Pitch: Good
PRIMROSE HILL Inj - Del toro (1) Att 30628 Pitch: Hard	0 : 1 THE BLIND RABBI (A - 1.1) Magnesium 25 Wind: Light
WELSH WIZARDS Att 26831 Wind: Light Pitch: Good	0 : 4 SCI FI ELITE (A - 0.1) Kiefer 31,43 Qui-gon jinn 89 Bo-katan kryze 90

HAPPY NEW YEAR

ROSARIO Att 21036 Wind: Brisk	0 : 1 SYSIDEN (A - 1.7) Mukthar 13 Pitch: Hard
THE LEVELLERS Att 20181 Wind: Calm Pitch: Hard	0 : 10 OLD STEINE FC (A - 4.7) Sanglamore 27 Zachary hickes 30,35 Mildenberger 37,45,58,81 Asimov 45,71 El cortes 71
WRESTLEMANIA FC Torres 51(og) Wind: Light	1 : 0 FRALKA (H - 0.1) Att 21095 Pitch: Good

Week two

DIVISION 1

DYNAMO TEST bkd - Lastminute (75) Att 42102 Wind: Light Pitch: Hard *Derby Game*	0 : 1 DAL RIADA (A - 1.7) Dal everton 40 bkd - Dal everton (4)/ Batigoal (75) Inj - Dal everton (1)
MISTIQUE bkd - Hurdy-gurdy (88)/ Hippy (63) Pitch: Hard	0 : 0 CITY COLTS (H - 0.3) Att 27582* Wind: Light
GLOBE TROTTERS Inj - Hippolyta (7) Att 51942* Wind: Light *Derby Game*	0 : 0 REAL AYELL (H - 1.3) bkd - Abora (70) off - Haulm lawton (37) Pitch: Hard
UTOPIA Hagia sophia 13 Wind: Brisk	1 : 0 RADFORD SEMELE (H - 0.5) Att 23092* Pitch: Good
HOTH WAMPAS Att 32599 Wind: Calm Pitch: Hard *Derby Game*	0 : 0 TECHNO TERRIERS (H - 0.1) bkd - Hayes (52)/ Bos van dyk (53)/ Ze curranski (15)
LES FERDINAND Att 29798 Pitch: Good	0 : 0 HAVERING TOWN (H - 0.3) Wind: Light

DIVISION 2

SPORTING SPUDS Ganymede 40 Att 27278 Pitch: Hard	1 : 1 VIPPEROED BK (A - 0.1) Klint 81 Wind: Light
NEWTON HEATH FC Melbourne 19,29 Stiller 84 Yarislov 90	4 : 0 BARNBY PARK (H - 0.5) Att 21500 Wind: Light Pitch: Hard
THE GREEKS Drew mcintyre 47 Wind: Brisk	1 : 0 CLIFTON MIGHTY (A - 0.7) Att 37630 Pitch: Hard
SHROPSHIRE STAR Ogrady 82 Wind: Light	1 : 0 DEFCON1 FC (H - 0.5) Att 35769 Pitch: Hard
BERMONDSEY BM Att 23639* Wind: Light Pitch: Hard	0 : 4 IB 2301 (A - 1.7) Karla 8 Kepler 19 Young collins 48 Dal dally 73
REQUIEM Baden-hill 88 Att 27036 Pitch: Hard	1 : 1 WESSEX RANGERS (H - 0.3) Hansen 86 Wind: Light

DIVISION 3

OLD STEINE FC Mildenberger 58 Wind: Light	1 : 0 WELSH WIZARDS (A - 0.1) Att 24449* Pitch: Hard
THE BLIND RABBI Att 27870 Wind: Brisk	0 : 0 WRESTLEMANIA FC (H - 0.5) Inj - Ab munkholm (1) Pitch: Hard
SYSIDEN Patrick da silv 8 Wind: Light	1 : 0 JERSEY BOYS (H - 0.1) Att 17400 Pitch: Hard
FRALKA Murray 29 Wind: Light	1 : 0 PRIMROSE HILL (H - 0.5) Att 27662* Pitch: Hard
BRECON RANGERS Oppermann 10,78 Constantinople 18 Garcia 27,41,70 Heinzhofer 43 La tapas 75	8 : 1 THE LEVELLERS (H - 4.9) Titania 61 Att 23010 Wind: Brisk Pitch: Good
SCI FI ELITE Hoth 1 Qui-gon jinn 14,36,42 Merlin 23 Bo-katan kryze 28,31 Boba fett 54 Mapleleaf 83	9 : 2 ROSARIO (H - 2.1) Fujiwara 63 Gerbil 76 Att 25949 Wind: Light Pitch: Good

