

THE MESSI LEAGUE

MESSI LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 PRIMROSE HILL	6	3	0	0	15	1	3	0	0	17	1	30	18
2 NEWSOME FC	6	3	0	0	22	2	2	0	1	4	2	22	15
3 GLOBE TROTTERS	6	3	1	0	7	1	1	1	0	3	0	9	14
4 REQUIEM	6	2	1	0	5	1	1	1	1	4	5	3	11
5 SPORTING SPUDS	6	1	1	1	2	1	1	1	1	8	4	5	8
6 REAL AYELL	6	1	1	0	3	0	1	1	2	5	9	-1	8
7 DEFCON1 FC	6	1	0	2	3	8	1	1	1	2	4	-7	7
8 MISTIQUE	6	1	1	1	5	6	1	0	2	5	12	-8	7
9 LES FERDINAND	6	1	0	2	5	11	1	1	1	2	4	-8	7
10 VIPPEROED BK	6	1	1	1	5	3	0	0	3	0	7	-5	4
11 HAVERING TOWN	6	1	0	2	5	8	0	0	3	1	19	-21	3
12 FRALKA	6	0	0	3	2	12	0	0	3	3	12	-19	0

MESSI LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 WESSEX RANGERS	6	2	1	0	2	0	2	1	0	9	0	11	14
2 THE LEVELLERS	6	2	1	0	9	2	2	0	1	7	4	10	13
3 CLIFTON MIGHTY	6	3	0	1	10	4	1	0	1	7	5	8	12
4 RADFORD SEMELE	6	2	1	0	6	1	1	1	1	2	1	6	11
5 TECHNO TERRIERS	6	3	0	0	7	1	0	1	2	1	7	0	10
6 CITY COLTS	6	1	2	0	5	2	0	3	0	2	2	3	8
7 DYNAMO TEST	6	2	1	0	4	0	0	1	2	1	4	1	8
8 DAL RIADA	6	2	1	0	6	2	0	0	3	1	8	-3	7
9 WELSH WIZARDS	6	1	1	1	1	1	0	1	2	0	5	-5	5
10 BRECON WARRIORS	6	1	0	1	3	2	0	1	3	3	13	-9	4
11 THE GREEKS	6	0	2	1	1	4	0	1	2	0	3	-6	3
12 JERSEY BOYS	6	0	0	3	4	16	1	0	2	2	6	-16	3

MESSI LEAGUE. DIVISION 3

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 SHROPSHIRE STAR	6	3	0	0	13	0	3	0	0	7	0	20	18
2 IB 2301	6	3	0	0	17	2	2	0	1	7	7	15	15
3 SCI FI ELITE	6	2	0	1	9	6	2	1	0	5	0	8	13
4 BERMONDSEY BM	6	2	0	1	2	4	2	0	1	2	6	-6	12
5 FALLEN ANGELS	6	3	0	0	15	2	0	1	2	6	14	5	10
6 OLD STEINE FC	6	1	0	2	6	7	2	0	1	5	2	2	9
7 BRECON RANGERS	6	1	1	1	2	1	0	1	2	0	2	-1	5
8 LEODIS	6	0	1	2	2	7	1	1	1	3	3	-5	5
9 HOTH WAMPAS	6	1	1	2	2	3	0	1	1	1	5	-5	5
10 UTOPIA	6	0	1	1	1	3	1	1	2	1	10	-11	5
11 PARK END BLUES	6	1	1	1	7	3	0	0	3	1	14	-9	4
12 LADY PARK	6	0	1	2	0	4	0	0	3	4	13	-13	1

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Messi League - Session Five

Season 30

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ROUND-UP TIME

Primrose go clear at the top as nearest rivals **Newsome** lose a tough one away to the **Trotters**. Three-way battle looks on the cards now. At the bottom looks like Morten can start planning for division two to be honest. Not very competitive this season it seems.

In the second **Dal Raida** move up with a crucial win against relegation rivals **Jersey Boys**, as do **Techno** who signal they are players in the promotion hunt by downing **the Levellers**. First defeat for the Levs and with a great win away to **Clifton** it is **Wessex** who go to the top. Plenty to play for here though with five teams in the hunt at present

In the third **Sci-fi** hammer **The Angels** to move into the top three **Bermondsey** also move up into a challenging position as well

