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KICKABOUT ONLINE

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THE HOPE LEAGUE

THE ROLE OF HONOUR

DIVISION ONE

Winner - The Force

Runner-up - Han Shot First

3rd Place - Full Throttle FC

DIVISION TWO

Winner - Chernobyl

Runner-up - Henley Rovers

3rd Place - Andrassy Avenue

THE HOPE CUP

Winner - The Force

Runner-up - PFC Lubocranets

THE HOPE LEAGUE CUP

Winner - The Force

Runner-up - Andrassy Avenue

THE HOPE TROPHY

Winner - Chernobyl

Runner-up - Moseisley Jawas

MANAGER OF THE YEAR AWARD

goes to manager Morten Jensen of
THE FORCE

MOST IMPROVED TEAM AWARD

goes to Chernobyl

PERFORMANCE OF THE YEAR AWARD

goes to THE FORCE for total
dominance on all fronts

THE GMS AWARD

goes to MEMORIAL PARK, simply
the best36-1ers

THE FAIR PLAY AWARD

goes to GALACTIC STARS 0
DPPS to their name

PUNDIT PRATTLE

I think **The Force** will be the etam to beat this seasn and could retain the tile. They will be challenged though by former champs **Han Shot Firts**, and **galactic Stars**, though the way they faded this season doesn't set me alight with fire.

Strugglers well at present I can't see afar past **Mandalore** again, and **Eternal Springs**. But anything could happen and probably will down there.

Wath out for relegated **Stile Common** to carry all before them in the second division promotion battle. Add to this they are the richest club in the league so can buy to paper over any cracks. Challengers should be **Dystopia IV** (hmm), and **Moseisley Jawas** (even more of a hmmm). Plenty of cash in this division though to upset a number of applecarts.

AT the bottom well **RPG Rovers** look to have it all to do (lucky there is no relegation this seasn Paul). while despite their efforts lasts season looks like **Memorial Park** could struggle

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Hope League - Start-up

Season 5

THE ROLE OF HONOUR

DIVISION ONE

SEASON ONE Winner - Sith Happens FC	Runner-up - Mandalore	3rd Place - Moseisley Stars
SEASON TWO Winner - Sith Happens FC - 38	Runner-up - Han Shot First - 37	3rd Place - Mandalore - 36
SEASON THREE Winner - Han Shot First - 49 Stars - 39	Runner-up - Sith Happens FC - 39	3rd Place - Galactic
SEASON FOUR Winner - The Force - 51	Runner-up - Han Shot Firts - 47	3rd Place - Full Throttle FC - 45
DIVISION TWO		
SEASON ONE Winner - JLR Commandos	Runner-up - Han Shot First	3rd Place - Gobiath FC
SEASON TWO Winner - Smithy Athletic - 40	Runner-up - Chernobyl - 29	3rd place - Stile Common - 24
SEASON THREE Winner - PFC Lubocranets - 49	Runner-up - Full Throttle Fc - 48	3rd Place - The Force - 40
SEASON FOUR Winner - Chernobyl - 51	Runner-up - Henley Rovers - 47	3rd Place - Andrassy Avenue - 47

THE HOPE CUP

SEASON ONE Winner - Gobiath FC	Runner-up - Han Shot First
SEASON TWO Winner - Mandalore	Runner-up - Smithy Athletic - 4-1
SEASON THREE Winner - Chernobyl	Runner-up - The Force - 3-0
SEASON FOUR Winner - The Force	Runner-up - PFC Lubocranets - 2-2 (AET) (pens 8-7)

THE HOPE LEAGUE CUP

SEASON ONE Winner - Sith Happens	Runner-up - Mandalore
SEASON TWO Winner - Sith Happens FC	Runner-up - Galactic Stars - 1-0
SEASON THREE Winner - The Force	Runner-up - Sith Happens FC - 2-2
SEASON FOUR Winner - The Force	Runner-up - Andrassy Avenue - 1-0

THE HOPE TROPHY

SEASON ONE Winner - Galerei Bleu FC	Runner-up Mandalore
SEASON TWO Winner - Chernobyl	Runner-up - Gobaith FC - 5-1
SEASON THREE Winner - Hill Valley	Runner-up - Galerie Blue FC - 3-1
SEASON FOUR Winner - Chernobyl	Runner-up - Moseisley Jawas - 6-3

TOP GOALSCORERS

DIVISION ONE - Sarlacc - Mandalore -22

DIVISION TWO - Smith - Chernobyl - 16

SEASON THREE - Divison One - DAHL - HAN SHOT FIRST - 22 divison Two - JOHN SMITH - FULL THROTTLE FC - 18