Week three

MESSI FRIENDLIES

TAMWORTH(NL)	2 : 1 ROSARIO (H - 2)
TECHNO TERRIERS	1 : 4 WHITBY TOWN(NL) (A - 1.7)
ROMULUS(NL)	2 : 0 WRESTLEMANIA FC (H - 1.9)
SHROPSHIRE STAR	4 : 3 MET POLICE(NL) (A - 3.7)
UXBRIDGE(NL)	5 : 1 THE GREEKS (H - 3.5)
THE LEVELLERS	0 : 4 TELFORD UTD(NL) (A - 6.5)
ENFIELD(NL)	5 : 0 WELSH WIZARDS (H - 2.7)

WESSEX RANGERS	1 : 2 WOKING(NL) (A - 1.1)
CARSHALTON(NL)	5 : 1 UTOPIA (H - 3.3) bkd - Ecstasy (65)
SOUTHPORT(NL)	6 : 2 VIPPEROED BK (H - 4.7)
ALFRETON TOWN(NL)	3 : 1 DEFCON1 FC (H - 2.3)
BARNBY PARK	0 : 7 HEDNESFORD (NL) (A - 3.1)
SUTTON UTD(NL)	6 : 1 CITY COLTS (H - 3.1)
DYNAMO TEST	1 : 6 WEYMOUTH(NL) (A - 2.1)
MARGATE(NL)	3 : 0 DAL RIADA (H - 2.5)
STEVENAGE(NL)	10 : 1 MISTIQUE (H - 3.9)
RUNCORN(NL)	4 : 3 CLIFTON MIGHTY (H - 4.3)
HASTINGS UTD(NL)	7 : 0 GLOBE TROTTERS (H - 2.5)
NORTHWICH(NL)	6 : 2 JERSEY BOYS (H - 3.7)
WELLING(NL)	2 : 0 HOTH WAMPAS (A - 0.1)
LES FERDINAND	0 : 2 KETTERING(NL) (A - 0.9)
STAFFORD(NL)	1 : 1 FRALKA (H - 0.5)
SLOUGH(NL)	9 : 1 HAVERING TOWN (H - 5.9)
BATH(NL)	5 : 4 IB 2301 (H - 4.5)
WYCOMBE(NL)	3 : 0 REAL AYELL (H - 3.1)
RADFORD SEMELE	1 : 5 STOWMARKET(NL) (A - 4.7)
COLWYN BAY(NL)	4 : 2 SCI FI ELITE (H - 2.9)
THURROCK(NL)	5 : 1 REQUIEM (H - 3.9)
AFC HAYES(NL)	5 : 0 THE BLIND RABBI (H - 3.7)
DIDCOT TOWN(NL)	3 : 2 NEWTON HEATH FC (H - 0.1)
ALTRINCHAM(NL)	4 : 0 OLD STEINE FC (H - 1.1)
PRIMROSE HILL	0 : 4 WROXHAM(NL) (A - 2.3)

WEATHER FORECAST

Temperature next session: Warm
Predicted wind speed next session: Light

PETER BROOKS

There Will
Be A Special
Peter Brooks
Player In
The Auction
In Due
Course

It is with great regret that we have to announce the passing of one of our longest serving and keenest players, Peter Brooks. He passed on new years eve, his wife telling us that one of the last things he said to her was that he hadn't filled in his latest turnsheet! Real dedication.

