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KICKABOUT ONLINE

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THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HILL VALLEY	4	1	1	0	1	0	2	0	0	4	0	5	10
2 CHERNOBYL	4	2	0	0	5	2	1	1	0	1	0	4	10
3 FULL THROTTLE FC	4	2	0	0	3	0	1	1	0	1	0	4	10
4 HENLEY ROVERS	4	2	0	0	2	0	1	0	1	6	5	3	9
5 THE FORCE	4	1	1	0	3	1	1	0	1	2	1	3	7
6 DYSTOPIA IV	4	1	0	1	6	2	0	1	1	1	2	3	4
7 BRUTUS AWAKENS	4	1	1	0	2	0	0	0	2	0	2	0	4
8 MANDALORE	4	1	1	0	2	0	0	0	2	1	4	-1	4
9 SITH HAPPENS FC	4	1	0	1	2	1	0	1	1	0	2	-1	4
10 JLR COMMANDOS	4	1	0	1	1	3	0	1	1	0	2	-4	4
11 HAN SHOT FIRST	4	0	1	1	0	2	0	0	2	0	3	-5	1
12 PFC LUBOCRANETS	4	0	0	2	2	6	0	0	2	1	8	-11	0

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 SMITHY ATHLETIC	4	2	0	0	7	0	2	0	0	10	3	14	12
2 ETERNAL SPRINGS	4	2	0	0	2	0	1	1	0	2	1	3	10
3 DYNAMO KASHYYYK	4	1	0	1	2	1	2	0	0	5	1	5	9
4 KA ROYALTY	4	1	0	1	4	5	1	1	0	4	2	1	7
5 GALACTIC STARS	4	1	0	1	4	4	1	0	1	1	1	0	6
6 GOBAITH FC	4	2	0	0	2	0	0	0	2	0	6	-4	6
7 STAR COMMAND	4	1	1	0	6	0	0	1	1	0	1	5	5
8 ANDRASSY AVENUE	4	1	1	0	2	1	0	1	1	0	6	-5	5
9 TON-EIGHTY FC	4	1	1	0	4	0	0	0	2	2	4	2	4
10 STARFIGHTER FC	4	1	0	1	6	8	0	0	2	0	7	-9	3
11 RPG ROVERS	4	0	1	1	1	2	0	0	2	2	7	-6	1
12 GALERIE BLEU FC	4	0	0	2	1	5	0	0	2	0	2	-6	0

HOPE LEAGUE. DIVISION 3

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 LEAMINGTON SPA	4	1	1	0	2	1	2	0	0	9	0	10	10
2 BEVERAGE UTD	4	2	0	0	6	2	1	1	0	3	0	7	10
3 PARK STREET	4	1	1	0	2	0	1	0	1	6	3	5	7
4 MEMORIAL PARK	4	1	0	1	2	1	1	1	0	1	0	2	7
5 STILE COMMON	4	1	1	0	1	0	0	2	0	0	0	1	6
6 WACKY RACERS FC	4	1	1	0	1	0	0	2	0	0	0	1	6
7 DARKSIDE ARTS	4	0	2	0	0	0	1	0	1	4	1	3	5
8 THE MIGS4	0	1	1	0	3	1	0	1	2	3	-4	4	
9 TUSKEN RAIDERS	4	1	0	1	2	7	0	1	1	0	2	-7	4
10 SEASIDE FC	4	0	1	1	0	1	0	1	1	1	2	-2	2
11 MARSHFIELD ROV	4	0	1	1	0	3	0	1	1	0	2	-5	2
12 MOSEISLEY JAWAS	4	0	0	2	1	9	0	0	2	1	4	-11	0



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Hope League - Session Three

Season 7

RESULTS SESSION THREE



ROUND UP TIME

Big win for **Throttle** who down **The Force** to allow **Hill Valley** to return to the summit It begins to look like quite a close battle for the title this season with four or five teams in the mix.