SEASON FOUR - Division One -GENI(Han Shot) & AHSOKA TANO (Mandalore) - 19 - Divison Two - ROB LEWANDOSKI & MR SANDMAN (Hill valley) - 15

LEAGUE CUP GROUPS

A

- 1) Gobaith FC
- 2) Starfighter FC
- 3) Leamington Spa
- 4) Full Throttle FC

LEAGUE CUP GROUPS

B

- 1) Galerie Blue FC
- 2) Beverage Utd
- 3) The Force
- 4) Han Shot First

LEAGUE CUP GROUPS

C

- 1) Moseisley Jawas
- 2) Memorial Park
- 3) Brutus Awakens
- 4) Wacky Racers FC

LEAGUE CUP GROUPS

D

- 1) Eternal Springs
- 2) Smithy Ath
- 3) Seaside FC
- 4) Galactic Stars

LEAGUE CUP GROUPS

E

- 1) Stile Common
- 2) PFC Lubocranets
- 3) RPG Rovers
- 4) Dynamo Kashyyyk

LEAGUE CUP GROUPS

F

- 1) Ton-eighty FC
- 2) Ka Royalty
- 3) Chernobyl
- 4) Henley Rovers

LEAGUE CUP GROUPS

G

- 1) Marshfield Rov
- 2) Mandalore
- 3) Andrassy Avenue
- 4) Hill Valley

LEAGUE CUP GROUPS

H

- 1) Tusken Raiders
- 2) Park Street
- 3) Darkside Arts
- 4) Sith Happens FC

LEAGUE CUP GROUPS

I

- 1) The Migs
- 2) Star Command
- 3) Dystopia IV
- 4) JLR Commandoes

SCHEDULE

SESS 2 - 1 v 2 / 3 v 4

SESS 3 - 4 v 1 / 2 v 3

SESS 5 - 4 v 2 / 3 v 1

Group Winners qualify
four best losers play off in S6 for last
two quarter-final places

AUCTION PAGE

NO	POS	AGE/SK	CAT	TYPE	COMMENTS
1)	GK	18-2	-	FUT	
2)	DF	29-8	S	-	150 CAPTAIN GAMES
3)	DF	20-8	P	-	[BW95]
4)	MF	18-0	PS	SBY	(YES QUAL ZERO)
5)	MF	20-13	S	STAR	
6)	FW	25-4	P	-	[BW80/80) FAST RISER
7)	FW	19-10	PS	-	[CR95]
8)	UT	19-7	S	-	EXCEP MARKER
9)	FWS	18-12	P	APP	(90% PS TRAINED)
10)	SUPER PHYSIO				
11)	SUPERSCOUT				

(All these players are of UKRainian NAT and must be named accordingly)

AUCTION NOTES

NOTE
THIS
WELL

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,** as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three sessions FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

KICKABOUT MUSINGS & MEANDERINGS

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged matches should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline. co.uk to see the goodies

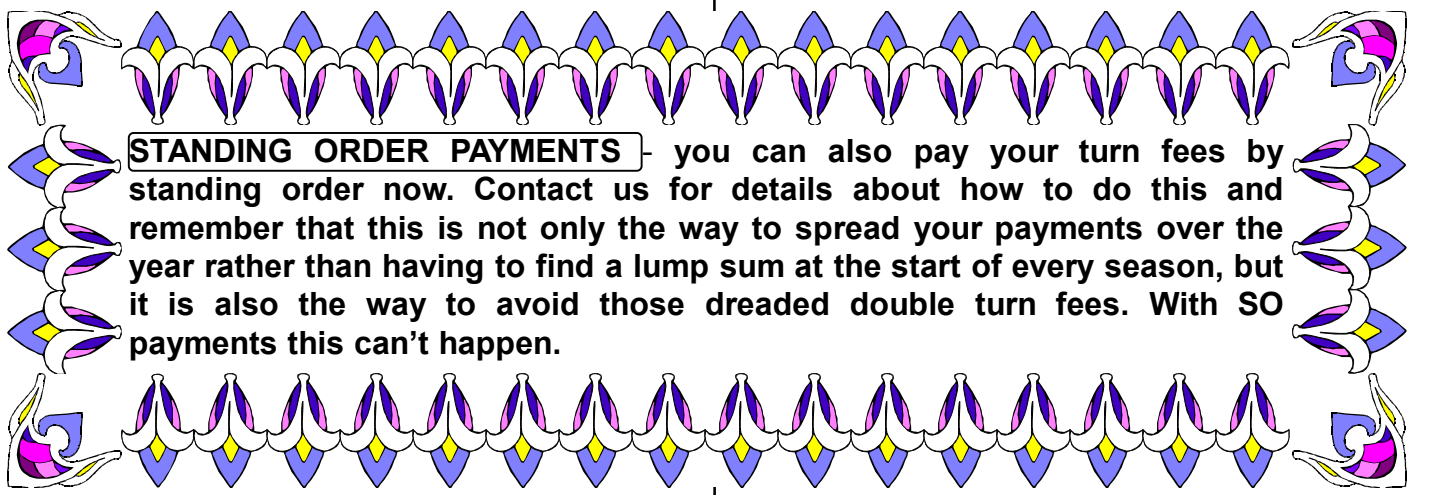
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.



