

THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 THE MIGS	10	4	1	0	10	4	4	1	0	8	0	14	26
2 LEAMINGTON SPA	10	3	0	2	13	6	3	1	1	9	5	11	19
3 BRUTUS AWAKENS	10	3	2	0	6	1	2	2	1	6	2	9	19
4 HILL VALLEY	10	2	2	1	5	4	3	1	1	7	4	4	18
5 JLR COMMANDOS	10	2	2	1	3	3	2	0	3	5	6	-1	14
6 DYSTOPIA IV	10	3	1	1	9	7	1	1	3	3	10	-5	14
7 FULL THROTTLE FC	10	2	2	1	7	6	1	2	2	4	6	-1	13
8 KESSEL RUNNERS	10	2	1	2	7	4	1	2	2	7	8	2	12
9 GALERIE BLEU FC	10	2	0	3	5	8	1	2	2	5	4	-2	11
10 SITH HAPPENS FC	10	1	0	4	3	7	1	3	1	5	5	-4	9
11 MEMORIAL PARK	10	1	3	1	9	10	1	0	4	8	13	-6	9
12 MOSEISLEY JAWAS	10	0	1	4	0	9	0	0	5	2	14	-21	1

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 TUSKEN RAIDERS	10	4	1	0	14	2	2	2	1	8	1	19	21
2 TON-EIGHTY FC	10	3	1	1	8	1	2	2	1	3	3	7	18
3 CORELLA PIRATES	10	3	2	0	4	0	1	3	1	6	4	6	17
4 DARKSIDE ARTS	10	2	3	0	4	1	2	2	1	6	4	5	17
5 DYNAMO KASHYYK	10	3	2	0	4	0	1	2	2	1	3	2	16
6 CHERNOBYL	10	2	3	0	3	1	1	3	1	10	7	5	15
7 STAR COMMAND	10	2	2	1	5	5	1	2	2	2	3	-1	13
8 KA ROYALTY	10	2	1	2	13	10	0	3	2	2	7	-2	10
9 ATHLETICO SMITH	10	1	1	3	2	4	1	1	3	1	8	-9	8
10 HENLEY ROVERS	10	0	2	3	4	13	2	0	3	3	14	-20	8
11 GALACTIC STARS	10	1	3	1	2	1	0	1	4	0	7	-6	7
12 HAN SHOT FIRST	10	0	2	3	0	5	1	2	2	1	2	-6	7

HOPE LEAGUE. DIVISION 3

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 GOBAITH FC	10	3	1	1	6	2	5	0	0	32	1	35	25
2 MANDALORE	10	4	1	0	20	4	2	3	0	5	2	19	22
3 PARK STREET	10	5	0	0	20	2	1	2	2	7	7	18	20
4 R.Y.L WOOLWICH	10	2	2	1	4	2	3	1	1	8	4	6	18
5 MARSHFIELD ROV	10	3	2	0	11	1	1	3	1	4	1	13	17
6 ANDRASSY AVENUE	10	3	0	2	11	6	2	1	2	9	8	6	16
7 HARROWBY UNITED	10	1	3	1	5	5	3	0	2	8	5	3	15
8 THE FORCE	10	2	0	3	2	5	2	3	0	2	0	-1	15
9 PFC LUBOCRANETS	10	1	3	1	3	4	1	0	4	1	4	-4	9
10 STILE COMMON	10	1	1	3	2	14	0	1	4	0	13	-25	5
11 SEASIDE FC	10	0	1	4	0	20	0	1	4	2	25	-43	2
12 BEGGARS CANYON	10	0	1	4	0	13	0	0	5	0	14	-27	1

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Hope League - Session Eight

Season 12

Email:

ROUND-UP TIME

A hardfought win against 'I never get no stars' Cranfield, along with nobody in the top half getting a win, sees **The Migs** go seven points clear at the top!! Looks as if Mr. FU couldn't stand the pace this week and handed the job over to his redoubtable stand-in today but still the boys, weakened badly by injury battled to victory against the run of play. Can anybody stop them. half way point and seven clear I am beginning to doubt it. Take that Seamy!!!

