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KICKABOUT ONLINE

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THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HAN SHOT FIRST	22	10	1	0	52	4	7	4	0	31	7	72	56
2 CHERNOBYL	22	10	1	0	39	6	6	1	4	28	20	41	50
3 THE FORCE	22	7	3	1	17	10	3	5	3	11	10	8	38
4 GALACTIC STARS	22	7	2	2	34	20	2	4	5	11	18	7	33
5 ANDRASSY AVENUE	22	5	5	1	15	11	4	1	6	12	21	-5	33
6 MANDALORE	22	7	1	3	22	18	3	1	7	11	27	-12	32
7 PFC LUBOCRANETS	22	5	4	2	12	5	2	2	7	8	23	-8	27
8 SITH HAPPENS FC	22	4	5	2	16	9	1	5	5	2	10	-1	25
9 GOBAITH FC	22	4	2	5	16	13	2	2	7	6	32	-23	22
10 FULL THROTTLE FC	22	4	4	3	15	11	1	2	8	10	29	-15	21
11 HENLEY ROVERS	22	3	3	5	16	18	1	1	9	13	37	-26	16
12 ETERNAL SPRINGS	22	2	1	8	7	24	0	4	7	6	27	-38	11

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 DYSTOPIA IV	22	7	3	1	24	5	7	3	1	20	6	33	48
2 HILL VALLEY	22	8	3	0	34	5	6	3	2	22	19	32	48
3 BRUTUS AWAKENS	22	6	1	4	14	7	7	1	3	24	13	18	41
4 GALERIE BLEU FC	22	5	6	0	14	2	6	2	3	15	9	18	41
5 STILE COMMON	22	5	5	1	8	3	3	5	3	5	5	5	34
6 STAR COMMAND	22	4	5	2	14	12	2	7	2	5	7	0	30
7 MOSEISLEY JAWAS	22	5	3	3	24	14	3	3	5	10	22	-2	30
8 SMITHY ATHLETIC	22	6	2	3	23	15	1	3	7	9	20	-3	26
9 MEMORIAL PARK	22	3	3	5	8	14	2	4	5	3	13	-16	22
10 JLR COMMANDOS	22	4	2	5	11	18	1	1	9	14	36	-29	18
11 RPG ROVERS	22	2	4	5	6	10	1	3	7	3	17	-18	16
12 STARFIGHTER FC	22	1	0	10	10	27	0	2	9	2	23	-38	5

HOPE LEAGUE. DIVISION 3

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 KA ROYALTY	22	8	3	0	25	9	2	5	4	6	11	11	38
2 THE MIGS	22	4	7	0	12	1	5	3	3	15	12	14	37
3 WACKY RACERS FC	22	5	6	0	11	1	3	6	2	3	2	11	36
4 BEVERAGE UTD	22	5	5	1	19	7	4	2	5	15	17	10	34
5 PARK STREET	22	7	2	2	20	7	1	7	3	6	11	8	33
6 MARSHFIELD ROV	22	5	5	1	8	4	2	5	4	3	8	-1	31
7 DARKSIDE ARTS	22	6	2	3	13	7	2	3	6	4	10	0	29
8 TON-EIGHTY FC	22	5	3	3	16	9	2	4	5	4	13	-2	28
9 DYNAMO KASHYYYK	22	4	5	2	8	5	2	4	5	5	11	-3	27
10 LEAMINGTON SPA	22	3	3	5	10	11	2	5	4	13	17	-5	23
11 SEASIDE FC	22	1	3	7	4	13	2	4	5	6	21	-24	16
12 TUSKEN RAIDERS	22	0	7	4	2	8	1	3	7	2	15	-19	13



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Hope League - Session Sixteen

Season 5

RESULTS SESSIONSIXTEEN

ROUND UP

While Chris B regains the title in fine style, we see a rather are event, a relegation for the Lawton household as **Full throttle** continue their full throttle dive to oblivion. Even the best can get it completely wrong eh?

