

KICKABOUT ONLINE

07470132611

THE MESSI LEAGUE

MESSI LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 NEWSOME FC	5	3	0	0	22	2	2	0	0	4	1	23	15
2 PRIMROSE HILL	5	3	0	0	15	1	2	0	0	10	1	23	15
3 GLOBE TROTTERS	5	2	1	0	6	1	1	1	0	3	0	8	11
4 REQUIEM	5	2	1	0	5	1	1	0	1	3	4	3	10
5 LES FERDINAND	5	1	0	1	5	4	1	1	1	2	4	-1	7
6 MISTIQUE	5	1	0	1	4	5	1	0	2	5	12	-8	6
7 SPORTING SPUDS	5	1	1	1	2	1	0	1	1	1	4	-2	5
8 REAL AYELL	5	1	1	0	3	0	0	1	2	1	7	-3	5
9 VIPPEROED BK	5	1	1	0	5	2	0	0	3	0	7	-4	4
10 DEFCON1 FC	5	1	0	2	3	8	0	1	1	1	4	-8	4
11 HAVERING TOWN	5	1	0	1	3	4	0	0	3	1	19	-19	3
12 FRALKA	5	0	0	2	2	5	0	0	3	3	12	-12	0

MESSI LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 THE LEVELLERS	5	2	1	0	9	2	2	0	0	6	1	12	13
2 CLIFTON MIGHTY	5	3	0	0	10	2	1	0	1	7	5	10	12
3 WESSEX RANGERS	5	2	1	0	2	0	1	1	0	7	0	9	11
4 RADFORD SEMELE	5	1	1	0	1	0	1	1	1	2	1	2	8
5 CITY COLTS	5	1	2	0	5	2	0	2	0	2	2	3	7
6 DYNAMO TEST	5	2	0	0	4	0	0	1	2	1	4	1	7
7 TECHNO TERRIERS	5	2	0	0	4	0	0	1	2	1	7	-2	7
8 BRECON WARRIORS	5	1	0	1	3	2	0	1	2	2	8	-5	4
9 WELSH WIZARDS	5	1	1	1	1	1	0	0	2	0	5	-5	4
10 DAL RIADA	5	1	1	0	2	1	0	0	3	1	8	-6	4
11 JERSEY BOYS	5	0	0	3	4	16	1	0	1	1	2	-13	3
12 THE GREEKS	5	0	1	1	1	4	0	1	2	0	3	-6	2

MESSI LEAGUE. DIVISION 3

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 SHROPSHIRE STAR	5	3	0	0	13	0	2	0	0	4	0	17	15
2 IB 2301	5	3	0	0	17	2	1	0	1	1	3	13	12
3 FALLEN ANGELS	5	3	0	0	15	2	0	1	1	4	9	8	10
4 SCI FI ELITE	5	1	0	1	4	4	2	1	0	5	0	5	10
5 OLD STEINE FC	5	1	0	1	2	1	2	0	1	5	2	4	9
6 BERMONDSEY BM	5	2	0	1	2	4	1	0	1	1	6	-7	9
7 LEODIS	5	0	1	2	2	7	1	1	0	3	1	-3	5
8 HOTH WAMPAS	5	1	1	1	2	2	0	1	1	1	5	-4	5
9 PARK END BLUES	5	1	1	0	7	2	0	0	3	1	14	-8	4
10 BRECON RANGERS	5	0	1	1	0	1	0	1	2	0	2	-3	2
11 UTOPIA	5	0	1	1	1	3	0	1	2	0	10	-12	2
12 LADY PARK	5	0	1	1	0	1	0	0	3	4	13	-10	1

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Messi League - Session Four

Season 30

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ROUND-UP TIME

Been a long time, but it isn't **Primrose** at top of the league as **Newsome** go above them, albeit only on goal difference is it start of era end or not? These two teams seem to be well clear of the rest it seems.