Good win at ther bottom for **Galerie Bleu** to pull themselves out of the bottom three. Defeating **Kessel** has the added advantage of dragging the Runners into the relegation dogfight.

Tusken go clear at top of second with all their rivals drawing this week. really a tight promotion battle boiling up here with nobody really putting a marker down behind the **Raiders**. In fact only two teams managed a three-pointer this week, The other winner, **Corella Pirates** moving into the top three as a result. One point now covers the bottom four teams.

Gobaith look set for promotion now in the third I have to say, and Mr Lucky McCrudden moves into second spot. Looking good for both I think. Win for **Woolwich** cheers up the wadds boy but long way to go yet.

Ooh we love cup shocks as doughty Cup specialists **Darkside Arts** KO many times cup winners **Hill Valley**. Back to the drawing board Mr Barrett

RESULTS ROUND-UP

TEMPERATURE: Freezing

Week Twenty-two

DIVISION 1

BRUTUS AWAKENS Att 33783* Wind: Light	0 : 0	SITH HAPPENS FC bkd - Benji (85) Pitch: Frozen	(A - 0.3)
MOSEISLEY JAWAS Att 26745 Wind: Calm	0 : 3	FULL THROTTLE FC Zhou guanyu 55 Russell 59	(A - 1.3)

A GOAL WANTED PLEASE BEGGARS FANS CRY

Pitch: Muddy	Sam smith 89	
THE MIGS Hans cranfield 12 Van driver 26(p),31 Att 33278* Pitch: Frozen	3 : 2	JLR COMMANDOS Garrison 8 Frangid 33 Wind: Calm
GALERIE BLEU FC Sweverege 13 Darwin 24 bkd - Mac the knife (15) Wind: Calm *Derby Game*	2 : 0	KESSEL RUNNERS bkd - Groku (70)/ Dublin (25) Att 34662* Pitch: Frozen
HILL VALLEY Discotraxx 49 Quebec 60 Att 57358 Pitch: Frozen	2 : 2	LEAMINGTON SPA Hanson 27 Gersonides 64 Wind: Calm
DYSTOPIA IV Hazmat-suit 12 Porthcawl 14 Elijah 14 Gaza 53 Jelling 71 Pitch: Muddy	5 : 3	MEMORIAL PARK Plo koon 2 Ataturk 26 Strain 29 Att 29224* Wind: Calm

DIVISION 2

DYNAMO KASHYYYK Att 28963 Pitch: Frozen	0 : 0	GALACTIC STARS Wind: Calm	(H - 0.3)
KA ROYALTY Boston 4,67 Princess morten 20 Lili 32 Chief rob 42 Att 27568* Pitch: Frozen	5 : 5	CHERNOBYL Lucas heights 3 Arakni 30,76 Stjerne 41 Klitschko 68 Wind: Calm	(-)
CORELLA PIRATES Ord mantell 43 Kubica 64 Pitch: Muddy	2 : 0	ATHLETICO SMITH Att 29652 Wind: Calm	(H - 0.9)
STAR COMMAND Princess brillo 78 Att 30270 Pitch: Good	1 : 1	TON-EIGHTY FC C3po 72 Wind: Light	(H - 0.9)
TUSKEN RAIDERS Kong 16,17 Walsman 24 Doc 35 Karasik 39 Zlatan binks 60,61,66 bkd - Zlatan binks (64)	8 : 1	HENLEY ROVERS Andrews 1 bkd - Harpsden (78) Att 34653 Wind: Calm Pitch: Frozen *Derby Game*	(H - 1.5)
DARKSIDE ARTS Att 31625 Pitch: Frozen	0 : 0	HAN SHOT FIRST Wind: Calm	(H - 0.1)

DIVISION 3

R.Y.L WOOLWICH Fallout 10 Tushkanova 53 Mann 60 Pitch: Muddy	3 : 1	SEASIDE FC Wedge antilles 80(p) Att 25250 Wind: Calm	(H - 1.9)
HARROWBY UNITED Belharbour 76 Strumpet 77 Att 23016 Pitch: Good	2 : 2	PARK STREET D flawless 59 Maasai mara 71 Wind: Light	(H - 0.1)
GOBAITH FC Bella 1 Kolomenskoje 5 Knutsen 33 Mc ashfordski 42	4 : 0	STILE COMMON Att 24898 Wind: Calm Pitch: Wet	(H - 2.1)
BEGGARS CANYON	0 : 3	ANDRASSY AVENUE	(A - 2.1)