Further down **Sith Happens** win the plaudits with their first win of the season against bottom dogs **Lubocranets** who look like they are struggling to stay in the fight

In the second **Smitty** charge onwards, the only 100% left in the league. Watch out for **Eternal Springs**, sneaking along behind them, while **Dynamo** get a great win at the **Royalty** as well. First win also for **Andrassy** to move away from the bottom

In the third **Leamington & Beverage** set the pace in a tight division. Elsewhere **Darkside** pick up their first win against the rock bottom **Jawas**

RESULTS ROUND-UP

TEMPERATURE: Warm

Week seven

DIVISION 1

MANDALORE bkd - Pollution (22)/ Eusebioyoda (87) Wind: Light *Derby Game*	0 : 0 JLR COMMANDOS (A - 0.3) bkd - Guardz (81) Att 48250 Pitch: Muddy
FULL THROTTLE FC Tushkanova 31 Wind: Calm	1 : 0 THE FORCE (H - 0.3) Att 31633 Pitch: Good
SITH HAPPENS FC Tom smith 14 Skartromz 30 Pitch: Good	2 : 0 PFC LUBOCRANETS (H - 0.7) Att 44000* Wind: Calm
DYSTOPIA IV	0 : 1 CHERNOBYL (H - 0.5)

HOPE SPRINGS ETERNAL

Att 35944*
Wind: Calm

HENLEY ROVERS
Hart 73
Wind: Light

HILL VALLEY
Linesman 13
Wind: Calm

Levytsky 29
Pitch: Good

1 : 0 HAN SHOT FIRST (H - 1.1)

Att 38720
Pitch: Hard

1 : 0 BRUTUS AWAKENS (H - 0.1)

Att 34517
Pitch: Wet

HILL VALLEY MISS PENALTY AFTER 66 MINS

DIVISION 2

GOBAITH FC Rotherfield 74 Wind: Calm	1 : 0 GALERIE BLEU FC (H - 0.3) Att 26346 Pitch: Good
GALACTIC STARS Ackbar ashcroft 30 Yoda armstrong 34 Yoda larsson 47 Att 26617 Pitch: Good	3 : 4 SMITHY ATHLETIC (A - 1.1) Pandolorian 4 Turbo smith 35,63 John smith 54 Wind: Light
RPG ROVERS Att 24031 Wind: Calm	0 : 1 ETERNAL SPRINGS (A - 0.5) Holtonstein 56 Pitch: Wet
ANDRASSY AVENUE Ottoman-fleet 34 Wind: Calm *Derby Game*	1 : 0 TON-EIGHTY FC (A - 0.5) Att 31179 Pitch: Good
STAR COMMAND Jaja jensen 13,72 Golf 43 Echo 51 Fred smith 56 Emperor dempsey 70	6 : 0 STARFIGHTER FC (H - 1.1) Att 27362 Wind: Calm Pitch: Good
KA ROYALTY Duke engslev 53 bkd - Jester molloy (75) Att 32866 Wind: Light Pitch: Hard	1 : 3 DYNAMO KASHYYYK (A - 1.1) Gruvolnar 1 Cymzzz 6 Jarshag 15 bkd - Gruvolnar (66)

DIVISION 3

MOSEISLEY JAWAS Att 25789 Wind: Calm Pitch: Good	0 : 4 DARKSIDE ARTS (A - 1.1) Monaco 18 Diachenko 34 Skywalker 46 Darth cheese 83
THE MIGS Inj - Buster (2) Wind: Calm	0 : 0 STILE COMMON (H - 2.3) Att 27711 Pitch: Muddy
PARK STREET Att 33400 Pitch: Good	0 : 0 MEMORIAL PARK (H - 0.3) Wind: Calm
SEASIDE FC Att 25393 Pitch: Good	0 : 0 WACKY RACERS FC (A - 0.5) Wind: Calm
TUSKEN RAIDERS Att 27162 Wind: Calm Pitch: Good	0 : 6 LEAMINGTON SPA (A - 3.9) Burns 18,40 Banneker 33 Iam mighty 59 Tykytiuk 69 Pogorelov 82
MARSHFIELD ROV Att 29697 Wind: Calm Pitch: Good	0 : 3 BEVERAGE UTD (A - 0.3) Cold beer 26,83 Tea 44

Week eight

THE HOPE LEAGUE CUP

1st Round Series Two

KA ROYALTY bkd - Duke engslev (86) Att 33250* Pitch: Wet	0 : 0 DYSTOPIA IV off - Elijah (55) Wind: Calm	(A - 0.5)
GALACTIC STARS Scorchio 4 Knappe 12 Pitch: Good	2 : 0 ETERNAL SPRINGS Att 25965 Wind: Calm	(H - 1.1)