What a finish in the second as **Dystopia & Hill Valley** finish level on points, Mr Sutton taking the title by one goal.

Behind them it was a tie for the third promotion place with **Brutus & the Galerie** all square on points and goals. Brutus go up as they scored more goals in the season. Tough cheese for the Bleu.

KA Royalty defeat **The Migs** in the last game of the season to win the third division, While **Wacky Racers** did what they had to do, killing off the rest by winning their must win last game.

Congrats to cup-winners **Han Shot** who do the double. Can't say better than that can you. **Dystopia** ran them close in normal time as they tired to make

MANAGER OF THE MONTH

Div 1 goes to Chris B and **Han Shot**
Div 2 goes to Neil Barrett and **Hill Valley**
Div 3 goes to Gareth Ashcroft and **KA Royalty**

RESULTS ROUND-UP

TEMPERATURE: Hot

Week forty-six

DIVISION 1

CHERNOBYL Lovelace 26,48 Kuvshinova 32 Interlagos 83,85 bkd - Levysky (8)	5 : 0 GOBAITH FC (H - 0.7) Att 46469 Wind: Brisk Pitch: Good
GALACTIC STARS Skywalker seamy 7,45 Att 30452 Wind: Light	2 : 2 ETERNAL SPRINGS (A - 0.3) Torsten 37 Deporov 54 Pitch: Hard
SITH HAPPENS FC Att 44000* Wind: Light Pitch: Good	0 : 2 MANDALORE (H - 0.5) Bo smith 27 Seamy mcycoda 84 Inj - Margaritas (2)/ Iam mighty (1)
HAN SHOT FIRST Geni 19,27,86 Calrissian 25 Dahl 43 Atris 61,68 Jonny b goode 61 off - Dahl (54)	8 : 1 FULL THROTTLE FC (H - 1.5) Massa 69 Att 51000* Wind: Brisk Pitch: Good *Derby Game*
HENLEY ROVERS Att 33380 Wind: Light	0 : 1 THE FORCE (H - 0.1) Binks jensen 63 Pitch: Good
PFC LUBOCRANETS bkd - Readowska (25) Att 47771 Wind: Light	0 : 2 ANDRASSY AVENUE (H - 0.3) Zed zakouski 71 Cigoli 79 Pitch: Hard

DIVISION 2

STILE COMMON Att 28408 Pitch: Hard	0 : 0 STAR COMMAND (A - 0.7) Wind: Light
GALERIE BLEU FC Cobalt 11 Fraser 24 Delacroix 87	3 : 0 MOSEISLEY JAWAS (H - 0.9) Att 33687 Wind: Light Pitch: Hard
RPG ROVERS Marv berry 84 bkd - Classic wow (14)/ Warcraft (54)/ Xcom tw0 (8) Inj - Xcom apocalypse (1) Pitch: Hard	1 : 2 HILL VALLEY (A - 1.7) Mr sandman 52 Mcfly 79 Inj - Sergei (1) Att 32161 Wind: Light *Derby Game*
STARFIGHTER FC Platonov 20,30 Att 27177 Wind: Light Pitch: Hard	2 : 3 DYSTOPIA IV (A - 0.9) Cockroach 15 Chemical watse 25 Rotting corpse 48
MEMORIAL PARK Att 30150 Pitch: Hard	0 : 0 SMITHY ATHLETIC (A - 0.1) Wind: Light
BRUTUS AWAKENS Sith thompson 27,39 Jabba sehr hut 41 Pitch: Hard	3 : 0 JLR COMMANDOS (H - 0.7) Att 36000* Wind: Light

DIVISION 3

WACKY RACERS FC Arkansas 27 Patt 90 bkd - Baldurs gate (3)	2 : 0 TUSKEN RAIDERS (H - 2.9) Att 36000* Wind: Brisk Pitch: Hard
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BLUE FOR BLEU WHO BLEW IT