Peter was a great guy, a true gentleman and a man who helped many people with their KA problems. He never caused the GMS any problems either. He will be greatly missed RIP

I would like to keep some of Peter's teams (most of them decent or very decent going rather than they drift out of existence. If anybody wants to take one over or move upwards in an existing league then get in touch please

STATISTICS PAGE

LEADING SCORERS

DIVISION 1

1	BOS RED ONES	LES FERDINAND	1
2	SLOBIKER	LES FERDINAND	1
3	CRICKY G	HOTH WAMPAS	1
4	HAGIA SOPHIA	UTOPIA	1
5	NAVANA	UTOPIA	1
6	LIEFMANS	TECHNO TERRIERS	1
7	HAYES	TECHNO TERRIERS	1
8	GODELLO	GLOBE TROTTERS	1

DIVISION 2

1	YOUNG COLLINS	IB 2301	2
2	MELBOURNE	NEWTON HEATH FC	2
3	STILLER	NEWTON HEATH FC	2
4	LUKE CONLON	CLIFTON MIGHTY	2

DIVISION 3

1	MILDENBERGER	OLD STEINE FC	5
2	QUI-GON JINN	SCI FI ELITE	4
3	BO-KATAN KRYZE	SCI FI ELITE	3
4	GARCIA	BRECON RANGERS	3
5	KIEFER	SCI FI ELITE	2
6	OPPERMANN	BRECON RANGERS	2
7	ZACHARY HICKES	OLD STEINE FC	2
8	ASIMOV	OLD STEINE FC	2

EURO QUALIFIERS THIS SEASON

CHAMPIONS TROPHY

Real Ayell

Radford Semele

Newton Heath (Cup runners-up)

Les Ferdinand (League Cup winners)

Globe Trotters

As they are the holders!

Since A Win

The Levellers	68 games
Primrose Hill	9 games
Rosario	9 games
Havering Town	8 games
City Colts	6 games
Bermondsey Bm	6 games

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- HAULM LAWTON [1] (REAL AYELL) /

MANAGERIAL RATINGS - POSITION

TOP

UTOPIA - 0

GLOBE TROTTERS - 4

TECHNO TERRIERS - 8

BOTTOM

WELSH WIZARDS - 132

ROSARIO - 136

THE LEVELLERS - 140

MANAGERIAL RATINGS - WAGES PER LEVEL

TOP

SPORTING SPUDS - 0

VIPPEROED BK - 4

IB 2301 - 8

BOTTOM

TECHNO TERRIERS - 132

HOTH WAMPAS - 136

NEWTON HEATH FC - 140

MANAGERIAL RATINGS - CASH

TOP

PRIMROSE HILL - 0

THE LEVELLERS - 3

ROSARIO - 6

BOTTOM

JERSEY BOYS - 99

SCI FI ELITE - 102

BARNBY PARK - 105

Since A Draw

The Levellers	81 games
Rosario	18 games
Utopia	11 games

AUCTION PAGE

AUCTION RESULTS FOR SESSION ONE

AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1) SW	18-10	BOS DETTORI	(CITY COLTS)	95K	6	73K
2) DF/A	19-10	BOS FINISH	(THE BLIND RABBI)	127K	9	89K
3) DF	30-12	BOS HELSINGFORS	(SCI FI ELITE)	56K	5	48K
4) MF	18-9	BOS SMAN	(WRESTLEMANIA FC)	75K	9	59K
5) MF	21-12	BOS MAANEN	(GLOBE TROTTERS)	79K	9	58K
6) FW	18-11	BOS ISKANEN	(SHROPSHIRE STAR)	111K	10	76K
7) WG	26-13	BOS RELANDER	(RADFORD SEMELE)	41K	5	27K
8) MF	29-12	ADIE ROKCRUSHER	(THE LEVELLERS)	1555K	8	1385K
9) DF/A	19-10	CLUBFOOT SEAMY	(OLD STEINE FC)	1234K	5	1159K
10) GK	18-12	THOMAS	(VIPPEROED BK)	2250K	3	1580K

All players not shown were unsold.

ROLLING AUCTION RESULTS FOR SESSION TWO

VERY SPECIAL PLAYER

PETER BROOKS.

1) 24-13 MF PS STAR BW80/CR80 (250 capt games)

Peter was always a thinker of the game, each session he will train one player from your squad, starting with the lowest in either BW or CR stats, this will be doubled due to his training abilities

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out

THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of +subscribe.

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.