Att 26063 Al qudra 26
 Wind: Calm Aablan 61
 Pitch: Muddy Janszoon 88
MARSHFIELD ROV 0 : 0 THE FORCE (H - 0.3)
 Att 23403 Wind: Calm
 Pitch: Frozen

KASPER SAVES PENALTY FOR
 MARSHFIELD ROV AFTER 68 MINS

MANDALORE 1 : 0 PFC LUBOCRANETS (H - 0.9)
 Shaun strang 17 bkd - Chefski (88)
 bkd - Shaun strang (16) Att 34936
 Inj - Beskar (1) Wind: Calm
 Pitch: Frozen *Derby Game*

Week Twenty-three

THE HOPE CUP

3rd Replays

HILL VALLEY 0 : 1 DARKSIDE ARTS (A - 0.3)
 Att 48638 Cant 99 [AET]
 Wind: Calm Pitch: Frozen

KESSEL RUNNERS 0 : 0 STAR COMMAND (A - 0.5)
 bkd - Dick dastardly (4) Att 30544 [AET]
 Wind: Calm Pitch: Frozen

KESSEL RUNNERS WIN PENALTY SHOOTOUT 5 - 4

Week Twenty-four

THE HOPE LEAGUE CUP

Quarter-finals

KESSEL RUNNERS 1 : 0 GALERIE BLEU FC (H - 0.3)
 Dick dastardly 56 Att 38400
 bkd - Sebulba (60) Wind: Calm
 Pitch: Frozen *Derby Game*

LUKE SAVES PENALTY FOR KESSEL
 RUNNERS AFTER 72 MINS

TON-EIGHTY FC 0 : 1 JLR COMMANDOS (A - 0.9)
 Att 30662* Bovington 53
 Wind: Calm Pitch: Frozen

THE MIGS 2 : 1 GOBAITH FC (A - 0.1)
 Senna 4 Rotherfield 64
 Hans cranfield 43 Att 29355
 Wind: Calm Pitch: Frozen

BRUTUS AWAKENS 0 : 0 SITH HAPPENS FC (A - 0.3)
 Att 33783* Wind: Calm
 Pitch: Frozen

