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KICKABOUT ONLINE

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THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 THE FORCE	22	10	1	0	25	4	5	5	1	18	7	32	51
2 HAN SHOT FIRST	22	5	6	0	22	3	8	2	1	40	14	45	47
3 FULL THROTTLE FC	22	6	4	1	17	5	7	2	2	35	13	34	45
4 SITH HAPPENS FC	22	6	3	2	22	13	4	4	3	17	8	18	37
5 GALACTIC STARS	22	5	3	3	24	22	4	4	3	19	11	10	34
6 ETERNAL SPRINGS	22	4	3	4	21	23	5	3	3	19	14	3	33
7 PFC LUBOCRANETS	22	5	4	2	28	14	3	3	5	14	20	8	31
8 MANDALORE	22	3	1	7	24	36	3	3	5	35	35	-12	22
9 GOBAITH FC	22	4	1	6	20	23	1	2	8	8	32	-27	18
10 SMITHY ATHLETIC	22	2	2	7	8	33	2	3	6	12	37	-50	17
11 STILE COMMON	22	1	5	5	9	28	1	3	7	4	15	-30	14
12 JLR COMMANDOS	22	1	2	8	12	25	2	1	8	8	26	-31	12

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 CHERNOBYL	22	9	1	1	22	10	7	2	2	18	6	24	51
2 HENLEY ROVERS	22	7	4	0	22	4	7	1	3	28	14	32	47
3 ANDRASSY AVENUE	22	8	3	0	32	9	6	2	3	23	15	31	47
4 DYSTOPIA IV	22	7	3	1	27	10	4	3	4	20	14	23	39
5 MOSEISLEY JAWAS	22	8	0	3	21	18	2	1	8	21	33	-9	31
6 HILL VALLEY	22	5	2	4	23	16	3	3	5	22	20	9	29
7 GALERIE BLEU FC	22	4	3	4	12	17	4	2	5	19	18	-4	29
8 MEMORIAL PARK	22	4	3	4	18	9	1	7	3	6	9	6	25
9 BRUTUS AWAKENS	22	5	0	6	24	24	2	2	7	13	20	-7	23
10 RPG ROVERS	22	4	1	6	10	18	3	1	7	6	11	-13	23
11 STAR COMMAND	22	3	6	2	9	6	0	3	8	2	14	-9	18
12 STARFIGHTER FC	22	2	1	8	7	43	0	0	11	6	53	-83	7

What an end of season for Morten Jensen as his **Force** live up to their name winning three trophies in the space of three sessions. Have to give him **MANAGER OF THE MONTH** AS WELL.

Second division award goes To Gerard Molloy. title and trophy for him to cap a fine season. First division here he comes



UNACCUSTOMED
AS I AM



BEEN WAITING
FOR THIS
SINCE I WUZ A
YOUNGSTER

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the copyright property of Spellbinder
Games & C T Dempsey

Hope League - Session Sixteen

Season 4

RESULTS HOPE SESSION SIXTEEN

MORTEN FORCES IT HOME

RESULTS ROUND-UP

TEMPERATURE: Hot

Week forty-six

DIVISION 1

MANDALORE Nam beroya 17 Ahsoka tano 29,42 Ola 48	4 : 0 GOBAITH FC (A - 0.5) Att 49023 Wind: Calm Pitch: Hard
GALACTIC STARS Att 35500* Wind: Calm Pitch: Hard	0 : 4 JLR COMMANDOS (A - 0.1) Gruss 17 Jones 31 Tromskar 49 Starkey 86
SITH HAPPENS FC Att 43000* Wind: Calm Pitch: Hard	0 : 2 THE FORCE (A - 1.3) Craig o'moaner 41 Binks jensen 61 bkd - Craig o'moaner (22)
HAN SHOT FIRST Zam wessell 13 Jonny b goode 36 Dahl 89 Wind: Calm	3 : 3 ETERNAL SPRINGS (H - 2) Nevaending 8 Almanac 9,22 Att 52271 Pitch: Wet
STILE COMMON Att 30933 Wind: Light Pitch: Good	0 : 5 FULL THROTTLE FC (A - 1.7) Kebab 3,26,35 John smith 11 Lundgren 77
PFC LUBOCRANETS Readowska 17,39 Apeiranthos 22 Wookiesky 36,71 Supracondylar 37 Lawtonovska 60,67 Thommosar 63	9 : 0 SMITHY ATHLETIC (H - 5.3) Att 48000* Wind: Calm Pitch: Good