AT bottom great wins - at last - for both **Defcon & Spuds** to move them upwards. Former got theirs at expense of the sick man of the Messi , **Fralka**, for whom little goes right at present.

Not much happening in second Top three continue to set a pace, while **Radford** are running into form and move into fourth spot.

in the third **Shropshire Stars** continue 100% and look the team top beat for sure. **IB2310 & the Angels** are now on the chase after **Bermondsey** crash at home mightily.

First win for **Hoth Rangers**, season underway perhaps.

ROONEY PARKED BOTTOM

RESULTS ROUND-UP

TEMPERATURE: Cool

Week ten

DIVISION 1

DEFCON1 FC Moses 49 Nielsson 56 Inj - Nielsson (1) Pitch: Wet	2 : 1 FRALKA (H - 2.1) Tsilivo 67 Att 26888 Wind: Light
SPORTING SPUDS Grated rosti 24 Baked brutus 34 Pitch: Wet	2 : 0 HAVERING TOWN (H - 1.3) Att 32042 Wind: Light *Derby Game*

BLOBB SAVES PENALTY FOR HAVERING TOWN AFTER 80 MINS

REQUIEM Mons badicus 71 Att 31988 Pitch: Wet	1 : 1 LES FERDINAND (H - 2.5) Zygalski 49 Wind: Light
GLOBE TROTTERS Pasvik 31 Wind: Light	1 : 0 VIPPEROED BK (H - 0.1) Att 41497 Pitch: Good
PRIMROSE HILL Istas 2,40 Hall 9 Istabraq 69 Ivanov 82	5 : 0 REAL AYELL (H - 1.3) Att 54438 Wind: Light Pitch: Good
NEWSOME FC Tenby 10,83 Nordlys 24 Cwmystwyth 55 Ilar 64 Day 86	6 : 0 MISTIQUE (H - 1.1) Att 33949 Wind: Light Pitch: Good

DIVISION 2

THE LEVELLERS Lincoln 8 Jefferies 37,82 Robertson 51 Pitch: Good	4 : 0 DAL RIADA (H - 0.1) bkd - Joe da gol (30) Att 27870 Wind: Light
JERSEY BOYS Att 29034 Wind: Light Pitch: Good	0 : 2 RADFORD SEMELE (A - 0.9) Dalana 24 Halep 77
CITY COLTS Inj - Sandown (10) Wind: Brisk	0 : 0 THE GREEKS (H - 0.8) Att 42544 Pitch: Good
CLIFTON MIGHTY Chris curran 31 Clifton turk 40 Jump mcCrudden 75	3 : 0 TECHNO TERRIERS (H - 0.1) Att 29457 Wind: Light Pitch: Wet
WELSH WIZARDS Att 28185 Pitch: Good	0 : 0 BRECON WARRIORS (-) Wind: Light

WESSEX RANGERS 1 : 0 **DYNAMO TEST** (H - 0.3)
 Chapman 72
 bkd - Sensi (56)
 Pitch: Good
 Att 33299
 Wind: Brisk

DIVISION 3

LEODIS 0 : 3 **OLD STEINE FC** (A - 0.3)
 Att 26901
 Wind: Brisk
 Pitch: Hard
 Zeshov 39
 Islington 68
 Buratino 87

IB 2301 6 : 1 **PARK END BLUES** (H - 0.7)
 Grant 9,59
 Gnisten 26,61
 Mitroichys 70
 Bakfromdedsen 77
 Salvati 23
 Att 22537
 Wind: Calm
 Pitch: Good

FALLEN ANGELS 7 : 2 **LADY PARK** (H - 0.7)
 Soolantra 41,87
 Quercus 51,61,85
 Zilshani 68
 Negrute 87
 Pitch: Good
 Qui 49
 Riedle 49
 Att 18769
 Wind: Light

HOTH WAMPAS 1 : 0 **BRECON RANGERS** (H - 0.5)
 Manialla 35
 Wind: Light
 Att 25736
 Pitch: Hard