Dystopia & KA Royalty 5 / Galactic Stars 3 / Eternal Springs 0

FULL THROTTLE FC Tushkanova 10 Wookie pickup 26,60,65 Le mans 34 bkd - Nurburging (65)	5 : 0 TUSKEN RAIDERS Att 28795 Wind: Calm Pitch: Good	(H - 6.7)
STILE COMMON Bell 43 Lew-bike 58 Wind: Calm	2 : 1 WACKY RACERS FC Ola 74 Att 27853 Pitch: Good	(A - 1.3)

Stile Common & Full Throttle 5 / Tusken Raiders &

Wacky Racers 1

HAN SHOT FIRST Att 46043 Wind: Calm	0 : 0 GALERIE BLEU FC off - Klitchko (17) Pitch: Good	(H - 1.9)
PARK STREET Att 35000* Pitch: Hard	0 : 0 BRUTUS AWAKENS Wind: Calm	(A - 1.5)

Brutus Awkens 5 / Galerie Blue & Park Street 3 / Han

Shot F 1

STAR COMMAND Att 33852* Wind: Calm	0 : 1 SITH HAPPENS FC Tom smith 86 Pitch: Good	(A - 0.1)
ANDRASSY AVENUE Att 31179* Wind: Calm	0 : 3 JLR COMMANDOS Mariupol 77,84,87 Pitch: Good	(A - 1.3)

Sith happens 7 / JR Commandoes 5 / Star Command

2 / Andrassy Ave 0

PFC LUBOCRANETS Att 39998 Wind: Calm	0 : 2 TON-EIGHTY FC Van duijvenbode 59,61 Pitch: Good	(A - 0.1)
MEMORIAL PARK Copse 10,42 Danilova 86 Wind: Calm	3 : 1 DARKSIDE ARTS Wookie 14 Att 29695 Pitch: Good	(A - 0.3)

Ton-Eighty 7 / PFC Lubocranets 4 / Memorial Park 3 /

Darkside Arts 0

THE MIGS bkd - Williams (61) Att 28448 Wind: Calm Pitch: Wet	0 : 4 HENLEY ROVERS Marx 27 Hobbs 59,84(p) Niagara 69	(A - 2.1)
RPG ROVERS Bale 20 Att 25480 Wind: Calm Pitch: Hard	1 : 5 LEAMINGTON SPA Seamy mc yoda 2 Kepler 30 Arbuthnot 43 Banneker 67 Burns 77	(A - 0.1)

Henley Rov 7 / Leamington Spa & the Migs 4 / RPG

Rovers 0

STARFIGHTER FC Att 23104 Pitch: Good	0 : 0 SEASIDE FC Wind: Calm	(H - 1.1)
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MANDALORE Ashie fett 62 Eusebioyoda 65 Pitch: Wet	2 : 0 DYNAMO KASHYYK Att 38389 Wind: Calm	(H - 0.1)
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Mandalore 7 / Starfighter 5 / Seaside 2 / Dynamo K 0

BEVERAGE UTD Gorilka 18 Inj - Poroshenko (7) Pitch: Good	1 : 0 MOSEISLEY JAWAS Att 29708 Wind: Calm	(H - 1.1)
CHERNOBYL Lovelace 16 Wind: Calm	1 : 0 SMITHY ATHLETIC Att 46765 Pitch: Wet	(A - 0.5)

Chernobyl 7 / Smithy & Beverage 3 / Moseisely 0

GOBAITH FC Bebe 71 Mabli 79 Pitch: Good	2 : 0 MARSHFIELD ROV Att 27270 Wind: Calm	(A - 0.5)
HILL VALLEY Yarmy 60 Sergei 70 Wind: Calm	2 : 1 THE FORCE Brutus lewis 63 Att 31247 Pitch: Good	(H - 0.7)