RESULTS ROUND-UP

TEMPERATURE: Cold

Week thirteen

DIVISION 1

FRALKA Att 27655 Wind: Calm Pitch: Wet	0 : 7 SPORTING SPUDS (A - 2.1) Bo mash 10,35 Mucveri 32,69,77,83 Hossio 71
LES FERDINAND Att 37800* Wind: Calm Pitch: Good	0 : 7 PRIMROSE HILL (A - 4.1) Halik 17 Istas 21,23,25,43 Karla 31,54
GLOBE TROTTERS Pasvik 47 bkd - Sicinius (74) Att 43625* Pitch: Good	1 : 0 NEWSOME FC (H - 0.3) bkd - Burguesa (82)/ Ankara (79) Wind: Calm *Derby Game*
VIPPEROED BK bkd - Grevinge (64) Att 27518 Pitch: Frozen	0 : 1 DEFCON1 FC (H - 0.7) Moses 10 Wind: Calm
HAVERING TOWN Kelly 6 Iam mighty 16 Att 31336 Wind: Calm Pitch: Muddy	2 : 4 REAL AYELL (A - 4.5) De molen 28 Salto 70 Timothy taylor 76 Liefmans 77
MISTIQUE Wack 44 bkd - Red leb (75) Att 34534* Pitch: Good	1 : 1 REQUIEM (A - 1) Krolewskie 21 bkd - St rioul (79) Wind: Calm *Derby Game*

DIVISION 2

DAL RIADA Joe da gol 10 Sarsen 57 Kp hasselback 74 Hoof 86	4 : 1 JERSEY BOYS (H - 0.7) Pukki 90 Att 27367 Wind: Calm Pitch: Muddy
THE GREEKS Att 29221 Pitch: Muddy	0 : 0 WELSH WIZARDS (H - 0.3) Wind: Calm
CLIFTON MIGHTY Att 32314 Wind: Calm	0 : 2 WESSEX RANGERS (A - 0.7) Lainas 42,70 Pitch: Wet
TECHNO TERRIERS Packhoss 1 Domen 46,90 Wind: Calm	3 : 1 THE LEVELLERS (A - 0.3) Robertson 83 Att 30137 Pitch: Wet
RADFORD SEMELE Leighterwood 19 Godello 21 Dalana 66 Nautilus 66 Voiculescu 76	5 : 1 BRECON WARRIORS (H - 1.5) Accord 74 Att 29984 Wind: Light Pitch: Good
DYNAMO TEST Att 36288 Pitch: Good	0 : 0 CITY COLTS (H - 0.3) Wind: Calm

DIVISION 3

OLD STEINE FC Maastricht 14,42 Petrovsky 42 Zeshov 48 Att 26268 Wind: Calm Pitch: Wet *Derby Game*	4 : 6 IB 2301 (A - 1.1) Bakfromdedsen 2 Gnisten 16,23 Giggs 33 Sorild 55 Retsam 73 bkd - Retsam (86) off - Bakfromdedsen (89)
LADY PARK Att 24165 Wind: Calm Pitch: Frozen	0 : 3 SHROPSHIRE STAR (A - 1.1) Liquor 33 Johansson 64 Kroller 78
HOTH WAMPAS Att 26428 Wind: Calm	0 : 1 BERMONDSEY BM (A - 0.3) Gessle 8(og) Pitch: Frozen