SHROPSHIRE STAR 3 : 0 **UTOPIA** (H - 1.7)
 Defi bleu 28
 Tempelkrog 52,65
 Wind: Light
 bkd - Ohio (66)
 Att 24245
 Pitch: Wet

BERMONDSEY BM 0 : 4 **SCI FI ELITE** (H - 0.3)
 Att 24859
 Wind: Light
 Pitch: Good
 Enterprise 64,83,87
 Jarofast 66

Week eleven

THE MESSI CUP

2nd round

MISTIQUE 1 : 0 **VIPPEROED BK** (A - 0.9)
 Skunk 46
 off - Speedball (42)
 Wind: Light
 Inj - Ponti (8)
 Att 34534*
 Pitch: Wet

SCI FI ELITE 0 : 7 **CITY COLTS** (A - 1.1)
 bkd - Worf (13)/
 Merlin (61)
 Att 29679
 Wind: Light
 Pitch: Good
 Shergar 18,22,32,63
 Soidintie 20
 Seamuscu 72
 Sandown 86

PARK END BLUES 1 : 5 **IB 2301** (A - 0.5)
 Salvati 20
 Att 22193
 Wind: Light
 Pitch: Wet
 Grant 19
 Giggs 22,44
 Mara 66
 Retsam 86

BRECON RANGERS 0 : 0 **WELSH WIZARDS** (A - 0.7)
 Att 26451
 Pitch: Good
 Wind: Calm

WESSEX RANGERS 5 : 0 **LADY PARK** (H - 2.9)
 Ferri 11,30
 Slim s soussi 34
 Maincrob 72,80
 Att 32418
 Wind: Calm
 Pitch: Good

SPORTING SPUDS 3 : 0 **THE GREEKS** (H - 0.7)
 Grated rosti 14,38
 Geraint 42
 Pitch: Wet
 Att 27130
 Wind: Light

LES FERDINAND 0 : 1 **DYNAMO TEST** (A - 1.5)
 Att 30671
 Wind: Light
 Stablez 60
 Pitch: Good

NEWSOME FC 0 : 1 **REAL AYELL** (H - 0.3)
 bkd - Burguesa (75)
 Att 33363
 Pitch: Wet
 Tenby 54(og)
 Wind: Light

SHROPSHIRE STAR 0 : 1 **PRIMROSE HILL** (A - 1.3)
 Att 36962
 Wind: Light
 Maripol 9
 Pitch: Good

TECHNO TERRIERS 10 : 1 **BRECON WARRIORS** (H - 2.3)
 Pinot grigio 2,34,43,57
 Zirpro 14
 Packhoss 16,57,77
 Cretas 37,74
 Fallon 88
 Att 28554
 Wind: Calm
 Pitch: Good

RADFORD SEMELE 4 : 0 **OLD STEINE FC** (H - 1.7)
 Dalana 48
 Furstenberg 64
 Araujo 80
 Godello 86
 Att 29457
 Wind: Calm
 Pitch: Wet

GLOBE TROTTERS 2 : 0 **DEFCON1 FC** (H - 0.7)
 Sauvignon blanc 35
 Rebeck 55
 Wind: Light
 off - Sergeant fury (36)
 Att 41117
 Pitch: Good

HAVERING TOWN 1 : 1 **THE LEVELLERS** (A - 0.3)
 Kelly 17
 Att 28359
 Pitch: Wet
 Whelan 27
 Wind: Light

BERMONDSEY BM 0 : 0 **CLIFTON MIGHTY** (A - 0.7)
 Att 25391*
 Pitch: Good
 Wind: Brisk

REQUIEM 3 : 0 **DAL RIADA** (H - 0.9)
 Tir eoghain 4(og)
 Machu picchu 23(p)
 Colly hashbrown 29
 Wind: Light
 bkd - Kp hasselback (17)
 Inj - Mary lou (1)
 Att 30317
 Pitch: Good