Hill Valley 7 / The Force & Gobaith 3 / Marshfield Rov 0

Week nine

HOPE FRIENDLIES

MARGATE(NL)	6 : 0 DYSTOPIA IV	(H - 2.7)
FULL THROTTLE FC	2 : 0 STEVENAGE(NL)	(A - 1.1)
RUNCORN(NL)	6 : 0 ANDRASSY AVENUE	(H - 1.7)
HASTINGS UTD(NL)	5 : 0 BRUTUS AWAKENS	(H - 3.7)
DARKSIDE ARTS	2 : 4 NORTHWICH(NL)	(A - 1.7)
WELLING(NL)	2 : 1 ETERNAL SPRINGS	(H - 2.1)
DYNAMO KASHYYK	0 : 0 KETTERING(NL)	(A - 1.7)
STAFFORD(NL)	6 : 0 GOBAITH FC	(H - 3.3)
GALACTIC STARS	1 : 1 SLOUGH(NL)	(A - 2.5)
BATH(NL)	4 : 1 HAN SHOT FIRST	(H - 1.5)
HENLEY ROVERS	0 : 2 WYCOMBE(NL)	(A - 5.5)
STOWMARKET(NL)	6 : 1 HILL VALLEY	(H - 2.1)
MANDALORE	1 : 2 COLWYN BAY(NL)	(A - 0.7)
THURROCK(NL)	6 : 0 LEAMINGTON SPA	(H - 5.9)
KA ROYALTY	1 : 3 AFC HAYES(NL)	(A - 3.9)
DIDCOT TOWN(NL)	6 : 0 MEMORIAL PARK	(H - 1.1)
MOSEISLEY JAWAS	3 : 4 ALTRINCHAM(NL)	(A - 5.3)
WROXHAM(NL)	6 : 1 JLR COMMANDOS	(H - 3.9)
PFC LUBOCRANETS	2 : 1 DROYLSDEN(NL)	(A - 0.8)
OXFORD CITY(NL)	1 : 0 TON-EIGHTY FC	(H - 1.1)
PARK STREET	2 : 1 STAFFORD(NL)	(A - 1.5)
LEATHERHEAD(NL)	9 : 0 SEASIDE FC	(H - 5.1)
LEEK TOWN(NL)	7 : 1 SMITHY ATHLETIC	(H - 2.1)
THE MIGS	1 : 1 HERNE BAY(NL)	(A - 1.3)
ILFORD(NL)	5 : 2 STAR COMMAND	(H - 0.7)
TRURO CITY(NL)	4 : 1 WACKY RACERS FC	(H - 1.1)
STILE COMMON bkd - Castle (63)	0 : 0 TAMWORTH(NL)	(A - 0.9)
WHITBY TOWN(NL)	6 : 1 TUSKEN RAIDERS	(H - 6.5)
STARFIGHTER FC	2 : 0 ROMULUS(NL)	(A - 1.3)
THE FORCE	2 : 1 MET POLICE(NL)	(A - 2.5)
UXBRIDGE(NL)	7 : 0 CHERNOBYL	(H - 3.7)
GALERIE BLEU FC	0 : 5 TELFORD UTD(NL)	(A - 3.5)
RPG ROVERS	1 : 3 ENFIELD(NL)	(A - 2.9)
BEVERAGE UTD	0 : 1 WOKING(NL)	(A - 3.3)
MARSHFIELD ROV	2 : 0 CARSHALTON(NL)	(A - 1.3)

THE HOPE CUP

2nd Round Draw

RPG Rovers v Mandalore

Han Shot Firts v Ton-Eighty FC

Brutus Awakens v Beverage Utd

Moseisely Jawas v Star Command

Dynamo Kashyyyk v Full Throttle FC

Dystopia IV v Eternal Springs

Andrassy Avenue v Sith Happens

Park Street v Hill Valley

The Force v Darkside Arts

Chernobyl v Smithy Athletic

JLR Comandos v Gobaith FC

PFC Lubocranets v Starfighter FC

Stile Common v KA Royalty

The Migs v Memorial Park

Wacky Racers FC v Galerie Bleu FC

Galactic Stars v Henley Rovers

(To beplayed on Session four)

WEATHER FORECAST

Temperature next session: Cold

Predicted wind speed next session: Calm



STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	HOBBS	HENLEY ROVERS	9
2	LEVYTSKY	CHERNOBYL	6
3	MARIUPOL	JLR COMMANDOS	5
4	LOVELACE	CHERNOBYL	4
5	BOBADAG	BRUTUS AWAKENS	4
6	SERGEI	HILL VALLEY	3
7	TUSHKANOVA	FULL THROTTLE FC	3
8	WOCKIE PICKUP	FULL THROTTLE FC	3