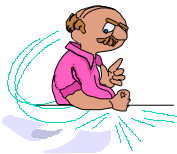
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

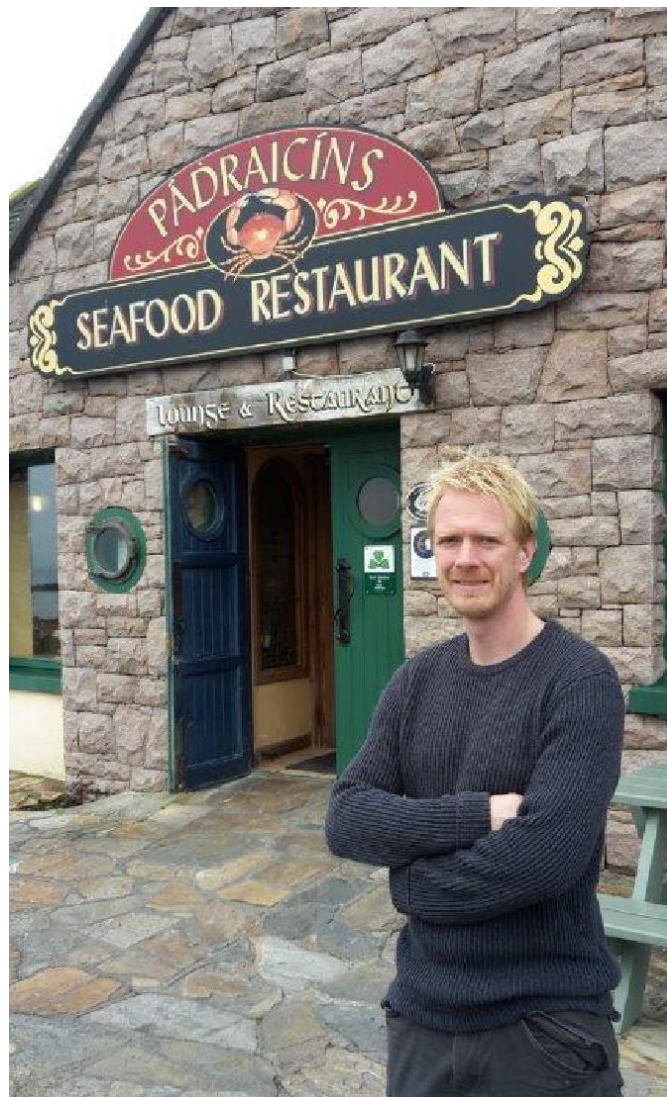
THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>



I TRAIN MY MEN ON SEAMUS MUSSELS AND CHOWDER

HOPE SEASON FIVE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

- S2** 1st round (bottom eight teams from last season)
- S4** 2nd round (4 winners plus thirty-two byes from 1st round)
- S7** 3rd round
- S10** Quarter-finals
- S14** SF
- S16** final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The two group winners with the lowest points total will play off on session six

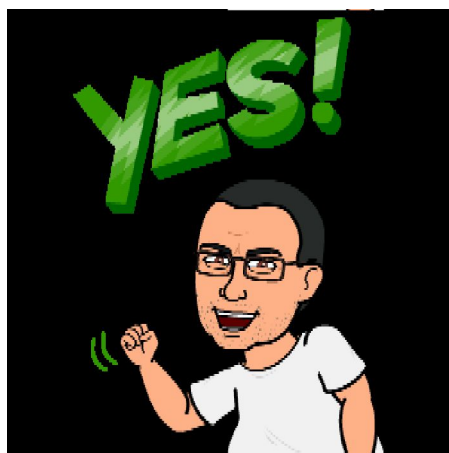
- S8** Quarter-finals
- S12** Semi-finals
- S14** Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of twenty teams. All the third division along with the bottom eight of the second division as at the end of S10

- 1st** round is on S11 - bottom eight in division three play off (no replays)
 - 2nd** round is on S12 - sixteen teams (no replays)
 - 3rd** round is on S13 - eight teams (no replays)
- Semii-finals are on S14 - (no replays)
and so Final is on S15 with no replay



SAYS GERALDO - FINALLY