JERSEY BOYS 1 : 0 **FRALKA** (H - 0.9)
 Pukki 32
 Wind: Calm
 Att 28098
 Pitch: Good

Week twelve

MESSI FRIENDLIES

ROMULUS(NL) 4 : 2 **WESSEX RANGERS** (H - 2.7)

WELSH WIZARDS 0 : 1 **MET POLICE(NL)** (A - 3.1)

UXBRIDGE(NL) 4 : 0 **THE LEVELLERS** (H - 2.5)

TELFORD UTD(NL) 9 : 2 **UTOPIA** (H - 2.9)

VIPPEROED BK 0 : 2 **ENFIELD(NL)** (A - 1.9)

WOKING(NL) 8 : 2 **THE GREEKS** (H - 6.1)

SHROPSHIRE STAR 2 : 3 **CARSHALTON(NL)** (A - 1.3)

SOUTHPORT(NL) 6 : 1 **SCI FI ELITE** (H - 3.9)

TECHNO TERRIERS 0 : 7 **ALFRETON TOWN(NL)** (A - 3.6)

HEDNESFORD (NL) 6 : 1 **REQUIEM** (H - 2.9)

SUTTON UTD(NL) 9 : 2 **SPORTING SPUDS** (H - 5.5)

NEWSOME FC 0 : 2 **WEYMOUTH(NL)** (A - 2.9)

MARGATE(NL) 6 : 1 **REAL AYELL** (H - 5.3)

STEVENAGE(NL) 7 : 1 **RADFORD SEMELE** (H - 5.1)

RUNCORN(NL) 6 : 3 **PRIMROSE HILL** (H - 3.1)

LADY PARK 0 : 5 **HASTINGS UTD(NL)** (A - 3.1)

NORTHWICH(NL) 6 : 3 **CITY COLTS** (H - 2.5)

MISTIQUE 0 : 3 **WELLING(NL)** (A - 3.5)

KETTERING(NL) 6 : 0 **OLD STEINE FC** (H - 2.5)

LES FERDINAND 1 : 2 **STAFFORD(NL)** (A - 3.1)

SLOUGH(NL) 3 : 0 **PARK END BLUES** (H - 1.5)

HAVERING TOWN 1 : 5 **BATH(NL)** (A - 4.1)

WYCOMBE(NL) 5 : 2 **JERSEY BOYS** (H - 4.1)

HOTH WAMPAS 1 : 3 **STOWMARKET(NL)** (A - 1.5)

COLWYN BAY(NL) 5 : 0 **IB 2301** (H - 2.5)

FALLEN ANGELS 2 : 3 **THURROCK(NL)** (A - 0.5)

AFC HAYES(NL) 8 : 0 **DYNAMO TEST** (H - 5.1)

DIDCOT TOWN(NL) 6 : 0 **GLOBE TROTTERS** (H - 2.7)

CLIFTON MIGHTY 0 : 2 **ALTRINCHAM(NL)** (A - 1.5)

DEFCON1 FC 5 : 1 **WROXHAM(NL)** (H - 0.7)

DROYLSDEN(NL) 5 : 1 **BRECON RANGERS** (H - 3.3)

DAL RIADA 0 : 5 **OXFORD CITY(NL)** (A - 2.9)

STAFFORD(NL) 5 : 1 **BRECON WARRIORS** (H - 2.5)

LEATHERHEAD(NL) 3 : 1 **BERMONDSEY BM** (H - 1.1)

LEODIS 3 : 4 **LEEK TOWN(NL)** (A - 2.9)

WEATHER FORECAST

Temperature next session: Cold

Predicted wind speed next session: Calm

STATISTICS PAGE

LEADING SCORERS

DIVISION 1

1	STAROPRAMEN	PRIMROSE HILL	13
2	TENBY	NEWSOME FC	8
3	ISTAS	PRIMROSE HILL	7
4	DAY	NEWSOME FC	5
5	REBECK	GLOBE TROTTERS	4
6	KROLEWSKIE	REQUIEM	4
7	SPEEDBALL	MISTIQUE	3
8	BULLOCK	HAVERING TOWN	3