HOPE FRIENDLIES

WEYMOUTH(NL)	6 : 0	GALERIE BLEU FC	(H - 3.3)
DYNAMO KASHYYYK	1 : 2	MARGATE(NL)	(A - 2.7)
STEVENAGE(NL)	2 : 0	GALACTIC STARS	(H - 1.5)
CORELLA PIRATES	2 : 0	RUNCORN(NL)	(A - 1.1)
HASTINGS UTD(NL)	8 : 0	CHERNOBYL	(H - 2.9)
BRUTUS AWAKENS	1 : 4	NORTHWICH(NL)	(A - 4.5)
DARKSIDE ARTS	0 : 2	WELLING(NL)	(A - 2.7)
KETTERING(NL)	3 : 0	BEGGARS CANYON	(H - 4.2)
ATHLETICO SMITH	0 : 1	STAFFORD(NL)	(A - 2.1)
		bkd - Harton (23)	
SLOUGH(NL)	1 : 1	FULL THROTTLE FC	(H - 1.1)
ANDRASSY AVENUE	5 : 0	BATH(NL)	(H - 1.7)
WYCOMBE(NL)	3 : 0	HILL VALLEY	(H - 3.5)
HENLEY ROVERS	2 : 1	STOWMARKET(NL)	(A - 3.1)
COLWYN BAY(NL)	4 : 0	LEAMINGTON SPA	(H - 6.5)
KA ROYALTY	1 : 3	THURROCK(NL)	(A - 1.7)
AFC HAYES(NL)	0 : 0	MARSHFIELD ROV	(A - 0.1)
PARK STREET	1 : 1	DIDCOT TOWN(NL)	(A - 1.7)
ALTRINCHAM(NL)	7 : 0	MOSEISLEY JAWAS	(H - 4.5)
JLR COMMANDOS	2 : 5	WROXHAM(NL)	(A - 3.5)
DROYLSDEN(NL)	5 : 0	MANDALORE	(H - 1.9)
OXFORD CITY(NL)	6 : 0	SEASIDE FC	(H - 3.1)
STILE COMMON	0 : 0	STAFFORD(NL)	(A - 0.3)
LEATHERHEAD(NL)	5 : 0	R.Y.L WOOLWICH	(H - 0.7)
SITH HAPPENS FC	0 : 6	LEEK TOWN(NL)	(A - 4.7)
HERNE BAY(NL)	3 : 0	STAR COMMAND	(H - 2.1)
TUSKEN RAIDERS	1 : 4	ILFORD(NL)	(A - 2.1)
PFC LUBOCRANETS	1 : 2	TRURO CITY(NL)	(A - 1.5)
TAMWORTH(NL)	5 : 0	THE FORCE	(H - 1.3)
WHITBY TOWN(NL)	3 : 0	TON-EIGHTY FC	(H - 1.3)
MEMORIAL PARK	0 : 0	ROMULUS(NL)	(A - 0.5)
MET POLICE(NL)	2 : 0	HAN SHOT FIRST	(H - 0.1)
HARROWBY UNITED	0 : 4	UXBRIDGE(NL)	(A - 3.5)
TELFORD UTD(NL)	7 : 0	GOBAITH FC	(H - 6.7)
ENFIELD(NL)	8 : 0	DYSTOPIA IV	(H - 5.7)
THE MIGS	1 : 1	WOKING(NL)	(A - 4.1)

WEATHER FORECAST

Temperature next session: Cold
 Predicted wind speed next session: Light



THE HOPE LEAGUE CUP

Semir-final

(To be played on session 12 neutral grounds with replays)

Kessel Runners v JLR Commandos

The Migs v Sith Happens or Brutus Awakens

THE HOPE CUP

3rd Round

(To be played on Session Ten)

Darkside Arts v Dystopia IV

Leamington Spa v Han Shot First

Memorial Park v Kessel Runners

JLR Commandos v Tusken Raiders

KESSEL & JLR in the running for a double but clash in the League Cup semis

CHAMPIONS TROPHY

For the first season (might expand it in future years, the format will be a straight two leg KO competition)

First round on S4 \$ 6

Semifinals on S9 & 11

Final one leg on S13

FIRST ROUND DRAW

(Session four and six)

REAL AYELL v SHROPSHIRE STARS

LEAMINGTON SPA v THE MIGS

RADFORD SEMELE v HILL VALLEY

DARKSIDE ARTS v PRIMROSE HILL

STATISTICS PAGE

LEADING SCORERS

DIVISION 1

1	VAN DRIVER	THE MIGS	12
2	HANSON	LEAMINGTON SPA	10
3	PLO KOON	MEMORIAL PARK	8
4	DANTOOINE	KESSEL RUNNERS	7
5	DISCOTRAXX	HILL VALLEY	6
6	OLA	KESSEL RUNNERS	6
7	SHWARTZMAN	KESSEL RUNNERS	6
8	KASSABOV	LEAMINGTON SPA	6

DIVISION 2

1	KONG	TUSKEN RAIDERS	8
2	BOSTON	KA ROYALTY	8
3	ZLATAN BINKS	TUSKEN RAIDERS	7
4	C3PO	TON-EIGHTY FC	7
5	BETA BLOCKER	STAR COMMAND	6
6	CHRIS CRUMB	DARKSIDE ARTS	5
7	ARAKNI	CHERNOBYL	5
8	SALAMANCA	ATHLETICO SMITH	5

DIVISION 3

1	MC ASHFORDSKI	GOBAITH FC	9
2	MARBURG	PARK STREET	9
3	ROTHERFIELD	GOBAITH FC	8
4	PLAGUEIS	MANDALORE	7
5	BELLA	GOBAITH FC	7
6	CARIAD	GOBAITH FC	7
7	ZELENSKI	MARSHFIELD ROV	6
8	VON BLUCHER	PARK STREET	6