STARS STILL SHINING

BRECON RANGERS Asmindrup 81 Burak yilmaz 90 Wind: Calm	2 : 0	LEODIS bkd - Smith (75) Att 25705 Pitch: Muddy	(H - 0.5)	OLD STEINE FC Att 26268* Pitch: Frozen	0 : 0	RADFORD SEMELE Wind: Light	(A - 2.1)
PARK END BLUES Att 22770 Wind: Calm	0 : 1	UTOPIA Johnny 68 Pitch: Wet	(H - 0.7)	MISTIQUE Pizwett theroux 36 bkd - Speedball (43) Pitch: Good	1 : 0	BRECON RANGERS Att 34534* Wind: Light	(H - 0.1)
SCI FI ELITE Kylo ren 14,37 Jarofast 39,82 n 65 : Light	5 : 2	FALLEN ANGELS Calin 2 Negrute 68 Att 18558 Pitch: Muddy	(-)	UTOPIA Att 26397* Pitch: Good	0 : 0	JERSEY BOYS Wind: Calm	(A - 0.5)
Week fourteen				NEWSOME FC Overli 53 off - Burguesa (44) Att 29163 Pitch: Muddy	1 : 2	HOTH WAMPAS Firdinho 53 Longreach 74 Wind: Calm	(H - 0.7)
THE MESSI CUP				SPORTING SPUDS Hossio 3 Mucveri 36 Early jensen 90	3 : 0	IB 2301 Att 25907 Wind: Calm Pitch: Wet	(H - 1.1)
2nd round replays				BRECON WARRIORS Att 24498* Wind: Calm Pitch: Good	0 : 2	GLOBE TROTTERS Badger 14 Gaston 17	(A - 0.5)
WELSH WIZARDS Att 28168 Wind: Calm	0 : 1	BRECON RANGERS Zakaris 16 Pitch: Good	(H - 0.3)	LADY PARK Lynch 11 Cricky g 66(og) Att 24234* Wind: Calm Pitch: Muddy	2 : 5	CLIFTON MIGHTY Laudrup 28 Kozlak 54 Parrang sabbil 76 Marcelascu 82 Peter murray 83	(A - 2.1)
THE LEVELLERS Jefferies 49 Lincoln 63 Wind: Calm	2 : 1	HAVERING TOWN Kelly 42 Att 28503 Pitch: Muddy	(H - 1.1)	REAL AYELL Mackeson 27 Westveleteren 60 Wind: Calm	2 : 1	VIPPEROED BK Kildehusene 43 Att 35037 Pitch: Good	(H - 0.7)
CLIFTON MIGHTY Laudrup 55,120 Clifton turk 114 Kozlak 114 off - Bobby carlisle (118) Wind: Calm	4 : 3	BERMONDSEY BM Henrik larsson 42 Red stripe 94 Barley wine 112 Att 28731 Pitch: Wet	(H - 0.5) [AET]	DEFCON1 FC Att 31836* Wind: Calm Pitch: Good	0 : 7	CITY COLTS Mane 7,8 Seamuscu 9 Shergar 9,35 Soidintie 63,87	(A - 1.7)
Week fifteen				MESSI FRIENDLIES			
THE MESSI LEAGUE CUP				STAFFORD(NL)	3 : 0	VIPPEROED BK	(H - 1.3)
1st round Series Three				SCI FI ELITE	0 : 4	SLOUGH(NL)	(A - 3.3)
SCI FI ELITE Jarofast 19 Merlin 29,69 Worf 66 Kylo ren 75	5 : 0	FALLEN ANGELS Att 18604 Wind: Light Pitch: Good	(H - 2.1)	BATH(NL)	0 : 1	SHROPSHIRE STAR	(H - 0.5)
BERMONDSEY BM Att 25391* Wind: Calm	0 : 1	DYNAMO TEST Whip jensen 2 Pitch: Good	(A - 1.1)	UTOPIA	0 : 2	WYCOMBE(NL)	(A - 1.3)
THE GREEKS F.early 11 Young collins 13 Tjeberrup 29 Shaw 35 Coltrane 44 Altantuyax 46 bkd - Kossovski (47)	6 : 0	FRALKA Inj - Liquid (1) Att 28627 Wind: Calm Pitch: Frozen	(H - 1.7)	STOWMARKET(NL)	3 : 0	SPORTING SPUDS	(H - 1.9)
HAVERING TOWN Att 26222 Pitch: Frozen	0 : 0	SHROPSHIRE STAR Wind: Calm	(A - 0.1)	COLWYN BAY(NL)	4 : 1	THE GREEKS	(H - 3.5)
TECHNO TERRIERS Att 30383 Wind: Calm	0 : 1	THE LEVELLERS Robertson 84 Pitch: Muddy	(A - 0.3)	WESSEX RANGERS	6 : 0	PRIMROSE HILL	(H - 2.6)
PARK END BLUES Krolewski 75(og) Att 25048 Wind: Calm Pitch: Muddy	1 : 7	REQUIEM St rioul 1 Colly hashbrown 5 Beckery chapel 36,49 Krolewski 45 Chyauster 69,86 bkd - Cuthbert (72)	(A - 2.3)	OLD STEINE FC	2 : 2	THURROCK(NL)	(A - 1.3)
LEODIS Att 27272 Wind: Calm Pitch: Good	0 : 4	DAL RIADA Hoof 32 Malone 33 Joe da gol 54 Tir eoghain 83	(A - 0.5)	REQUIEM	0 : 4	AFC HAYES(NL)	(A - 1.9)
WELSH WIZARDS Att 41079 Wind: Calm Pitch: Good	0 : 5	PRIMROSE HILL Staropramen 30,62,68 Istas 70 Hall 77	(A - 2.3)	REAL AYELL	0 : 6	DIDCOT TOWN(NL)	(A - 4.5)
LES FERDINAND Att 33407 Wind: Calm	0 : 3	WESSEX RANGERS Sensi 10,42,66 Pitch: Muddy	(A - 2.1)	RADFORD SEMELE bkd - Araujo (87)	0 : 3	ALTRINCHAM(NL)	(A - 3.1)
				WROXHAM(NL)	5 : 0	PARK END BLUES	(H - 3.5)
				LADY PARK	1 : 2	DROYLSDEN(NL)	(A - 1.1)
				LES FERDINAND	0 : 2	OXFORD CITY(NL)	(A - 3.3)
				STAFFORD(NL)	5 : 0	JERSEY BOYS	(H - 3.9)
				NEWSOME FC	0 : 2	LEATHERHEAD(NL)	(A - 0.5)
				LEEK TOWN(NL)	5 : 1	IB 2301	(H - 3)
				HERNE BAY(NL)	5 : 1	MISTIQUE	(H - 5.3)
				DAL RIADA	0 : 0	ILFORD(NL)	(H - 0.1)
				TRURO CITY(NL)	2 : 2	GLOBE TROTTERS	(H - 2.1)
				TAMWORTH(NL)	0 : 0	FALLEN ANGELS	(A - 1.1)
				FRALKA	1 : 2	WHITBY TOWN(NL)	(A - 1.1)
				BRECON WARRIORS	0 : 2	ROMULUS(NL)	(A - 4.7)
				MET POLICE(NL)	1 : 2	HOTH WAMPAS	(H - 0.3)
				DYNAMO TEST	0 : 2	UXBRIDGE(NL)	(A - 3.7)
				CITY COLTS	0 : 1	TELFORD UTD(NL)	(A - 2.9)
				DEFCON1 FC	1 : 1	ENFIELD(NL)	(H - 0.5)
				WOKING(NL)	7 : 0	TECHNO TERRIERS	(H - 3.7)
				CARSHALTON(NL)	3 : 1	LEODIS	(H - 2.3)