DIVISION 2

1	PINOT GRIGIO	TECHNO TERRIERS	7
2	SEAMUSCU	CITY COLTS	7
3	CRETAS	TECHNO TERRIERS	5
4	KOZLAK	CLIFTON MIGHTY	5
5	PETER MURRAY	CLIFTON MIGHTY	5
6	SHERGAR	CITY COLTS	5
7	PACKHOSS	TECHNO TERRIERS	4
8	DOMEN	TECHNO TERRIERS	4

DIVISION 3

1	ENTERPRISE	SCI FI ELITE	7
2	TEMPELKROG	SHROPSHIRE STAR	7
3	NEGRUTE	FALLEN ANGELS	7
4	GRANT	IB 2301	7
5	MOORSO	SHROPSHIRE STAR	6
6	SOOLANTRA	FALLEN ANGELS	6
7	MITROICHYS	IB 2301	6
8	LIQUOR	SHROPSHIRE STAR	4

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- SERGEANT FURY [1] (DEFCON1 FC) / SPEEDBALL [1] (MISTIQUE)

Since A Home Win

Lady Park	7 games
Leodis	6 games
The Greeks	5 games
Jersey Boys	4 games
Utopia	4 games

PRIVATE DEALS

WELSH WIZARDS sold LIQUID (23-5 MF) {P/S} to FRALKA for 125K

CITY COLTS sold DALA (22-11 FW[f]) to BRECON RANGERS for 515K

All deals completed successfully!

MANAGERIAL RATINGS - ATTENDANCE

TOP

PRIMROSE HILL - 0

CITY COLTS - 2

GLOBE TROTTERS - 4

BOTTOM

PARK END BLUES - 66

SCI FI ELITE - 68

FALLEN ANGELS - 70

MANAGERIAL RATINGS - MPS

TOP

THE LEVELLERS - 0

JERSEY BOYS - 0

THE GREEKS - 0

BOTTOM

DEFCON1 FC - 58

SCI FI ELITE - 68

MISTIQUE - 68

MANAGERIAL RATINGS - APPS

TOP

SPORTING SPUDS - 0

THE GREEKS - 0

HAVERING TOWN - 4

BOTTOM

LADY PARK - 60

FALLEN ANGELS - 60

PRIMROSE HILL - 60

Consec. Away Wins

Primrose Hill	10 games
Shropshire Star	3 games

AUCTION PAGE

AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1) DF	27-9	RANKIN	(LADY PARK)	621K	7	289K
2) DF	18-2	SANDNES	(PARK END BLUES)	879K	1	499K

All players not shown were unsold.

AUCTION FOR SESSION FIVE

NO	POS	AGE/SK	CAT	TYPE	COMMENTS
1)	SW	18-2	P	APP	VERY FAST RISER
2)	DF/A	19-10	S	-	EXCEPT MARKER
3)	DF	17-2	PS	SBY	-
4)	MF	18-2	P	FUT	RISER
5)	MF	19-10	PS	-	RISER
6)	FW	17-2	PS	SBY	-
7)	UT	18-2	S	APP	FAST RISER
8)	PP:2				
9)	MP:7				
(All players are of SWE dish origin and mst be named accordingly)					
10)	UT	21-8	S	-	Kylo Ren of Sci Fi Elite {RES 350k - 42% BW/ 81% CR}
11)	MF	18-2	S	FUT	Prince Rhinegol of Jersey Boys {RES 250k - 64% BW/ 34% CR}

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

SESSIONS	MIN LEVEL
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

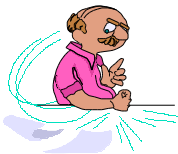
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- infront of +subscribe.

