

THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 FULL THROTTLE FC	13	4	2	0	12	3	5	0	2	26	11	24	29
2 HAN SHOT FIRST	13	4	3	0	16	0	4	1	1	25	11	30	28
3 SITH HAPPENS FC	13	4	2	0	15	8	3	3	1	15	4	18	26
4 THE FORCE	13	6	1	0	14	2	1	4	1	4	3	13	26
5 GALACTIC STARS	13	4	1	1	16	10	3	2	2	10	7	9	24
6 ETERNAL SPRINGS	13	3	1	3	13	12	2	2	2	8	8	1	18
7 PFC LUBOCRANETS	13	2	3	2	9	10	2	0	4	7	13	-7	15
8 SMITHY ATHLETIC	13	2	2	3	6	11	1	3	2	7	13	-11	14
9 GOBAITH FC	13	3	0	3	15	15	0	2	5	4	20	-16	11
10 MANDALORE	13	2	0	5	17	28	1	1	4	10	23	-24	10
11 STILE COMMON	13	0	4	2	2	9	1	1	5	2	10	-15	8
12 JLR COMMANDOS	13	0	1	5	3	14	1	1	5	4	15	-22	5

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 ANDRASSY AVENUE	13	5	1	0	18	6	4	1	2	12	9	15	29
2 HENLEY ROVERS	13	3	4	0	9	2	5	0	1	18	6	19	28
3 CHERNOBYL	13	5	1	1	12	8	3	1	2	7	4	7	26
4 MOSEISLEY JAWAS	13	6	0	1	12	6	1	0	5	10	22	-6	21
5 DYSTOPIA IV	13	3	3	0	14	7	2	1	4	8	12	3	19
6 GALERIE BLEU FC	13	2	2	2	3	5	3	2	2	13	11	0	19
7 HILL VALLEY	13	3	1	3	20	14	2	2	2	8	10	4	18
8 MEMORIAL PARK	13	3	0	3	11	3	1	4	2	4	5	7	16
9 RPG ROVERS	13	2	1	3	4	7	2	1	4	5	8	-6	14
10 STAR COMMAND	13	2	2	2	4	2	0	3	4	1	9	-6	11
11 BRUTUS AWAKENS	13	2	0	5	12	16	1	1	4	7	10	-7	10
12 STARFIGHTER FC	13	2	1	4	6	19	0	0	6	2	19	-30	7

While **Full Throttle** surge to the top of the first division it is at the bottom where the interest lies this session. Wins for **JLR & Gobaith** shake things up though Cranners still looks doomed. Andy Walters great win pulls him out of the bottom three and drags opponents **Smithy** that little bit closer to the relegation zone. Looks like a long way to go both at top and bottom of the first divvy methinks.

Top three in second all draw though **Henley & Andrassy** played each other so probably happy with the point each Nobody managed to take real advantage of it, but is that Jensie I see peaking his head dove the barricade as the **Jawas** move into fourth at the expense of the downwardly mobile **Dystopia**. Looks like top three are going to take some shifting indeed

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Games & C T Dempsey

Hope League - Session Ten

Season 4

RESULTS HOPE SESSION TEN

RESULTS ROUND-UP

TEMPERATURE: Cool

Week twenty-eight

DIVISION 1

ETERNAL SPRINGS Nevaending 19,62 Santo 30,63 Att 30287 Wind: Gale	4 : 6 FULL THROTTLE FC (A - 0.9) Pavel 8 John smith 8,32,67,79 Anderstorp 42 Pitch: Muddy
THE FORCE Att 33026 Wind: Gale	0 : 0 STILE COMMON (H - 1.5) off - Athens (53) Pitch: Muddy
SMITHY ATHLETIC bkd - Dave smith (62)/ Turbo smith (27) Att 41058 Wind: Gale Pitch: Hard	0 : 2 JLR COMMANDOS (A - 0.9) Tromskar 28(p) Kuter 74 bkd - Warhead (16) Inj - Kramm (1)/ Fission (1)/ Warhead (1)
HAN SHOT FIRST Att 53000* Pitch: Good	0 : 0 GALACTIC STARS (H - 1.1) Wind: Gale
GOBAITH FC Robin hood 24,49,63 Swtmae 29 Inj - Hagen (5)	4 : 0 MANDALORE (H - 1.1) Att 34960* Wind: Gale Pitch: Muddy
PFC LUBOCRANETS Att 43000* Pitch: Muddy	0 : 0 SITH HAPPENS FC (A - 0.3) Wind: Gale