MESSI CUP DRAW

3rd round

Techno Terriers v Dynamo Test

Sporting Spuds v Wessex
Rangers

Brecon Rangers v Mistique

Primrose Hill v Radford Semele

Clifton Mighty v IB 2301

Globe Trotters v The Levellers

City Colts v Real Ayell

Requiem v Jersey Boys

(To be played on session 7)

THE MESSI LEAGUE CUP DRAW

Play-off

(To be played on session six, neutral
ground, extra time and penalties to
decide)

Shropshire Stars v Wessex Rangers

Quarter-finals

(To be played on session eight ,
with replays)

Dynamo Test v Shropshire Stars
or Wessex Rangers

Primrose Hill v City Colts

Globe Trotters v Requiem

Sporting Spuds v Mistique

WEATHER FORECAST

Temperature next session: Freezing

Predicted wind speed next session: Light

MESSI REPRESENTATIVE SQUAD

1)	BOULTER	GK	29-13	RADFORD SEMELE
2)	OREGON	GK	20-12	TECHNO TERRIERS
3)	JOHANSSON	SW	20-13	S SHROPSHIRE STAR
4)	RONOLDER	SW	28-12	P/S LEODIS
5)	BARASI	DF	24-13	P/S FALLEN ANGELS
6)	WINGGRECO	DF/A	25-12	P/S PRIMROSE HILL
7)	OLSEN	DF/A	28-12	P/S SHROPSHIRE STAR
8)	FALSTAFF	DF/A	24-12	P/S NEWSOME FC
9)	VAN DER ARG	DF/A	19-12	P/S LEODIS
10)	PARRANG SABBILMF/D29-13	P/S	CLIFTON MIGHTY	
11)	KARLA	MF/A/D	27-12	P/S PRIMROSE HILL
12)	PONG YEN	MF/A/D	32-12	S THE LEVELLERS
13)	SINGH	MF/A/D	35-12	P/S THE LEVELLERS
14)	MANE	MF/A/D	29-12	P/S GLOBE TROTTERS
15)	STAROPRAMEN	FWS	24-12	P/S PRIMROSE HILL
16)	ISTAS	FWT	24-12	P/S PRIMROSE HILL
17)	KOZLAK	WG	25-12	P/S CLIFTON MIGHTY
18)	GIGGS	FW	25-13	P/S IB 2301
19)	PINOT GRIGIO	FW	21-12	P/S TECHNO TERRIERS
20)	MARA	UT	21-13	P/S IB 2301
21)	IVANOV	UT	21-12	P/S PRIMROSE HILL
22)	BEAUJOLAIS	UT	21-13	P/S JERSEY BOYS

