

13 Azalea Drive, Swanley, Kent, BR8 8HX
kickdist@gmail.com

KICKABOUT ONLINE

07470132611

THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HAN SHOT FIRST	12	4	2	0	16	0	4	1	1	25	11	30	27
2 FULL THROTTLE FC	12	4	2	0	12	3	4	0	2	20	7	22	26
3 SITH HAPPENS FC	12	4	2	0	15	8	3	2	1	15	4	18	25
4 THE FORCE	12	6	0	0	14	2	1	4	1	4	3	13	25
5 GALACTIC STARS	12	4	1	1	16	10	3	1	2	10	7	9	23
6 ETERNAL SPRINGS	12	3	1	2	9	6	2	2	2	8	8	3	18
7 PFC LUBOCRANETS	12	2	2	2	9	10	2	0	4	7	13	-7	14
8 SMITHY ATHLETIC	12	2	2	2	6	9	1	3	2	7	13	-9	14
9 MANDALORE	12	2	0	5	17	28	1	1	3	10	19	-20	10
10 GOBAITH FC	12	2	0	3	11	15	0	2	5	4	20	-20	8
11 STILE COMMON	12	0	4	2	2	9	1	0	5	2	10	-15	7
12 JLR COMMANDOS	12	0	1	5	3	14	0	1	5	2	15	-24	2

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 ANDRASSY AVENUE	12	5	1	0	18	6	4	0	2	12	9	15	28
2 HENLEY ROVERS	12	3	3	0	9	2	5	0	1	18	6	19	27
3 CHERNOBYL	12	5	0	1	10	6	3	1	2	7	4	7	25
4 DYSTOPIA IV	12	3	3	0	14	7	2	1	3	8	11	4	19
5 GALERIE BLEU FC	12	2	2	2	3	5	3	1	2	12	10	0	18
6 MOSEISLEY JAWAS	12	5	0	1	11	6	1	0	5	10	22	-7	18
7 HILL VALLEY	12	3	1	3	20	14	2	1	2	8	10	4	17
8 MEMORIAL PARK	12	3	0	3	11	3	1	3	2	2	3	7	15
9 RPG ROVERS	12	2	1	3	4	7	1	1	4	2	6	-7	11
10 BRUTUS AWAKENS	12	2	0	4	10	13	1	1	4	7	10	-6	10
11 STAR COMMAND	12	2	1	2	4	2	0	3	4	1	9	-6	10
12 STARFIGHTER FC	12	2	0	4	5	18	0	0	6	2	19	-30	6

After this session there is something of a traffic jam at the top as the top teams fail to assert their authority. With the **Stars** going from bad to worse it is **Mortie and The Force** who are the team in form now. Six points and really into the title battle. Two points cover the top four now as it all closes up tightly

At the bottom both **Mandalore & Gobaith** get wins, to push **Stile** into deeper trouble. Should be quite a battle here and both **Smitty & PFC** are in reach if the bottom sides put a run together.

Even though none of the second division pace-setters put a six point session together the gap between them and the rest is widening and perhaps unbridgeable now. Helped of course by the implosion of the **Dystopia** boys. Once looking bound for division one it looks like manager Sutton will have to start all over again. Must be galling to see his side fall apart in a five-nil caning by **Brutus**.

KICKABOUT and all it's ideas ,
programs and written materials are
the copyright property of Spellbinder
Games & C T Dempsey