DIVISION 2

MOSEISLEY JAWAS Mon calamari 12 bkd - Ackbar (15) off - Devaronian (71) *Derby Game*	1 : 0 DYSTOPIA IV (H - 0.7) Att 33535 Wind: Gale Pitch: Hard
CHERNOBYL Lovelace 24 Levytsky 75 Att 32046 Wind: Brisk	2 : 2 MEMORIAL PARK (H - 0.7) Binns 57 New 83 Inj - Fields (6) Pitch: Good
HENLEY ROVERS Att 26981 Pitch: Muddy	0 : 0 ANDRASSY AVENUE (H - 1.3) Wind: Gale
STARFIGHTER FC Ringwood 61 Att 27879 Pitch: Good	1 : 1 GALERIE BLEU FC (A - 1.1) Gauguin 60 Wind: Gale
STAR COMMAND Att 29371 Pitch: Good	0 : 0 HILL VALLEY (H - 0.1) Wind: Storm
BRUTUS AWAKENS Nok drayen 8 Delta 71 bkd - Nok drayen (41) Att 27367 Pitch: Good	2 : 3 RPG ROVERS (A - 0.9) Withcer 42 Porkins 64 Warcraft 81 Wind: Gale

Week twenty-nine

THE HOPE CUP

Quarter-finals

THE FORCE Mutation 3,13 Athe 24 bkd - Polly (76)	3 : 0 GOBAITH FC (H - 0.5) Att 34829 Wind: Gale Pitch: Muddy
CHERNOBYL Bearadi 61 Johnson 86 Levytsky 90 Att 38920 Wind: Gale Pitch: Muddy	3 : 4 PFC LUBOCRANETS (H - 0.1) Lawtonovska 22,88,90 Dempsov 74 bkd - Fingerlar (57)/ Wookiesky (45)/ Lawtonovska (54) Inj - Readowska (2)
FULL THROTTLE FC Lundgren 63 Wind: Storm	1 : 0 HAN SHOT FIRST (H - 0.3) Att 41230* Pitch: Wet
HILL VALLEY Doc 57 Att 38000* Wind: Storm Pitch: Good	1 : 1 SITH HAPPENS FC (A - 0.7) Rickford 33 bkd - Seymour (15)/ Rob lewandowski (15)

Week thirty

HOPE FRIENDLIES

DIDCOT TOWN(NL)	2 : 0 RPG ROVERS (H - 0.7)
ETERNAL SPRINGS	2 : 0 ALTRINCHAM(NL) (H - 0.5)
WROXHAM(NL)	1 : 0 FULL THROTTLE FC (A - 1.3)
DYSTOPIA IV	0 : 2 DROYLSDEN(NL) (A - 2)
OXFORD CITY(NL)	1 : 0 ANDRASSY AVENUE (H - 0.3)
BRUTUS AWAKENS	0 : 0 STAFFORD(NL) (A - 1.7)
LEATHERHEAD(NL)	1 : 0 CHERNOBYL (H - 3.5)
HAN SHOT FIRST	3 : 0 LEEK TOWN(NL) (H - 1.7)
HERNE BAY(NL)	2 : 0 HENLEY ROVERS (H - 2.3)
HILL VALLEY	0 : 1 ILFORD(NL) (A - 1.1)
TRURO CITY(NL)	3 : 2 GOBAITH FC (H - 1.1)
GALERIE BLEU FC	1 : 0 TAMWORTH(NL) (H - 1.5)
WHITBY TOWN(NL)	5 : 0 JLR COMMANDOS (H - 2.3)
GALACTIC STARS	0 : 0 ROMULUS(NL) (H - 0.1)
MET POLICE(NL)	0 : 1 MOSEISLEY JAWAS (A - 0.3)
MEMORIAL PARK	0 : 0 UXBRIDGE(NL) (A - 1.1)
TELFORD UTD(NL)	5 : 0 PFC LUBOCRANETS (H - 3.3)
MANDALORE	0 : 0 ENFIELD(NL) (A - 1.3)
WOKING(NL)	6 : 0 SITH HAPPENS FC (H - 5.5)
STARFIGHTER FC	0 : 1 CARSHALTON(NL) (A - 2.5)
SOUTHPORT(NL)	0 : 0 SMITHY ATHLETIC (H - 1.3)
ALFRETON TOWN(NL)	2 : 0 STILE COMMON (H - 2.3)
STAR COMMAND	1 : 1 HEDNESFORD (NL) (A - 2)
SUTTON UTD(NL)	1 : 0 THE FORCE (H - 1.1)