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :-

NO VINNY JONES HERE

Consec. Home Defeats

Seaside Fc	4 games
Moseisley Jawas	3 games

Since a Home Defeat

Dynamo Kashyyyk	21 games
Tusken Raiders	15 games
Darkside Arts	13 games
Brutus Awakens	8 games
The Migs	8 games
Marshfield Rov	8 games

PRIVATE DEALS

TON-EIGHTY FC sold PETER WRIGHT (18-2 GK) {FUT} to SITH HAPPENS FC for 325K

SEASIDE FC sold POLZEATH (18-12 SW) {SBY} to ATHLETICO SMITH for 1950K

SITH HAPPENS FC sold EMPEROR (18-2 DF) {SBY} to GOBAITH FC for 0K

GOBAITH FC sold STAR MUFF (18-2 FW) {SBY} to SITH HAPPENS FC for 0K

All deals completed successfully!

MANAGERIAL RATINGS - LEVELS PER PLAYER

TOP

TUSKEN RAIDERS - 0

LEAMINGTON SPA - 3

FULL THROTTLE FC - 6

BOTTOM

MOSEISLEY JAWAS - 99

BEGGARS CANYON - 102

SEASIDE FC - 105

MANAGERIAL RATINGS - SQUAD AGE

TOP

SEASIDE FC - 0

TON-EIGHTY FC - 3

THE FORCE - 6

BOTTOM

KESSEL RUNNERS - 99

GALACTIC STARS - 102

HAN SHOT FIRST - 105

MANAGERIAL RATINGS - ATTENDANCE

TOP

LEAMINGTON SPA - 0

JLR COMMANDOS - 2

HILL VALLEY - 4

BOTTOM

MARSHFIELD ROV - 66

HARROWBY UNITED - 68

STILE COMMON - 70

AUCTION PAGE

AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1) STATELESS			(LEAMINGTON SPA)	148K	7	109K
3) UT	18-7	HILL SEVENTY	(GALERIE BLEU FC)	623K	4	556K

All players not shown were unsold.

AUCTION FOR SESSION NINE

<u>NO</u>	<u>POS</u>	<u>AGE/SK</u>	<u>CAT</u>	<u>TYPE</u>	<u>COMMENTS</u>
1)	SW	18-11	P	NON-APP	FADER
2)	DF	18-10	PS	NON-APP	SLOW FADER
3)	MF	18-9	S	NON-APP	-
4)	FW	18-8	P	NON-APP	-
5)	UT	18-7	S	NON-APP	EXCEPT MARKER

(all players are of Dutch (**hol**) nationality And Must Be Named Accordingly)

OUT-OF-CONTRACT PLAYERS

6)	FW	21-8	P	-	Echo of Sith Happens Fc {RES 280k - 69% BW/ 70% CR}
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Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of +subscribe.

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

MUTTERINGS AND MEANDERINGS OF THE KA MIND

There has been chat about the usefulness of the FWS player type. Some don't seem to realise his attributes. Personally I would always have a FWS in my side. Why. Well if he gets a shot then it has more chance of beating the opposing keeper than does any other player type. He also acts like a star in gaining you extra shots at times. Finally he can play in any position without loss of levels without losing his effectiveness. Personally I always play him in midfield, especially if he is a star. Hoping that somebody will play offside which will double his leathaliity. FWS are king

FORTHCOMING KA WEEKENDS

After an amazingly fun and successful weekend in Glasgow minds have turned to the future. Unfortunately, the dastardly Seamus has pulled the rug out from under us by selling his place for millions of filthy lucre so we won't be able to sue the amazing Padraiscins again. Boo Boo!!