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://dodge.me.uk/markinfoexe>

**NEW
LINNK**

PLEASE NOTE THAT UNLESS YOU SUBSCRIBE TO
TEAMPICK/SHOMATCH THEN YOUR TEAMSHEETS
WILL ALWAYS BE SENT OUT BY POST. EMAIL TURNS
ARE ONLY SENT TO TEAMPICK/ SHOMATCH
SUBSCRIBERS

CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our either of our email addresses.

FORTHCOMING KA WEEKENDS

ODENSE MAY 2023

now set for 11th to 14th of May 2023

This will be held in the lovely Danish city of Odense at Martin Meienburg's house. Those who came last time will remember what a great location this is and what a good time we all had.

The hotel we booked in at is called THE CABIN, which was perfectly acceptable though Martin tells me that there is a better class, though more expensive one called the Odeon now. But I will use the cabin, no problem

Martin, Neil Humphries, Gerard, Jens, Gareth, Cranners, Rob lewis, Seamus, Craig, Dennis & Peter Jorgie are the first takers

Dave Hargraves says he and his son are coming to Odense next May as are , Graeme, Danny, ,, Bo the bike, so get your names down and let's show make this a really god un



SOMETHING FOR EVERYBODY TO REMEMBER

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged maxcth should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

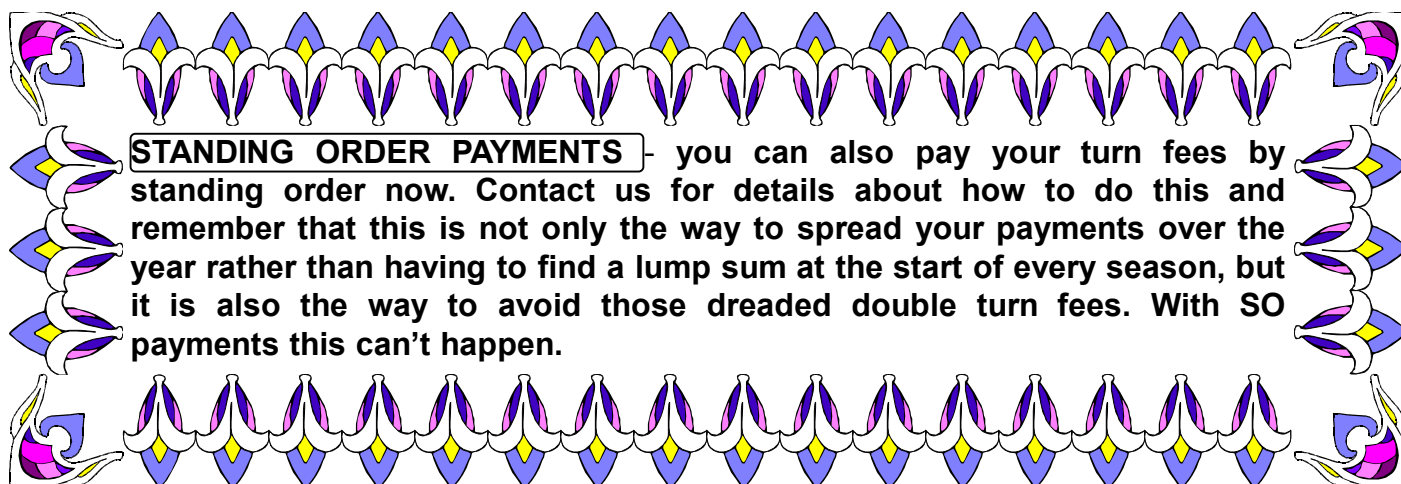
LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)

NB In teampick trophy games come after League Cup it appears. Please realise that they don't. In the fullness of time the temapick maestro will change this