STATISTICS PAGE

LEADING SCORERS

DIVISION 1

1	STAROPRAMEN	PRIMROSE HILL	16
2	ISTAS	PRIMROSE HILL	12
3	TENBY	NEWSOME FC	8
4	KROLEWSKIE	REQUIEM	6
5	DAY	NEWSOME FC	5
6	MUCVERI	SPORTING SPUDS	5
7	KELLY	HAVERING TOWN	4
8	KARLA	PRIMROSE HILL	4

DIVISION 2

1	SEAMUSCU	CITY COLTS	8
2	PINOT GRIGIO	TECHNO TERRIERS	7
3	KOZLAK	CLIFTON MIGHTY	7
4	SHERGAR	CITY COLTS	7
5	DOMEN	TECHNO TERRIERS	6
6	PETER MURRAY	CLIFTON MIGHTY	6
7	PACKHOSS	TECHNO TERRIERS	5
8	CRETAS	TECHNO TERRIERS	5

DIVISION 3

1	NEGRUTE	FALLEN ANGELS	8
2	ENTERPRISE	SCI FI ELITE	7
3	TEMPELKROG	SHROPSHIRE STAR	7
4	GRANT	IB 2301	7
5	MOORSO	SHROPSHIRE STAR	6
6	SOOLANTRA	FALLEN ANGELS	6
7	MITROICHYS	IB 2301	6
8	JAROFAST	SCI FI ELITE	5

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- SERGEANT FURY [1] (DEFCON1 FC) / SPEEDBALL [1] (MISTIQUE)

Since An Away Win

Brecon Rangers	16 games
Viperoed Bk	13 games
Park End Blues	10 games
Hoth Wampas	9 games
Dynamo Test	8 games

PRIVATE DEALS

REQUIEM sold JEDI (19-11 MF) to LES FERDINAND for 0K

LES FERDINAND sold GRACE (19-11 DF) to REQUIEM for 0K

LES FERDINAND sold YESSIRLES (18-6 DF) {SBY} to WESSEX RANGERS for 100K

WESSEX RANGERS sold LILS (18-5 DF) {SBY} to LES FERDINAND for 0K

CLIFTON MIGHTY sold R BARONE (18-2 MF) {SBY} to LES FERDINAND for 525K

All deals completed successfully!

MANAGERIAL RATINGS - YOUTH

TOP

PRIMROSE HILL - 0

RADFORD SEMELE - 1

WESSEX RANGERS - 2

BOTTOM

SPORTING SPUDS - 33

HAVERING TOWN - 34

FRALKA - 35

MANAGERIAL RATINGS - SPs

TOP

GLOBE TROTTERS - 0

IB 2301 - 1

REQUIEM - 2

BOTTOM

NEWSOME FC - 30

LES FERDINAND - 30

FRALKA - 30

MANAGERIAL RATINGS - PHYSIO POINTS

TOP

PRIMROSE HILL - 0

DAL RIADA - 1

JERSEY BOYS - 1

BOTTOM

REQUIEM - 23

DEFCON1 FC - 23

LEODIS - 35

AUCTION PAGE

AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1) SW	18-2	STERNBERG	(OLD STEINE FC)	278K	4	163K
2) DF/A	19-10	BINMYR	(FRALKA)	957K	7	900K
3) DF	17-2	NORDQVIST	(WELSH WIZARDS)	1288K	11	1189K
4) MF	18-2	GIRLUY	(THE GREEKS)	423K	4	213K
5) MF	19-10	FORSBERG	(WELSH WIZARDS)	1288K	8	989K
6) FW	17-2	AHLGREN	(JERSEY BOYS)	1289K	8	1110K
7) UT	18-2	SIWARD	(GLOBE TROTTERS)	289K	7	270K
8) PP:2			(PRIMROSE HILL)	176K	5	144K
9) MP:7			(PRIMROSE HILL)	156K	2	122K
11) MF	18-2	PRINCE RHINEGOL	(HOTH WAMPAS)	403K	2	259K

All players not shown were unsold.

ROLLING AUCTION FOR SESSION SIX

NO	POS	AGE/SK	CAT	TYPE	COMMENTS
1)	SW	18-2	S	FUT	ULTRA FAST RISER / 88% PS TRAINED

(All players are of **SWE**dish origin and mst be named accordingly)

2)	UT	21-8	S	-	Kylo Ren of Sci Fi Elite {RES 350k - 42% BW/ 81% CR}
3)	FW	18-2	S	APP	Norild of Newsome Fc {RES 110k - 10% BW/ 86% CR}

OUT-OF-CONTRACT PLAYERS

4)	DF	20-9	S	-	Sicinius of Globe Trotters {RES 360k - 54% BW/ 60% CR}
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ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

SESSIONS	MIN LEVEL
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

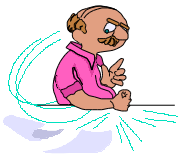
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- infront of +subscribe.