WEATHER FORECAST

Temperature next session: Freezing
Predicted wind speed next session: Calm

The Hope Cup

3RD ROUND DRAW

Full Throttle Fc or PFC Lubocranets

The Force v Sith Happens or Hill Valley

**(To be played on Session ten with replays
the following session if needed)**

THE HOPE LEAGUE CUP

Quarter-final Draw

Han Shot First v Andrassy Avenue

The Force v Full Throttle

**(To be played on Session 12 with replays on the
following session if needed)**

THE HOPE TROPHY

1st Round

Memorial Park v Star Command

Brutus Awakens v Starfighter FC

Moseisley Jawas v Andrassy Avenue

RPG Rovers v Mandalore

Henley Rovers v Dystopia IV

Galerie Bleu FC v Cherbobyl

Stile Common v Hill Valley

Gobaith FC v JLR Commandoes

**(First-named at home.Extra time and penalties
to decide all ties)**

**CRAIGINS TOP
OF THE PILE (of?)**



STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	GENI	HAN SHOT FIRST	16
2	TUSKEN	FULL THROTTLE FC	15
3	ROB LEWANDOWSKI	SITH HAPPENS FC	12
4	JONNY B GOODE	HAN SHOT FIRST	11
5	JOHN SMITH	FULL THROTTLE FC	11
6	RICKFORD	SITH HAPPENS FC	10
7	MUTATION	THE FORCE	10
8	ZAM WESSELL	HAN SHOT FIRST	9

DIVISION 2

1	MR SANDMAN	HILL VALLEY	9
2	FRANTZEN	HENLEY ROVERS	8
3	CIGOLI	ANDRASSY AVENUE	7
4	VILLENEUVE	BRUTUS AWAKENS	6
5	HILL	HENLEY ROVERS	6
6	HART	HENLEY ROVERS	6
7	JOHNSON	CHERNOBYL	6
8	DUROS	MOSEISLEY JAWAS	6

MANAGERIAL RATINGS

DIVISION 1

Chris Ballantyn - Han Shot First - 1
 Craig Lawton - Full Throttle Fc - 2
 Steve Thompson - Sith Happens Fc - 3

DIVISION 2

Neil Barrett - Hill Valley - 5
 Gerard Molloy - Chernobyl - 9
 Gareth Ashcroft - Brutus Awakens - 10

Since An Away Win

Starfighter Fc	18 games
Gobaith Fc	10 games
Star Command	7 games
Smithy Athletic	5 games
Moseisley Jawas	5 games
Memorial Park	5 games

Consec. Home Draws

Stile Common	3 games
Dystopia Iv	3 games

PRIVATE DEALS

All deals completed successfully!

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- ATHENS [1] (STILE COMMON) / DEVARONIAN [1] (MOSEISLEY JAWAS) /

MANAGERIAL RATINGS - POSITION

TOP

FULL THROTTLE FC - 0
 HAN SHOT FIRST - 4
 SITH HAPPENS FC - 8

BOTTOM

STAR COMMAND - 84
 BRUTUS AWAKENS - 88
 STARFIGHTER FC - 92

MANAGERIAL RATINGS - WAGES PER LEVEL

TOP

BRUTUS AWAKENS - 0
 FULL THROTTLE FC - 4
 ANDRASSY AVENUE - 8

BOTTOM

GOBAITH FC - 84
 GALACTIC STARS - 88
 RPG ROVERS - 92

MANAGERIAL RATINGS - CASH

TOP

STILE COMMON - 0
 STARFIGHTER FC - 3
 HILL VALLEY - 6

BOTTOM

JLR COMMANDOS - 63
 RPG ROVERS - 66
 PFC LUBOCRANETS - 69

AUCTION PAGE

NOTHING AT ALL

AUCTION FOR SESSION ELEVEN

NO	POS	AKE/SK	CAT	TYPE	COMMENTS
1)	DF	19-9	P	-	RISER (OOP7.5)
2)	FW	19-10	S	-	[CR95] (75% PS TRAINED)
3)	SW	19-8	PS	-	FADER (EXCEP MARKER)
4)	MF	19-9	P	-	RISER (150 CAPT GAMES)
5)	UT	19-10	S	-	[BW95] (75%PS TRAINED)
6)	FWS	19-8	PS	-	FADER [BW90/CR9]

(ALL THESE PLAYERS ARE OF PORTUGUESE NAT AND SHOULD BE NAMED ACCORDINGLY)

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

AUCTION NOTES

NOTE
THIS
WELL

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,** as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

KICKABOUT MUSINGS & MEANDERINGS

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged matches should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)