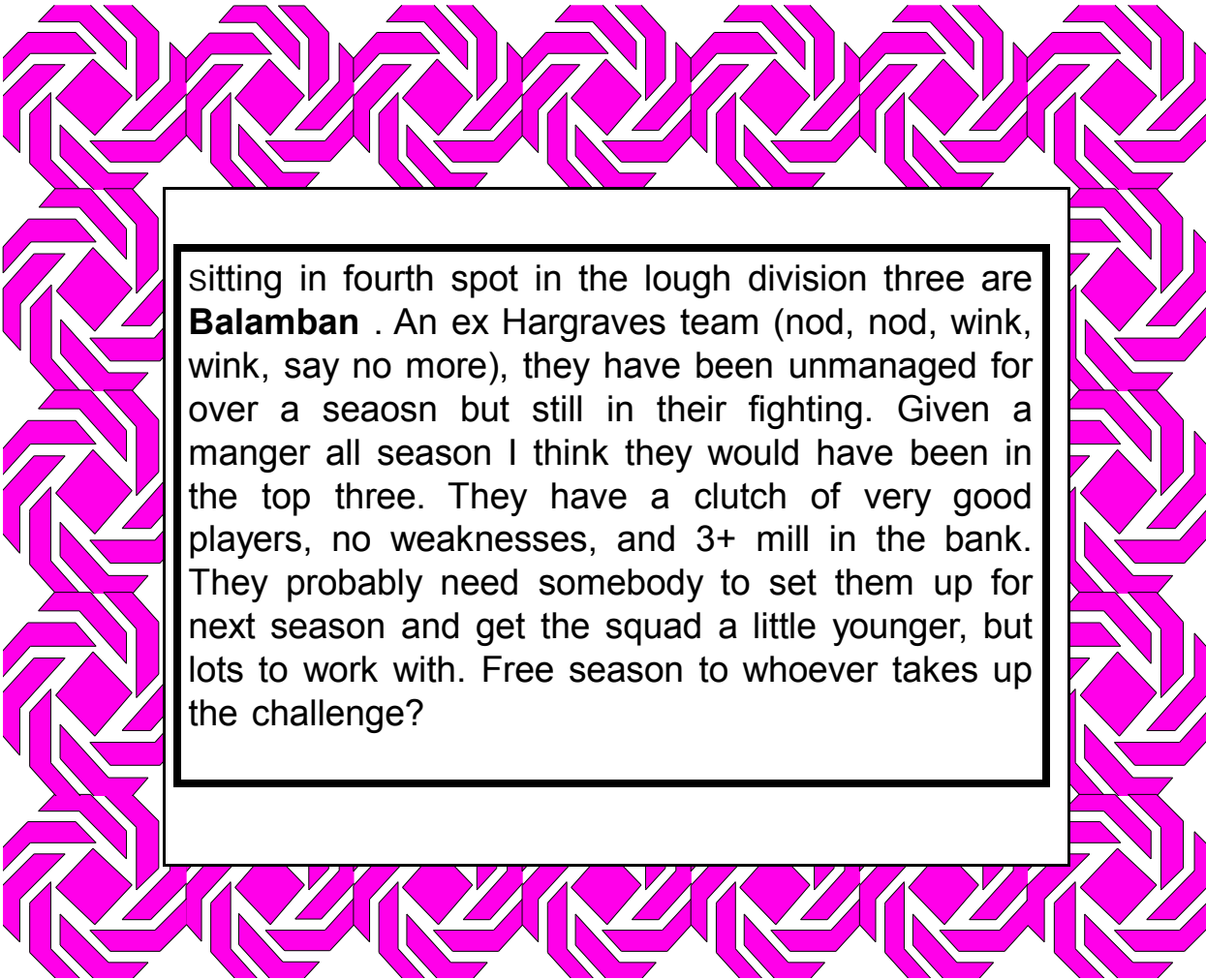
MUTTERINGS AND MEANDERINGS OF THE KA MIND

Just a reminder this time. As you all know you can only have five players in any of the three main outfield areas. This has an effect on any specialist players that you might have who normally add their levels to another outfield area. So if you have five players then the amount that your specialist adds to that area is always halved. This is often forgotten by managers expecting more from their MF specialists in important areas.