DARKSIDE ARTS Att 38891 Wind: Light Pitch: Good	0 : 4 BEVERAGE UTD (A - 2.9) Gorilka 7 Iced coffee 72,85 Dave smith 89
PARK STREET off - Flemensfirth (3) Wind: Light	0 : 0 DYNAMO KASHYYYK (A - 1.1) Att 35000* Pitch: Hard
LEAMINGTON SPA Att 36843 Wind: Light	0 : 2 SEASIDE FC (H - 1.5) Newquay 43,47 Pitch: Wet
MARSHFIELD ROV bkd - Conradi (19)/ Kruger (86)/ Durby (53) Wind: Light	0 : 2 TON-EIGHTY FC (A - 0.3) Hill 14 Van duijvenbode 23 Att 36000* Pitch: Hard
KA ROYALTY Duke engslev 31 Earl barrett 49 Ahsoka tano 56 bkd - King rob (22) Pitch: Good	3 : 2 THE MIGS (A - 0.1) Williams 30 Lundgren 68 Att 35000* Wind: Light *Derby Game*

Week forty-seven

THE HOPE CUP

FINAL

HAN SHOT FIRST Dahl 20,120 Jonny b goode 73,100 Han solo 105 bkd - Bowdaar (16) Pitch: Good	5 : 2 DYSTOPIA IV (H - 1.3) [AET] Bao dur 24(p) Cockroach 57 Att 52709 Wind: Brisk
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Week forty-eight

HOPE FRIENDLIES

DROYLSDEN(NL)	2 : 4 BRUTUS AWAKENS (A - 2.1)
DYSTOPIA IV	2 : 4 OXFORD CITY(NL) (H - 0.9)
CHERNOBYL	3 : 4 STAFFORD(NL) (H - 0.7)
LEATHERHEAD(NL)	1 : 2 GALERIE BLEU FC (A - 0.3)
HAN SHOT FIRST	1 : 0 LEEK TOWN(NL) (H - 0.7)
HERNE BAY(NL)	1 : 1 ETERNAL SPRINGS (A - 0.9)
ILFORD(NL)	3 : 2 JLR COMMANDOS (A - 0.5)
TRURO CITY(NL)	6 : 2 KA ROYALTY (H - 2.4)
MARSHFIELD ROV	2 : 4 TAMWORTH(NL) (H - 0.5)
MEMORIAL PARK	3 : 3 WHITBY TOWN(NL) (H - 1.1)
PFC LUBOCRANETS	1 : 3 ROMULUS(NL) (H - 0.5)
MET POLICE(NL)	0 : 5 STAR COMMAND (A - 1.7)
THE FORCE	1 : 3 UXBRIDGE(NL) (H - 0.5)
TELFORD UTD(NL)	2 : 2 TON-EIGHTY FC (H - 1.7)
ENFIELD(NL)	1 : 3 TUSKEN RAIDERS (H - 3.1)
WACKY RACERS FC	0 : 2 WOKING(NL) (A - 1.3)

WEATHER FORECAST

Temperature next session: Hot
Predicted wind speed next session: Calm



After this season
manager Sutton can
throw away the
disguise he wore at
home matches,
success and he is
loved



STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	ROB LEWANDOWSKI	CHERNOBYL	27
2	JONNY B GOODE	HAN SHOT FIRST	26
3	GENI	HAN SHOT FIRST	23
4	LOVELACE	CHERNOBYL	20
5	DAHL	HAN SHOT FIRST	16
6	YODA ARMSTRONG	GALACTIC STARS	14
7	HAN SOLO	HAN SHOT FIRST	12
8	BO SMITH	MANDALORE	11

DIVISION 2

1	BAO DUR	DYSTOPIA IV	21
2	ROTTING CORPSE	DYSTOPIA IV	18
3	YARMY	HILL VALLEY	17
4	LEWANDYODASKI	BRUTUS AWAKENS	15
5	MAD DOG	HILL VALLEY	11
6	EWOK ASH	BRUTUS AWAKENS	10
7	TROMSKAR	JLR COMMANDOS	10
8	TURBO SMITH	SMITHY ATHLETIC	10