However a hardy few would still like to go to Galway and use the same system we have successfully used in both Norwich & Glasgow of late. I.E. hiring a big house to sue as the venue for our gaming extravaganza

The following hardy souls (or should I say the ones who want to enjoy life with like-minded nerds have elected to go so far. Cranners(Paid), Seamus(Paid), Gareth(Paid) , Rob Lewis(Paid), Gerard(Paid), Craigins(Paid), Nigel the Smith(Paid), Jens baby(Paid), Dennis (Paid) , Colly(Paid), Tim Dodge (Paid), Steadders(Paid) & Baddad (Paid)

ADRIAN & DAG are playing virtually

ALL PAID

Galway 2024 10th-13th October

Spring 2025 Back To Norwich

Main house accomodation already booked for this)

**Tommo McTomface, Geraldo, Jens & Seamus Are First Dogs In
dates 9th-11th of May**

**Craig is happy to plan another Glasgow weekend in October 2025
dates 9th-12th October**

And Bo has offered to host us all at his place in Odense during the spring of 2026

Looking for somewhere new after that and Sheffield is in the frame

Kickabout will be forty years old in 2027, so perhaps somewhere special could be planned for then?



SOMETHING FOR EVERYBODY TO REMEMBER

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged maxcth should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

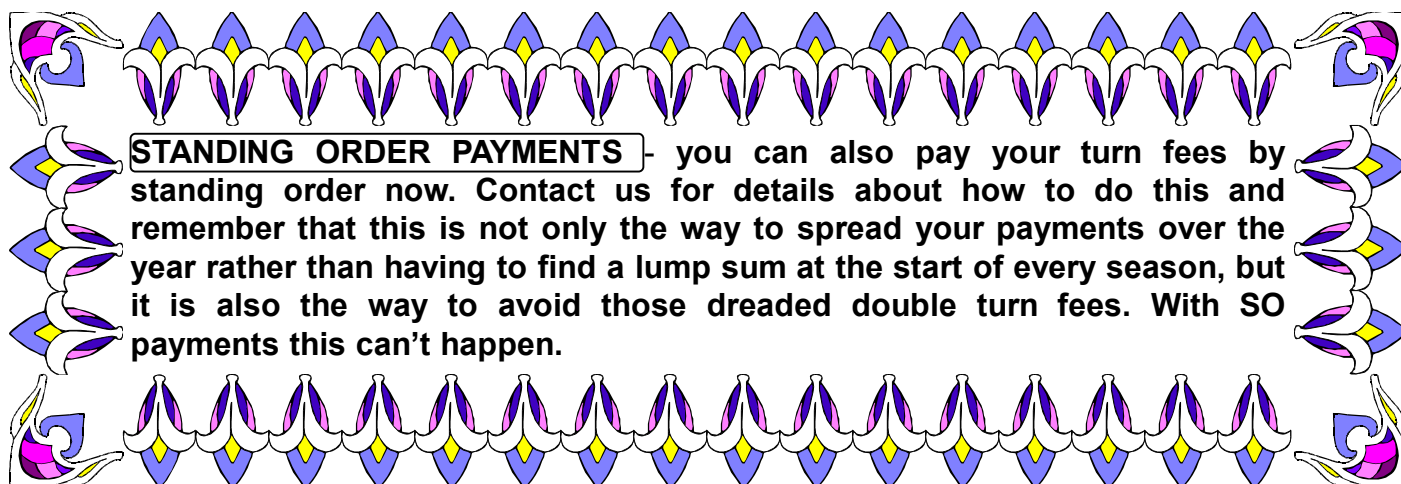
LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)

NB In teampick trophy games come after League Cup it appears. Please realise that they don't. In the fullness of time the tempick maestro will change this



CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our either of our email addresses.

SEASON THIRTY DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

S2 1st round (bottom eight teams from last season)

S4 2nd round (4 winners plus thirty-two byes from 1st round)

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The two group winners with the lowest points total will play off on session six

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions (inc final)

THE TROPHY

This will consist of twenty teams. All the third division along with the bottom eight of the second division as at the end of S10

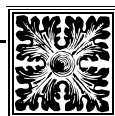
1st round is on S11 - bottom eight in division three play off (no replays)

2nd round is on S12 - sixteen teams (no replays)

3rd round is on S13 - eight teams (no replays)

Semi-finals are on S14 - (no replays)

and so Final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier than ploughing through back

New 2014 version now available at
<http://dodge.me.uk/markinfoexe>

**NEW
LINK**



CONTRACTS UPDATE

We have listened to the moaners who in contract negotiations have lost very good players cos they cannot get them to agree to a new contract. Galling to see their prized possession in the expired section of the autumn. Ok you will no doubt get some recompense for him, but the reserve bid is always painfully low and you never never know who might snaffle his arse with a cheeky bid do you.