DIVISION 2

1	ICED WATER	SMITHY ATHLETIC	4
2	TURBO SMITH	SMITHY ATHLETIC	4
3	GARETH SMITH	SMITHY ATHLETIC	4
4	DUKE ENGSLEV	KA ROYALTY	3
5	DARTH DARTH	SMITHY ATHLETIC	3
6	PANDOLORIAN	SMITHY ATHLETIC	3
7	JESTER MOLLOY	KA ROYALTY	2
8	JAJA JENSEN	STAR COMMAND	2

DIVISION 3

1	BURNS	LEAMINGTON SPA	5
2	YURI GAGARIN	PARK STREET	4
3	BEE-CON	MEMORIAL PARK	3
4	COPSE	MEMORIAL PARK	2
5	BANNEKER	LEAMINGTON SPA	2
6	KEPLER	LEAMINGTON SPA	2
7	ARBUTHNOT	LEAMINGTON SPA	2
8	SKYWALKER	DARKSIDE ARTS	2

PRIVATE DEALS

FULL THROTTLE FC sold MUTATION (20-9 GK) to LEAMINGTON SPA for 650K

STILE COMMON sold HURST (23-12 DF) to SITH HAPPENS FC for 550K

STILE COMMON sold BELL (20-9 MF) to STARFIGHTER FC for 50K

STARFIGHTER FC sold KODAN (20-9 DF) to STILE COMMON for 0K

TUSKEN RAIDERS sold LOADER (19-10 DF) to MOSEISLEY JAWAS for 600K

STILE COMMON sold HOLMES (18-11 FW) to MOSEISLEY JAWAS for 1200K

STILE COMMON sold BERRY (19-10 FW) to MOSEISLEY JAWAS for 600K

All deals completed successfully!

Consec. Home Wins

Chernobyl	12 games
Full Throttle Fc	4 games
Henley Rovers	3 games
Gobaith Fc	3 games
Beverage Utd	3 games

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- ELIJAH [1] (DYSTOPIA IV) / KLITCHKO [1] (GALERIE BLEU FC) /

MANAGERIAL RATINGS - DPS

TOP

CHERNOBYL - 0

HENLEY ROVERS - 0

HILL VALLEY - 0

BOTTOM

DYSTOPIA IV - 96

PFC LUBOCRANETS - 102

MANDALORE - 102

MANAGERIAL RATINGS - LEVELS PER PLAYER

TOP

HILL VALLEY - 0

BRUTUS AWAKENS - 3

THE FORCE - 6

BOTTOM

ETERNAL SPRINGS - 96

SEASIDE FC - 102

TUSKEN RAIDERS - 105

MANAGERIAL RATINGS - SQUAD AGE

TOP

TUSKEN RAIDERS - 0

THE MIGS - 3

MOSEISLEY JAWAS - 6

BOTTOM

THE FORCE - 99

HAN SHOT FIRST - 102

SITH HAPPENS FC - 105

Since A Home Win

Seaside Fc	19 games
Moseisley Jawas	13 games
The Migs	8 games
Pfc Lubocranets	5 games
Marshfield Rov	3 games

AUCTION PAGE

AUCTION RESULTS

POS	STATS	NAME	CLUBFEE	NO	NHIGH	
1) GK	19-9	BRENIN	(GOBAITH FC)	768K	9	751K
2) SW	19-9	POLSKI	(STILE COMMON)	926K	9	801K
3) DF/A	19-9	SANI	(STARFIGHTER FC)	879K	10	713K
4) DF	19-9	THRAWN	(MOSEISLEY JAWAS)	601K	9	409K
5) MF	19-9	ORSON KRENNIC	(MOSEISLEY JAWAS)	604K	10	526K
6) FW	19-9	ZYGMUND	(LEAMINGTON SPA)	559K	9	526K
7) WG	19-9	WINGOV	(STILE COMMON)	626K	9	604K
8) UT	19-9	MOTTI	(MOSEISLEY JAWAS)	601K	9	555K
10) MF	21-8	BRYAN SMITH	(STILE COMMON)	282K	1	279K

All players not shown were unsold.

AUCTION FOR SESSION THREE

1) RISER ADDITION

Nominate two qualified players to become risers

2) FW 19-10 P - Burns of Leamington Spa
{RES 750k - 72% BW/ 62% CR}

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

PLEASE NOTE

You will all notice a new stat on your turnsheets. In the space where BW/CR stats are listed there will be a X% number against all goalkeepers. This will rate your GK on his shot-saving ability and will be cumulative.