MANAGERS NEEDED

We have some spare teams in most leagues which would like to fill up.

SPECIAL OFFER



sitting in fourth spot in the lough division three are **Balamban** . An ex Hargraves team (nod, nod, wink, wink, say no more), they have been unmanaged for over a seaosn but still in their fighting. Given a manger all season I think they would have been in the top three. They have a clutch of very good players, no weaknesses, and 3+ mill in the bank. They probably need somebody to set them up for next season and get the squad a little younger, but lots to work with. Free season to whoever takes up the challenge?



SEASON THIRTY DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

- S2** 1st round (bottom eight teams from last season)
- S4** 2nd round (4 winners plus thirty-two byes from 1st round)
- S7** 3rd round
- S10** Quarter-finals
- S14** SF
- S16** final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The two group winners with the lowest points total will play off on session six

- S8** Quarter-finals
- S12** Semi-finals
- S14** Final

One game. If drawn there will be replays on the following sessions (inc final)

THE TROPHY

This will consist of twenty teams. All the third division along with the bottom eight of the second division as at the end of S10

- 1st** round is on S11 - bottom eight in division three play off (no replays)
- 2nd** round is on S12 - sixteen teams (no replays)
- 3rd** round is on S13 - eight teams (no replays)
- Semi-finals are on S14 - (no replays)
- and so Final is on S15 with no replay



CREATIVE/ BALL-WINNER

HOW DOES IT WORK?

SO WHAT DO THE NUMBERS MEAN?

The new statistics are aimed at a simple game mechanic - they are used to give a side additional chances of scoring during a game or they are used to nullify efforts created by the opposition; it doesn't take a genius to work out which does which.

The individual statistics of each player are only the "base value" for each formulae that uses them. The figures shown are modified by any number of different conditions before they are given a final rating, which is used to determine if he directly effects the match in any way. The kind of players he is playing with, the number of players in his part of the pitch, the weather and the team's formation are all mitigating factors in how this base value is modified.

Ball Winners are players that thrive in the heat of battle, that love to mix it with the opposition and find their talents easier to use when in packed areas of the pitch. They are primarily defensive players and tend to have more effect if the overall stance of the side is weighted in that direction. For each element of this make up that goes their way, they receive a bonus on their ball-winning ability, along with a subsequent penalty to their creative skill. So, if the

Batty of our example starts the game with figures of 75/25 then he will be completely happy playing in a full Power side, with a 4-4-2 formation that uses a negative style. If the weather is cold and the pitch muddy then he has about everything he can get in his favour. The only way of bettering this if for him to be playing in a five-man midfield, but then you lose the negative advantage and his figures won't look all that much better. Each one of the factors in his advantage will add a certain percentage to his abilities and in the example shown it would not be a surprise to see Batty's eventual stats change from 75/25 through to perhaps 105/10 or so.

Creative players like the opposite end of the scale, as you can imagine, and they like warm days with a good surface to play on, they like space to play in and a style that allows them to attack the opposing goalmouth. It doesn't take too much to work out what sort of formations and playing positions will get the best from them.

It may well become apparent that there are more opportunities in the game for ball winners than there are for creative players - this is a fact. The balance to this is that when a BW or CR affect kicks in, it only kicks in at the position the player is located. A BW gain by a player in midfield will kill off a shot from the opposing midfield area for example, while a striker picking up a creative chance will do so from his forward position. The creative chances always result in an additional chance whereas ball-winners need to have something to stop if they are to be effective. If a side adds an extra four Ball-winner stops to their midfield and the opposition isn't creating anything in that area, then these efforts are wasted. Thus, while there are many more ways of aiding your ball-winning players, their abilities are not always as valuable as the creative players