TWO BOYS SMILING THIS WEEK

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

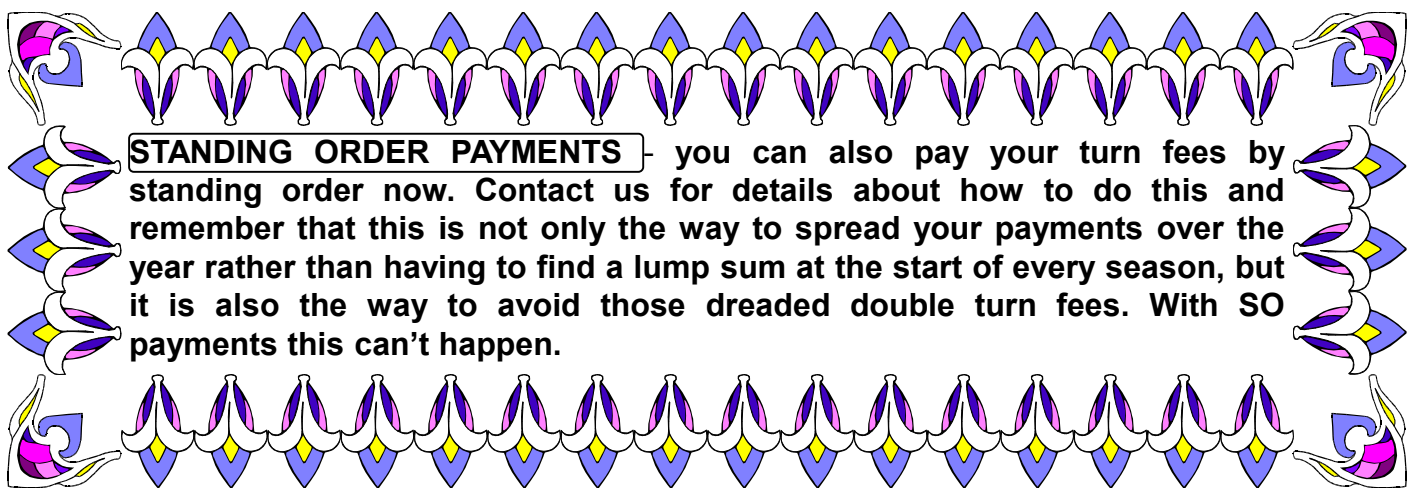
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

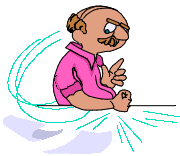
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for **13th-15th may** next year in Norwich.

NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment
me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

First takers are Steve Thompson, Richard Pickup , Chris Moore, Niel Humphries , Andy Baker, Paul
Butler, Dave Craven, Neil Barrett, Seamus , Graeme Miller (ALL PAID)

Jens the Jensen, Geraldo ,Paul Sutton & Colin Armstrong also say they are coming along

AND MORE

Further weekend are tentatively planned
GLASGOW 2022

Craig Lawton is the first take here

ODENSE MAY 2023

Geraldo, Jens Baby, Hopless Seam, Colly & Morten say they are coming to Glasgow

Dave Hargraves says he and his son are coming to Odense as are Geraldo, Jens & Seamus

FEBRUARY VIRTUAL WEEKEND

Yes it will be taking place. Let's hope it is a full one this time

The extravaganza will take place on Saturday the 5th of February. Cost is a
measly £22.50

Get your name down NOW, along with Gerard, Craig, Wynne, Dennis, Gareth,
Rob The Lewis, Adrian, Scot, Morten, Seamus, Paul Fubar, Bo, Dag, Paul B,
Jens & Chris B already



HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

No 1st round in the Hope

S4 2nd round

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The six group winners will qualify, while the four runners-up with the best records will play off on a neutral ground for the final two places

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>



MANAGERS NEEDED

We still have some teams that require a manager to pilot them towards glory.

So SPECIAL OFFER. name a league and we will send you a team. Once you have looked at it then tell us how much credit you think is needed to make it right. Then we will negotiate the actual amount.

Can't say better than that can we?

PLEASE NOTE THAT UNLESS YOU
SUBSCRIBE TO TEAMPICK/SHOMATCH
THEN YOUR TEAMSHEETS WILL
ALWAYS BE SENT OUT BY POST.
EMAIL TURNS ARE ONLY SENT TO
TEAMPICK/ SHOMATCH SUBSCRIBERS

PLEASE NOTE

You will all notice a new stat on your turnsheets. In the space where BW/CR stats are listed there will be a X% number against all goalkeepers. This will rate your GK on his shot-saving ability and will be cumulative.

Two points to note. It does not include penalties and own goals, but does include friendlies. And before shouting that it is wrong, remember that all shots against you are tested against the sweeper for blocking them before the GK.

I have some ideas about how to use this stat in the future so watch this space