Two points to note. It does not include penalties and own goals, but does include friendlies. And before shouting that it is wrong, remember that all shots against you are tested against the sweeper for blocking them before the GK.

I have some ideas about how to use this stat in the future so watch this space

AUCTION NOTES

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**, as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

NOTE **In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item.** However, you are also allowed multiple Unconditional bids from
THIS which the program will attempt to purchase all. teampick users just have to use the relevant
WELL boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

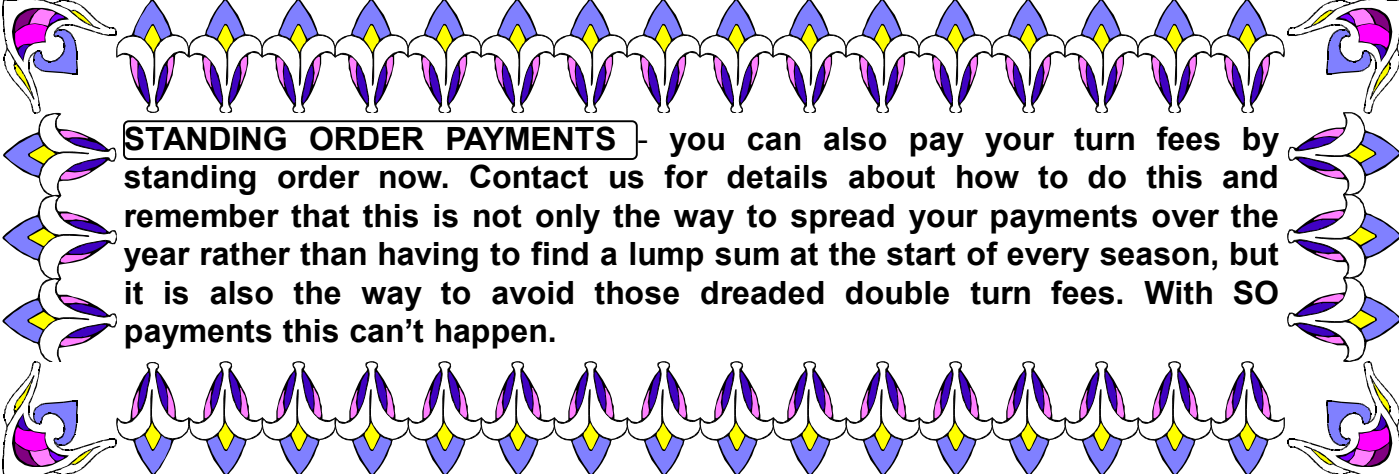
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on either email address .



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

**PLEASE NOTE THAT UNLESS YOU SUBSCRIBE TO
TEAMPICK/SHOMATCH THEN YOUR TEAMSHEETS WILL
ALWAYS BE SENT OUT BY POST. EMAIL TURNS ARE
ONLY SENT TO TEAMPICK/ SHOMATCH SUBSCRIBERS**

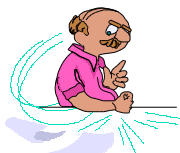
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

HOPE SEASON FIVE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

- S2** 1st round (bottom eight teams from last season)
- S4** 2nd round (4 winners plus thirty-two byes from 1st round)
- S7** 3rd round
- S10** Quarter-finals
- S14** SF
- S16** final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The two group winners with the lowest points total will play off on session six

- S8** Quarter-finals
- S12** Semi-finals
- S14** Final

One game. If drawn there will be replays on the following sessions (inc the final)

THE TROPHY

This will consist of twenty teams. All the third division along with the bottom eight of the second division as at the end of S10