FORTHCOMING KA WEEKENDS

**And Bo has offered to host us all at his place in Odense 14th-17th
May**

**Bo, Rob, Tim, Dennis & Jens are first men in
Gareth, Nigel, Seamus, Gerard, Wadders, Nick Wilson, Adrian, Pete
Jorgie, Danny Brez & Morten have all said they will be there**



**October 2026 will be in the lovely city of Sheffield.
8th to 11th of october**

**Pete Condon has promised to make an appearance as, I am told, will
Danny Smith .**

Gerard, Seamus, Jens, Wadders, Cranners & Craig promise to be there



MAY 2027

**Kickabout will be forty years old in 2027, so perhaps somewhere
special could be planned for then?**

**By universal accliation it was decided at the xmas pubmeet that we will
return to Norwich for the special one, it is easy to get to, every knows
and enjoys it there**



**To encourage the weaker bretheren amonsgt you to turn up for this the
normal weekend fee will be halved, ie £20 and during the weekend there
will be a draw for a lifetimes membership for one of your teams**

FUTURE DATES (ALL TENTATIVE)

OCTOBER 2027 - GALWAY

MAY 2028 - GLASGEE

SOMETHING FOR EVERYBODY TO REMEMBER

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged maxcth should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

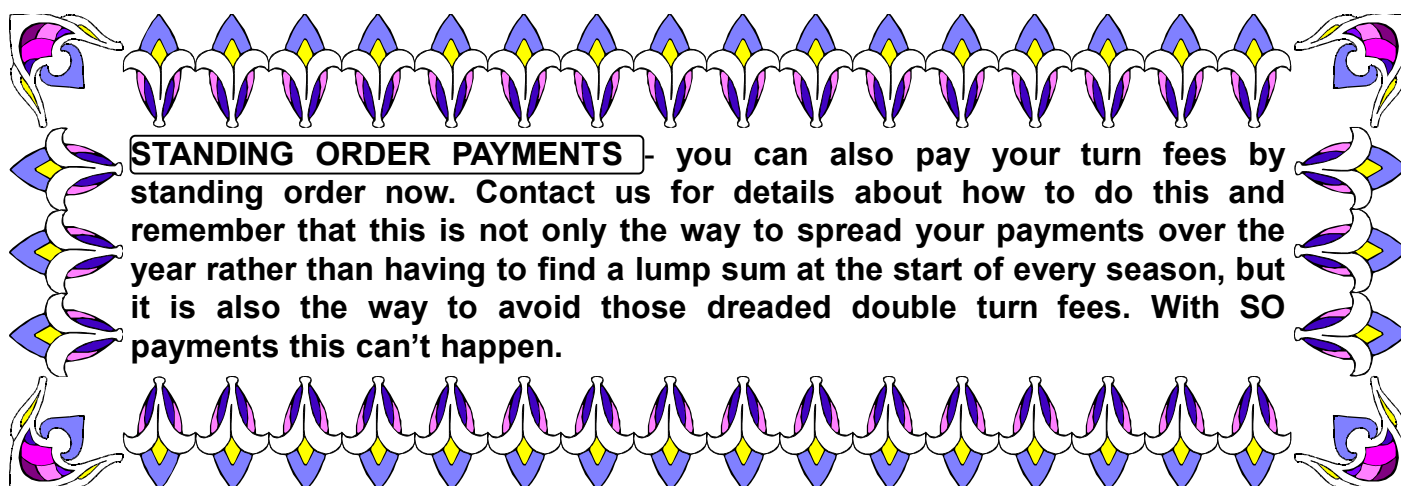
LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)

NB In teampick trophy games come after League Cup it appears. Please realise that they don't. In the fullness of time the temapick maestro will change this



CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our either of our email addresses.

SEASON THIRTY DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

S2 1st round (bottom eight teams from last season)

S4 2nd round (4 winners plus thirty-two byes from 1st round)

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The two group winners with the lowest points total will play off on session six

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions (inc final)

THE TROPHY

This will consist of twenty teams. All the third division along with the bottom eight of the second division as at the end of S10

1st round is on S11 - bottom eight in division three play off (no replays)

2nd round is on S12 - sixteen teams (no replays)

3rd round is on S13 - eight teams (no replays)

Semi-finals are on S14 - (no replays)

and so Final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int

New 2014 version now available at
<http://dodge.me.uk/markinfoexe>

**NEW
LINK**



CONTRACTS UPDATE

So from now onwards if your prized player is on the last week of his contract

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

Then there is a wage that if offered he will ALWAYS accept.