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://dodge.me.uk/markinfoexe>

**NEW
LINNK**

PLEASE NOTE THAT UNLESS YOU SUBSCRIBE TO
TEAMPICK/SHOMATCH THEN YOUR TEAMSHEETS
WILL ALWAYS BE SENT OUT BY POST. EMAIL TURNS
ARE ONLY SENT TO TEAMPICK/ SHOMATCH
SUBSCRIBERS

CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our either of our email addresses.

FORTHCOMING KA WEEKENDS

ODENSE MAY 2023

now set for 11th to 14th of May 2023

This will be held in the lovely Danish city of Odense at Martin Meienburg's house. Those who came last time will remember what a great location this is and what a good time we all had.

The hotel we booked in at is called THE CABIN, which was perfectly acceptable though Martin tells me that there is a better class, though more expensive one called the Odeon now. But I will use the cabin, no problem

Martin, Neil Humphries, Gerard, Jens, Gareth, Cranners, Rob lewis, Seamus, Craig, Dennis, Peter Jorgie & Bo the Bike are the first takers

Dave Hargraves says he and his son are coming to Odense next May as are , Graeme, Danny, ,, Bo the bike, so get your names down and let's show make this a really god un



SOMETHING FOR EVERYBODY TO REMEMBER

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged maxcth should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

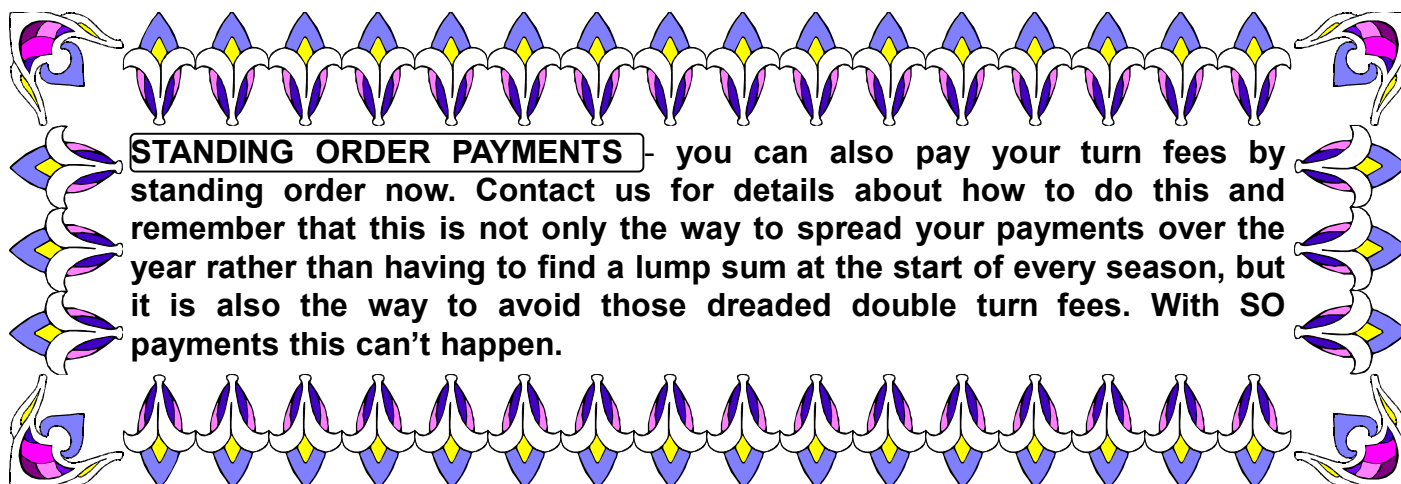
LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)

NB In teampick trophy games come after League Cup it appears. Please realise that they don't. In the fullness of time the temapick maestro will change this