So from now onwards if your prized player is on the last week of his contract

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

Then there is a wage that if offered he will ALWAYS accept.

This has to be calculated by you (Oh shite!!)

The formula is as follows :

3 X basic wage where the basic wage = player level X PS Bonus X Div Bonus X POS Bonus X Type bonus

player level is obvious

P/S bonus increase the basic wage by 20%

Div Bonus - 125% for div 1/ 110% for div2 / 100% for divs 3/ 75% for div 4

Pos bonus refers to STARS/FUT/SBY which require 50% uplift

Type bonus is equal to the players expected wage rates , ie MF/A/D x3 - **Df/A X 2 / UT/WG/FWS x1.5** / GK SW X 2/ FW/MF/DF X 1

We suggest that you always add 1K to your bids

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

as an example a DIV ONE 20/12 PS MF/A/D STAR would require a wage offer of basic wage (81K) X 3 to accept unconditionally , i.e. 243K per week

or a 20-10 DIV THREE S DF/A would require a wage offer of basic wage(20K) X 3, i.e. 60K

On the last week of the contract there is no optimum length of contract though we suggest you opt for four weeks so you have time to bid again

I REPEAT - AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

One last change to note as well. In future at whatever stage of the contract negotiation you are at with a player, the min he will now accept is one third of his basic wage

so in the MF/A/D example a bid under 27K will be rejected, the DF/A minimum is 6.66K

the shakespeare league

The Shokie is nice league which hasn't really got a super team, so competitive indeed. However, for some reason it has been leaking players and now is in the position that it needs a fresh infusion of new blood. I have a fix for this and that is to inject some 36-1 clubs into division four.

STARTING OUT TIPS

If you are lucky you may have a couple of million in the Bank but that won't be enough to turn things around in a couple of sessions. You need to be committed to be in this for the long haul.

?Have a plan. Base your coaching on getting 2 SPS per session. If you get a few more along the way as the season progresses then great either cash them or coach an extra youth player. Aim to coach your APP's & SBY's to level 12's by seasons end. Better to have 3 17/18 yr old level 12's than 5 level 8's.

?Clear out the 24-4's etc. to get them off the wage bill as they will be on relatively high wages. Either sell them to other managers at below NL price (you will still benefit vs selling to NL due to wages). If you can't get a buyer then hold on to them and run their contract down before selling to NL by session 10 _ sales to NL go to half price after that.

?Play 2 APPS or a SBY every game unless you have a realistic chance of winning but try to win your derby games. Keep your MP's for derby games, matches against fellow strugglers and for (hopefully) a bit of a run in the Bowl.

?Build up your cash balance. Keep building this until you have at least circa £8m. Try to pick up bargains (below NL value) from the auction so you can then sell them on at a profit.

?Invest money in youth. Don't rely on this producing multiple MF specialists, unless your name is Morten. What you will hopefully get is a few FUT's which you can coach at 0.5 SP per level or sell for cash. This is a good way of increasing your teams' skill level quickly.

?Choose a category for the team and aim to get all the players of the same category (P, S or P/S). Having a power team is easier to build up quickly as there are more of them, there are plenty of 95 BW's around and are cheap to buy. However, longer term you will need to change the category of them team as power teams don't become super teams.

?If you have players that don't match your chosen category look to trade them for another player who is. It is rare your team will be full of P/S players so if you have any it may be best to move them on to build up your cash balance or trade for another player.

?Look to get a good quality GK and SW. You may not win many matches but two level 12's at the back could bring in some extra SP's through 0-0 draws.

?Don't coach anyone over the age of 18 unless there is a really good reason to do so e.g. 23-10 MF specialist.

?You need a captain so you can afford one player over the age of 19 _ hopefully your captain will star or get rejuvenated.

?Within 2 seasons you should have a team full of level 12's and a decent cash balance as a solid platform to start your ascent to being the next KA super team.

Good luck!