This has to be calculated by you (Oh shite!!)

The formula is as follows :

3 X basic wage where the basic wage = player level X PS Bonus X Div Bonus X POS Bonus X Type bonus
player level is obvious

P/S bonus increase the basic wage by 20%

Div Bonus - 125% for div 1/ 110% for div2 / 100% for divs 3/ 75% for div 4

Pos bonus refers to STARS/FUT/SBY which require 50% uplift

Type bonus is equal to the players expected wage rates , ie MF/A/D x3 - **Df/A X 2 / UT/WG/FWS x1.5** / GK SW X 2/ FW/MF/DF X 1

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

as an example a DIV ONE 20/12 PS MF/A/D STAR would require a wage offer of **OVER** basic wage (81K) X 3 to accept unconditionally , i.e. 243K+ per week

or a 20-10 DIV THREE S DF/A would require a wage offer of **OVER** basic wage(20K) X 3, i.e. 60K+

On the last week of the contract there is no optimum length of contract though we suggest you opt for four weeks so you have time to bid again

I REPEAT - AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

One last change to note as well. In future at whatever stage of the contract negotiation you are at with a player, the min he will now accept is one third+ of his basic wage

so in the MF/A/D example a bid under 27K+ will be rejected, the DF/A minimum is 6.66K+

NOTE THIS WELL ALSO

In the calculations above where it refers to WAGES, this also refers to wages + any experience the player as. This means that you are NOT ever sure about the calculation. Not that important for a normal player who does not have an * by his name, but where specialists are involved it can be important. So we suggest that when offering a contract to a player who is a specialist or has an * by his name, you add something extra to the calculation. I would say 5k is a good rule of thumb

PLEASE NOTE THAT UNLESS YOU SUBSCRIBE TO
TEAMPICK/SHOMATCH THEN YOUR TEAMSHEETS WILL ALWAYS BE
SENT OUT BY POST. EMAIL TURNS ARE ONLY SENT TO TEAMPICK/
SHOMATCH SUBSCRIBERS



VIRTUAL WEEKEND

SATURDAY 21st of March 2026

**Pul Hudson, Adrian, Scott Abraham, Paul Waddingham ,
Gerard ,Craig, Tim Roberts , Dag & Pete Condon**

Come the rest of you

**Plan to hold another virtual in march if there is enough
support.**



MUTTERINGS AND MEANDeRINGS OF THE KA

The Ben White or Seamus Coleman style player, that often adds the duties of a flying winger to his defensive play. They have a number of abilities that make them very valuable indeed, but tend only to be able to use these talents if they have the chance to ease up on their defensive duties.

If their team is on top of things, they are much more likely to have an important role in the game than if they are constantly under pressure.

They play in a similar manner to WG's, unlocking an opposing side's Offside trap by breaking on long runs from the back, and only providing the final ball when the Offside trap has been defeated. However, they occupy a certain amount of 'space' on the pitch and the front line must have the room to accommodate their runs forward. DF/A's also tend to be thwarted in their runs in playing in the same team as a Winger, as they often find themselves getting in each other's way when chances to attack appear; a team can play with a maximum of one DF/A and one WG, two WG's or two DF/A's.

If a side has two WG's and a DF/A then the DF/A will simply perform as a normal DF.

If the opposition plays a WG, then the DF/A will be able to cut down his contributions to the game, by blocking their runs that will try to unlock HIS team's Offside trap if played. In effect the DF/A always marks the winger.

In all cases, the benefits a DF/A can give to your attack are dependent upon the game itself, and cannot be predicted from your team selection. If a team plays with five FW's anyway, then the DF/A will not have space to play as he wishes, and hence be ineffective. The same goes for the side that plays with a DF/A on both wings, and has four or more FW's in play also. No side can use more than two DF/A (as for WG's), and any WG's in the same team will disrupt the DF/A's game.