DIVISION 2

HILL VALLEY Marv berry 19 Att 28468 Pitch: Hard	1 : 0 STAR COMMAND (H - 0.3) bkd - Faith (45) Wind: Calm
GALERIE BLEU FC Botowski 17(p) Putino 20,48 off - J'adoregareth (40) Att 38212 Wind: Calm Pitch: Hard *Derby Game*	3 : 8 ANDRASSY AVENUE (A - 0.5) Spiegel 3,45 Lazuli 4,69 Austin friars 37 Mawenzi 37 Kemari 64,73 Inj - Goldspur (1)/ Encke (1)
RPG ROVERS Att 30201 Wind: Calm Pitch: Hard	0 : 2 CHERNOBYL (A - 0.3) Bearadi 68 Babbage 71
STARFIGHTER FC Att 25624 Wind: Calm Pitch: Hard	0 : 5 MOSEISLEY JAWAS (H - 0.1) Mon calamari 7,43 Sarlace 24 Ackbar 49 Berry 62 off - Mon mothma (17)
MEMORIAL PARK Att 28634 Pitch: Good	0 : 0 DYSTOPIA IV (A - 0.3) Wind: Calm
BRUTUS AWAKENS	0 : 4 HENLEY ROVERS (A - 0.5)

Att 29080
Wind: Calm
Pitch: Hard

Niagara 5,79
Olsson 10
Gunstar 90

Week forty-seven

THE HOPE CUP

FINAL

THE FORCE Craig o'moaner 26 Simmons 115 bkd - Sith (100) Inj - Polly (1) Att 38727 Wind: Light Pitch: Hard	2 : 2 PFC LUBOCRANETS (H - 1.1) Lawtonovska 25 Supracondylar 100 bkd - Wookiesky (22)/ Lawtonovska (18) Inj - Mbamnamba (1)/ Kp monkeyov (10) *Derby Game*
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THE FORCE WIN PENALTY SHOOTOUT 8 - 7

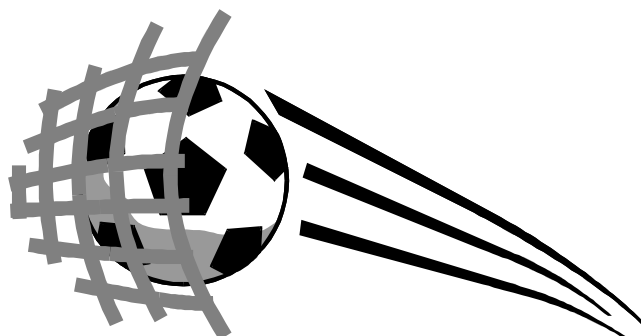
Week forty-eight

HOPE FRIENDLIES

HERNE BAY(NL)	1 : 4 ANDRASSY AVENUE (A - 0.5)
ILFORD(NL)	2 : 3 FULL THROTTLE FC (A - 1.5)
TRURO CITY(NL)	2 : 0 BRUTUS AWAKENS (A - 1.1)
JLR COMMANDOS	1 : 4 TAMWORTH(NL) (H - 0.5)
HILL VALLEY	6 : 2 WHITBY TOWN(NL) (H - 3.7)
ROMULUS(NL)	0 : 2 THE FORCE (A - 0.7)
CHERNOBYL	5 : 5 MET POLICE(NL) (H - 2)