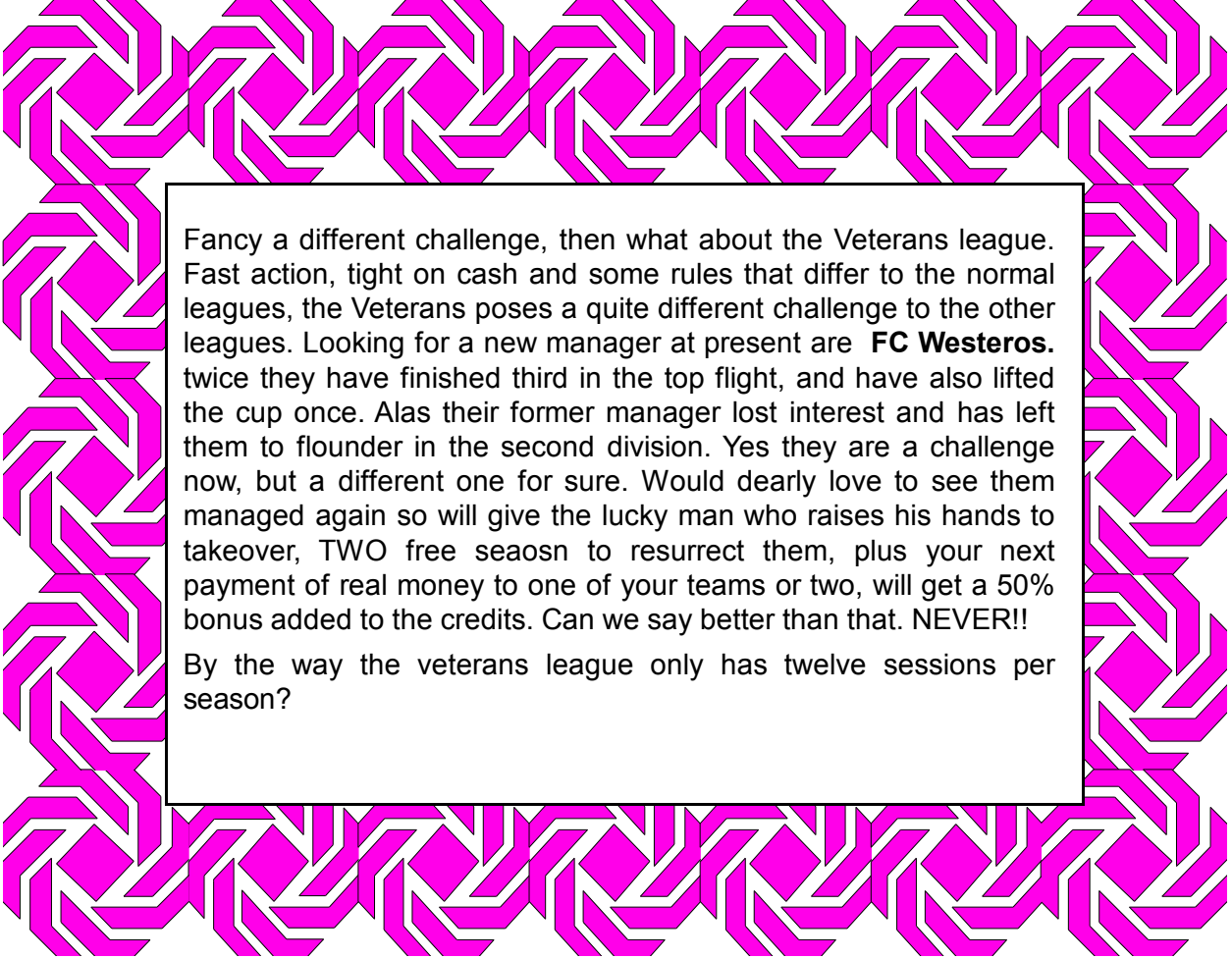
MUTTERINGS AND MEANDERINGS OF THE KA MIND

Just a reminder this time. As you all know you can only have five players in any of the three main outfield areas. This has an effect on any specialist players that you might have who normally add their levels to another outfield area. So if you have five players then the amount that your specialist adds to that area is always halved. This is often forgotten by managers expecting more from their MF specialists in important areas.

MANAGERS NEEDED

We have some spare teams in most leagues which would like to fill up.

SPECIAL OFFER



Fancy a different challenge, then what about the Veterans league. Fast action, tight on cash and some rules that differ to the normal leagues, the Veterans poses a quite different challenge to the other leagues. Looking for a new manager at present are **FC Westeros**. twice they have finished third in the top flight, and have also lifted the cup once. Alas their former manager lost interest and has left them to flounder in the second division. Yes they are a challenge now, but a different one for sure. Would dearly love to see them managed again so will give the lucky man who raises his hands to takeover, TWO free seasons to resurrect them, plus your next payment of real money to one of your teams or two, will get a 50% bonus added to the credits. Can we say better than that. NEVER!!

By the way the veterans league only has twelve sessions per season?