DIVISION 3

1	MORTEN SMITH	BEVERAGE UTD	16
2	WILLIAMS	THE MIGS	11
3	DUKE ENGSLEV	KA ROYALTY	10
4	ZAGATO	PARK STREET	8
5	XCOM	BEVERAGE UTD	8
6	AHSOKA TANO	KA ROYALTY	6
7	VAN DUIJVENBODE	TON-EIGHTY FC	6
8	SCHOLES	MARSHFIELD ROV	5

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- DAHL [1] (HAN SHOT FIRST) / FLEMENSFIRTH [6] (PARK STREET) / DURBY [3] (MARSHFIELD ROV) /

Since A Home Win

Tusken Raiders	11 games
Seaside Fc	6 games
Pfc Lubocranets	4 games
Smithy Athletic	4 games
Darkside Arts	4 games

Since An Away Win

Starfighter Fc	34 games
Eternal Springs	12 games
Jlr Commandos	10 games
Sith Happens Fc	9 games
Star Command	8 games

MANAGERIAL RATINGS - POSITION

TOP

HAN SHOT FIRST - 0

CHERNOBYL - 4

THE FORCE - 8

BOTTOM

LEAMINGTON SPA - 132

SEASIDE FC - 136

TUSKEN RAIDERS - 140

MANAGERIAL RATINGS - WAGES PER LEVEL

TOP

CHERNOBYL - 0

TUSKEN RAIDERS - 4

DYNAMO KASHYYYK - 8

BOTTOM

STARFIGHTER FC - 132

GOBAITH FC - 136

THE FORCE - 140

MANAGERIAL RATINGS - CASH

TOP

STILE COMMON - 0

STARFIGHTER FC - 3

MOSEISLEY JAWAS - 6

BOTTOM

GOBAITH FC - 99

RPG ROVERS - 102

FULL THROTTLE FC - 105

MANAGERIAL RATINGS - DPS

TOP

HILL VALLEY - 0

STAR COMMAND - 3

SMITHY ATHLETIC - 6

BOTTOM

DARKSIDE ARTS - 99

MARSHFIELD ROV - 102

LEAMINGTON SPA - 105

Consec. Home Wins

Chernobyl	10 games
Ka Royalty	6 games
Han Shot First	5 games
Hill Valley	4 games

AUCTION PAGE

**The transfer deadline comes
into operation at the end of
Session thirteen**

IE NOW

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

AUCTION NOTES

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**, as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

NOTE
THIS
WELL

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

PLEASE NOTE

You will all notice a new stat on your turnsheets. In the space where BW/CR stats are listed there will be a X% number against all goalkeepers. This will rate your GK on his shot-saving ability and will be cumulative.

Two points to note. It does not include penalties and own goals, but does include friendlies. And before shouting that it is wrong, remember that all shots against you are tested against the sweeper for blocking them before the GK.

I have some ideas about how to use this stat in the future so watch this space

KA MUSINGS & MEANDERINGS

With only a few exception or so, the Kickabout leagues have all been hard-fought and gone down to the wire to discover who finish as champions. A couple of walkover leagues but hopefully they will change. Is the closeness due to improve managerial acumen or just the law of averages finally killing the super teams?