WEATHER FORECAST

Temperature next session: Hot
Predicted wind speed next session: Calm



STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	GENI	HAN SHOT FIRST	19
2	AHSOKA TANO	MANDALORE	19
3	JONNY B GOODE	HAN SHOT FIRST	16
4	ROGUE	THE FORCE	15
5	DAHL	HAN SHOT FIRST	14
6	MUTATION	THE FORCE	14
7	RICKFORD	SITH HAPPENS FC	13
8	JENS SOLO	MANDALORE	13

DIVISION 2

1	ROB LEWANDOWSKICH	CHERNOBYL	15
2	MR SANDMAN	HILL VALLEY	15
3	HILL	HENLEY ROVERS	13
4	BEARADI	CHERNOBYL	13
5	LEWANDYODASKI	BRUTUS AWAKENS	12
6	HART	HENLEY ROVERS	12
7	LEVYTSKY	CHERNOBYL	11
8	FRANTZEN	HENLEY ROVERS	10

Consec. Home Draws

Star Command	4 games
Han Shot First	3 games

Since A Home Draw

Moseisley Jawas	14 games
Brutus Awakens	14 games
Smithy Athletic	7 games
Rpg Rovers	5 games
Dystopia Iv	5 games
The Force	4 games

Since An Away Draw

Starfighter Fc	22 games
Jlr Commandos	9 games
Rpg Rovers	8 games
Smithy Athletic	5 games
Gobaith Fc	5 games
The Force	4 games
Galerie Bleu Fc	4 games
Star Command	4 games

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- MON MOTHMA [1] (MOSEISLEY JAWAS) / J'ADOREGARETH [1] (GALERIE BLEU FC) /

MANAGERIAL RATINGS - SQUAD AGE

TOP

JLR COMMANDOS - 0

GOBAITH FC - 0

STARFIGHTER FC - 0

BOTTOM

DYSTOPIA IV - 63

HAN SHOT FIRST - 66

GALACTIC STARS - 69

MANAGERIAL RATINGS - ATTENDANCE

TOP

HAN SHOT FIRST - 0

SITH HAPPENS FC - 2

PFC LUBOCRANETS - 4

BOTTOM

DYSTOPIA IV - 42

RPG ROVERS - 44

STARFIGHTER FC - 46

MANAGERIAL RATINGS - MPS

TOP

SMITHY ATHLETIC - 0

RPG ROVERS - 2

STILE COMMON - 4

BOTTOM

THE FORCE - 6

ETERNAL SPRINGS - 6

MANDALORE - 6

MANAGERIAL RATINGS - APPS

TOP

MANDALORE - 0

ETERNAL SPRINGS - 0

THE FORCE - 0

BOTTOM

ANDRASSY AVENUE - 46

AUCTION PAGE

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

iE NOW

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

AUCTION NOTES

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,** as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

NOTE

THIS

WELL

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

The transfer deadline comes into operation at the end of Session thirteen ie NOW

KA MUSINGS & MEANDERINGS

Perhaps time to revisit the much under-used Sweeper position. It became apparent when the estimable BAK-DOR-ROB appeared in every international squad even though only a level seven. Obviously not enough people have sweepers. Ok they are expensive to train but don't forget they have a dual purpose at the back. Not only do they add their levels to defence in most circumstances but any shots given away are tested on them before they reach your keeper.

In some respects they cut down your defensive tactics and formations but this along with the fact that they are the only player who can help to nullify a FWT/WG-DFA combo, easing some of the burden that this combo puts on your defenders. Without a SW this combo can cause havoc.

So don't forget the sweeper he might win matches for you played in the right manner.



SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

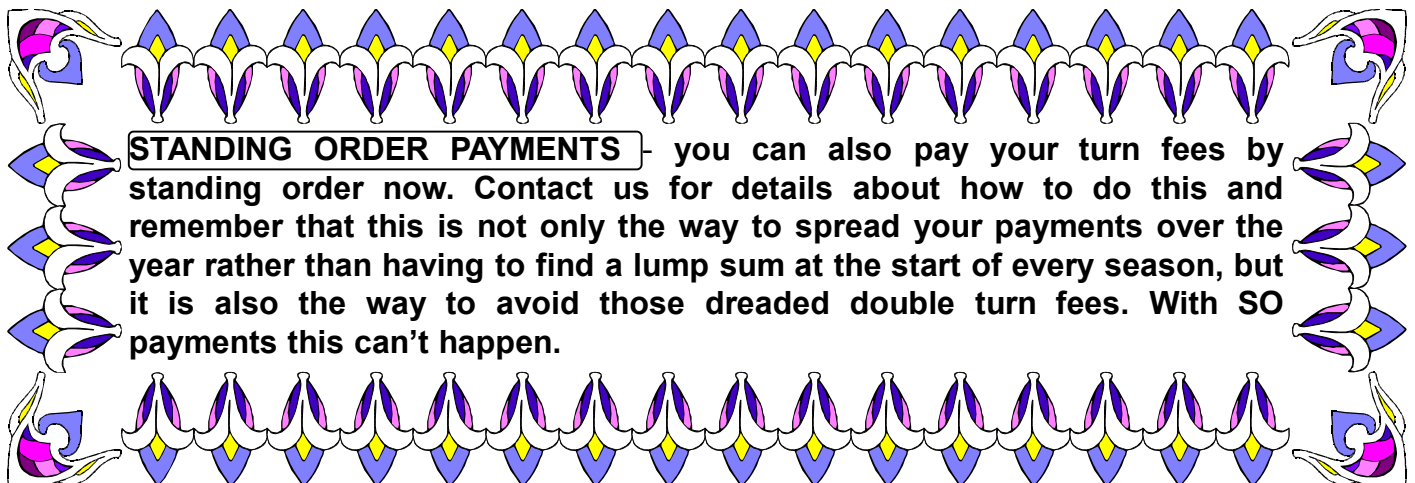
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

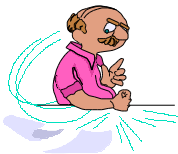
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for **13th-15th may** next year in Norwich.

NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

Defo in are Steve Thompson, Nail Barrett, Chris Moore, Neil Humphries, Graeme Miller, Richard Pickup, Paul Butler, Seamus & Andy Baker

Probables are Jens, Dag, Gerard & Gareth

|

Rob Scott & Paul Sutton say they maybe coming along

AND MORE

Further weekend are tentatively planned
GLASGOW 2022

Craig Lawton is the first take here

ODENSE MAY 2023

Geraldo, Jens Baby, Hopless Seam, Colly & Morten say they are coming to Glasgow

Dave Hargraves says he and his son are coming to Odense as are Geraldo, Jens & Seamus



HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

No 1st round in the Hope

S4 2nd round

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The six group winners will qualify, while the four runners-up with the best records will play off on a neutral ground for the final two places

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>



PLEASE NOTE THAT UNLESS YOU
SUBSCRIBE TO TEAMPICK/SHOMATCH
THEN YOUR TEAMSHEETS WILL
ALWAYS BE SENT OUT BY POST.
EMAIL TURNS ARE ONLY SENT TO
TEAMPICK/ SHOMATCH SUBSCRIBERS

PLEASE NOTE

You will all notice a new stat on your turnsheets. In the space where BW/CR stats are listed there will be a X% number against all goalkeepers. This will rate your GK on his shot-saving ability and will be cumulative.

Two points to note. It does not include penalties and own goals, but does include friendlies. And before shouting that it is wrong, remember that all shots against you are tested against the sweeper for blocking them before the GK.

I have some ideas about how to use this stat in the future so watch this space



DEN HOPE (LESS?)