SEASON THIRTY DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

- S2** 1st round (bottom eight teams from last season)
- S4** 2nd round (4 winners plus thirty-two byes from 1st round)
- S7** 3rd round
- S10** Quarter-finals
- S14** SF
- S16** final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The two group winners with the lowest points total will play off on session six

- S8** Quarter-finals
- S12** Semi-finals
- S14** Final

One game. If drawn there will be replays on the following sessions (inc final)

THE TROPHY

This will consist of twenty teams. All the third division along with the bottom eight of the second division as at the end of S10

- 1st** round is on S11 - bottom eight in division three play off (no replays)
- 2nd** round is on S12 - sixteen teams (no replays)
- 3rd** round is on S13 - eight teams (no replays)
- Semi-finals are on S14 - (no replays)
- and so Final is on S15 with no replay



CREATIVE/ BALL-WINNER

HOW DOES IT WORK?

SO WHAT DO THE NUMBERS MEAN?

The new statistics are aimed at a simple game mechanic - they are used to give a side additional chances of scoring during a game or they are used to nullify efforts created by the opposition; it doesn't take a genius to work out which does which.

The individual statistics of each player are only the "base value" for each formulae that uses them. The figures shown are modified by any number of different conditions before they are given a final rating, which is used to determine if he directly effects the match in any way. The kind of players he is playing with, the number of players in his part of the pitch, the weather and the team's formation are all mitigating factors in how this base value is modified.

Ball Winners are players that thrive in the heat of battle, that love to mix it with the opposition and find their talents easier to use when in packed areas of the pitch. They are primarily defensive players and tend to have more effect if the overall stance of the side is weighted in that direction. For each element of this make up that goes their way, they receive a bonus on their ball-winning ability, along with a subsequent penalty to their creative skill. So, if the

Batty of our example starts the game with figures of 75/25 then he will be completely happy playing in a full Power side, with a 4-4-2 formation that uses a negative style. If the weather is cold and the pitch muddy then he has about everything he can get in his favour. The only way of bettering this if for him to be playing in a five-man midfield, but then you lose the negative advantage and his figures won't look all that much better. Each one of the factors in his advantage will add a certain percentage to his abilities and in the example shown it would not be a surprise to see Batty's eventual stats change from 75/25 through to perhaps 105/10 or so.

Creative players like the opposite end of the scale, as you can imagine, and they like warm days with a good surface to play on, they like space to play in and a style that allows them to attack the opposing goalmouth. It doesn't take too much to work out what sort of formations and playing positions will get the best from them.

It may well become apparent that there are more opportunities in the game for ball winners than there are for creative players - this is a fact. The balance to this is that when a BW or CR affect kicks in, it only kicks in at the position the player is located. A BW gain by a player in midfield will kill off a shot from the opposing midfield area for example, while a striker picking up a creative chance will do so from his forward position. The creative chances always result in an additional chance whereas ball-winners need to have something to stop if they are to be effective. If a side adds an extra four Ball-winner stops to their midfield and the opposition isn't creating anything in that area, then these efforts are wasted. Thus, while there are many more ways of aiding your ball-winning players, their abilities are not always as valuable as the creative players

CONTRACTS UPDATE

We have listened to the moaners who in contract negotiations have lost very good players cos they cannot get them to agree to a new contract. Galling to see their prized possession in the expired section of the autumn. Ok you will no doubt get some recompense for him, but the reserve bid is always painfully low and you never never know who might snaffle his arse with a cheeky bid do you.

So from now onwards if your prized player is on the last week of his contract#

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

Then there is a wage that if offered he will ALWAYS accept.

This has to be calculated by you (Oh shite!!)

The formula is as follows :

3 X basic wage where the basic wage = player level X PS Bonus X Div Bonus X POS Bonus X Type bonus

player level is obvious

P/S bonus increase the basic wage by 20%

Div Bonus - 125% for div 1/ 110% for div2 / 100% for divs 3/ 75% for div 4

Pos bonus refers to STARS/FUT/SBY which require 50%

Type bonus refers to FUT/SBY/ STARS where the basic wage increase by 50%

AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

As an example a DIV ONE 20/12 PS MF/A/D STAR would require a wage offer of basic wage (81K) X 3 to accept unconditionally , i.e. 243K per week

or a 20-10 DIV THREE S DF/A would require a wage offer of basic wage(15K) X 3, i.e. 45K

On the last week of the contract there is no optimum length of contract though we suggest you opt for four weeks so you have time to bid again

I REPEAT - AND THIS ONLY RELATES TO THE LAST WEEK OF HIS CONTRACT PLEASE NOTE

One last change to note as well. In future at whatever stage of the contract negotiation you are at with a player, the min he will now accept is one third of his basic wage

so in the MF/A/D example a bid under 27K will be rejected, the DF/A minimum is 5K