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

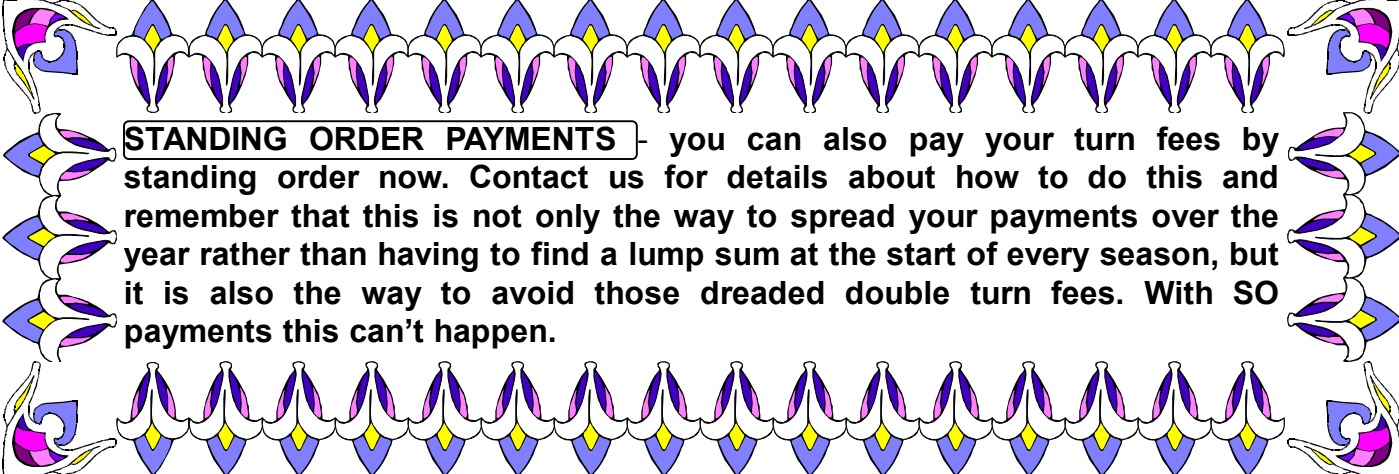
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

**PLEASE NOTE THAT UNLESS YOU SUBSCRIBE TO
TEAMPICK/SHOMATCH THEN YOUR TEAMSHEETS WILL
ALWAYS BE SENT OUT BY POST. EMAIL TURNS ARE
ONLY SENT TO TEAMPICK/ SHOMATCH SUBSCRIBERS**

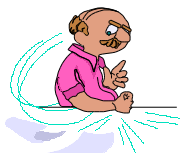
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

HOPE SEASON FIVE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

- S2** 1st round (bottom eight teams from last season)
- S4** 2nd round (4 winners plus thirty-two byes from 1st round)
- S7** 3rd round
- S10** Quarter-finals
- S14** SF
- S16** final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The two group winners with the lowest points total will play off on session six

- S8** Quarter-finals
- S12** Semi-finals
- S14** Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of twenty teams. All the third division along with the bottom eight of the second division as at the end of S10

- 1st** round is on S11 - bottom eight in division three play off (no replays)
 - 2nd** round is on S12 - sixteen teams (no replays)
 - 3rd** round is on S13 - eight teams (no replays)
- Semi-finals are on S14 - (no replays)
and so Final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info.

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>

Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier than ploughing through back newsletters, etc.



FORTHCOMING KA WEEKENDS

GLASGOW 2022 13th-16th October

Craig Lawton & Neil humphries are the first taker

Rooms booked Fees paid

1 MOI

2 CRAIGINS

3CAT WOMAN

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

FIRST COME FIRST SERVED SO TO SPEAK

Geraldo, Jens , Seamy, Colly, Morten, Cranners, , Rob Lewis, Gareth Ashcroft, Chris Ballantyne, Dag, Graeme Miller & Andy Baker say they are coming to Glasgow

possibles are Adrian, Neil B, Dennis, Wynne, Gareth, Thomas & Bo

Danny the B where are you?

ODENSE MAY 2023

now set for 11th to 14th of May

Dave Hargraves says he and his son are coming to Odense next May as are
Geraldo, Jens, Seamus & firsty-in Neil H

There is a plan to go to North Wales in October next year and we will be back in Norwich
in May 2024, with the same kind of format as the once juxt gone

WATCH THIS SPACE

SOMETHING FOR EVERYBODY TO REMEMBER

It seems that even old stagers of the game still can't work out what order games are to be played in.
SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged league maxcth should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup
game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games
you are playing this session and it will put them in the correct order, OK)

**NB In teampick trophy games come after League Cup it appears. Please realise that they don't. In the
fullness of time the temapick maestro will change this**