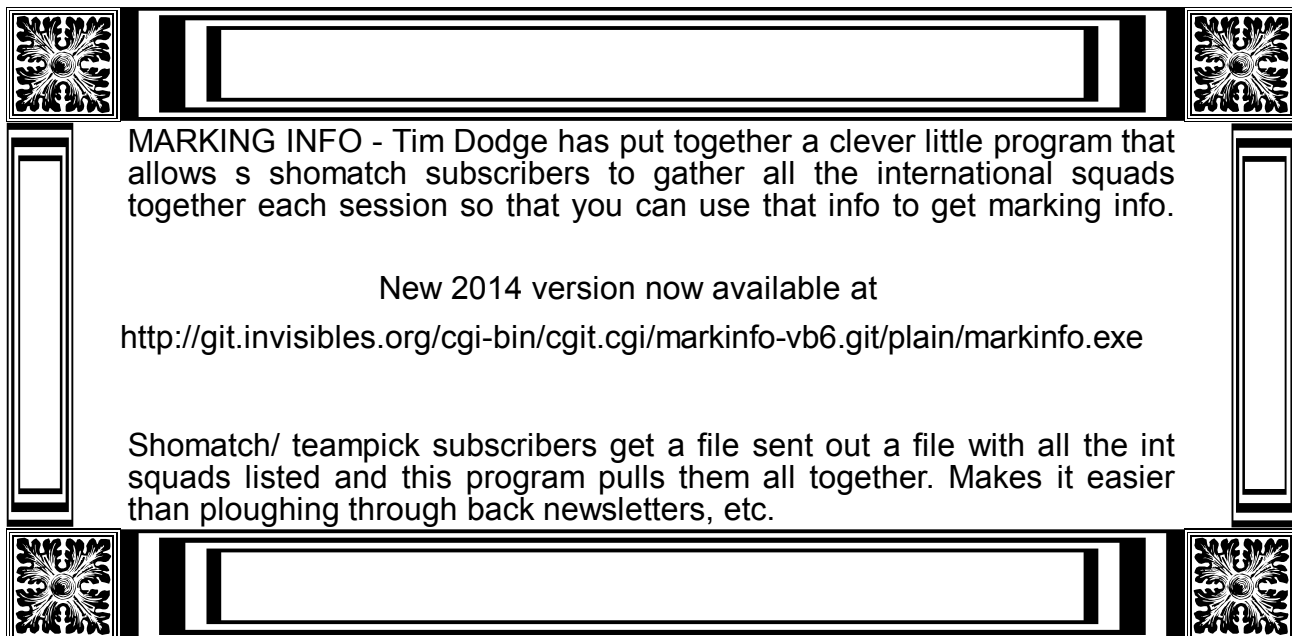
- 1st** round is on S11 - bottom eight in division three play off (no replays)
 - 2nd** round is on S12 - sixteen teams (no replays)
 - 3rd** round is on S13 - eight teams (no replays)
- Semi-finals are on S14 - (no replays)
and so Final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info.

New 2014 version now available at
<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>

Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier than ploughing through back newsletters, etc.



FORTHCOMING KA WEEKENDS

ODENSE MAY 2023

now set for 11th to 14th of May 2023

This will be held in the lovely Danish city of Odense at Martin Meienburg's house. Those who came last time will remember what a great location this is and what a good time we all had.

The hotel we booked in at is called THE CABIN, which was perfectly acceptable though Martin tells me that there is a better class, though more expensive one called the Odeon now. But I will use the cabin, no problem

Martin & Neil Humphries are the first takers

Dave Hargraves says he and his son are coming to Odense next May as are Geraldo, Jens, Seamus, Graeme, Danny, Gareth, Rob Lewis, Bo the bike, Peter Jorgensen, Cranners, Dennis & Craig. so get your names down and let's show make this a really god un

looks
like
norwich
again in
october
2024

SOMETHING FOR EVERYBODY TO REMEMBER

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged league maxcth should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)

NB In teampick trophy games come after League Cup it appears. Please realise that they don't. In the fullness of time the temapick maestro will change this

MANAGERS NEEDED

We have some spare teams in most leagues which would like to fill up. Many of them are decent, ie ex **Andy Baker teams** (we riased a glass to him in Glasgow by the way!!). So have a special offer for you all.

Take on a new teams for the coming season and whatever money you send in on your first turn for that new team will also be creidted to one of your other teams as well. SO basiclaly half price offer. Can't be better than that can it.

MUTTERINGS AND MEANDERINGS OF THE KA MIND

Just a reminder this time. As you all know you can only have five players in any of the three main outfield areas. This has an effect on any specialist players that you might have who normally add their levels to another outfield area. So if you have five players then the amount that your specialist adds to that area is always halved. This is often forgotten by managers expecting more form their MF specialists in important areas.