Hope League - Session Nine

Season 4

RESULTS HOPE SESSION NINE

RESULTS ROUND-UP

TEMPERATURE: Freezing

Week twenty-five

DIVISION 1

MANDALORE Seamy mc yoda 55 Obi wan cranobi 63 Wind: Light	2 : 1 JLR COMMANDOS (H - 1.7) Jones 43 Att 52819 Pitch: Frozen
ETERNAL SPRINGS bkd - Torstonsen (36) Att 29935 Pitch: Frozen	0 : 0 SMITHY ATHLETIC (H - 0.1) bkd - John smith (14) Wind: Light
THE FORCE Hamill 75 Att 36727* Pitch: Frozen	1 : 0 HAN SHOT FIRST (A - 0.1) Inj - Torian cadera (2) Wind: Light
GOBAITH FC Lili 35 Luke 40 Pitch: Frozen	2 : 0 GALACTIC STARS (H - 0.7) Att 33301 Wind: Calm
STILE COMMON Godo akea 32 Att 38704 Wind: Brisk Pitch: Frozen	1 : 1 SITH HAPPENS FC (-) Surman 85 bkd - Rickford (64)/ Remus (21)
PFC LUBOCRANETS bkd - Readowska (57) Att 42000* Wind: Light Pitch: Frozen *Derby Game*	0 : 5 FULL THROTTLE FC (A - 1.5) Anderstorp 7,56 Lundgren 42 Pavel 79 Tusken 82 bkd - John smith (29)

DIVISION 2

HILL VALLEY Mayor 66 Att 28282 Wind: Light	1 : 2 ANDRASSY AVENUE (A - 0.1) Austin friars 28 Mawenzi 49 Pitch: Frozen
MOSEISLEY JAWAS Ackbar 1 Inj - Kitonak (99) Att 33703 Wind: Light *Derby Game*	1 : 3 HENLEY ROVERS (A - 0.7) Hart 46 Greedo 62(og) Hill 79 Pitch: Frozen
CHERNOBYL Hormander 46 Horderats 65 Johnson 89 Pitch: Frozen	3 : 1 STARFIGHTER FC (H - 1.3) Ketsuonyo 53 Att 30771 Wind: Light
STAR COMMAND Ewok steadman 11 Wind: Brisk	1 : 0 GALERIE BLEU FC (A - 0.7) Att 30865 Pitch: Muddy
MEMORIAL PARK Dogpoo 59 Wind: Light	1 : 0 RPG ROVERS (A - 0.1) Att 27274 Pitch: Frozen
BRUTUS AWAKENS Lewandyodaski 57 Nok drayen 65 Villeneuve 66 Delta 67 Stavros solo 80	5 : 0 DYSTOPIA IV (A - 0.3) Inj - Piles of bodies (2) Att 27716 Wind: Light Pitch: Frozen

Week twenty-six

DIVISION 1

MANDALORE Margaritas 23 Iam mighty 35 Att 52107 Wind: Light	2 : 3 PFC LUBOCRANETS (A - 0.5) Supracondylar 36 Kp monkeyov 45 Giovinazzi 58 Pitch: Frozen
--	--

ETERNAL SPRINGS Lokiski 3,35 Lopi 19 Pitch: Frozen	3 : 0 JLR COMMANDOS (H - 1.5) Att 35655 Wind: Brisk
THE FORCE Binks jensen 8 Skywalker 65 bkd - Simmons (62) Wind: Light	2 : 1 GALACTIC STARS (H - 0.7) Atomika 25 Inj - Baldurs gate (1) Att 34591 Pitch: Wet
SMITHY ATHLETIC Att 35605 Wind: Calm Pitch: Frozen	0 : 4 FULL THROTTLE FC (A - 1.5) John smith 60 Istanbul 63 Massa 79 Pavel 79
SITH HAPPENS FC Rob lewandowski 39,87 Remus 46 Dengar 59 bkd - Dengar (49)	4 : 1 GOBAITH FC (H - 0.1) Luke 8 Att 42000* Wind: Light Pitch: Frozen
HAN SHOT FIRST Dahl 71(p) Zam wessel 72 Pitch: Frozen	2 : 0 STILE COMMON (H - 1.3) Att 51068 Wind: Light

DIVISION 2

HILL VALLEY Chukchi-ano 8 Marv berry 47 Pitch: Wet	2 : 0 BRUTUS AWAKENS (H - 0.7) Att 28746 Wind: Light
MOSEISLEY JAWAS Encke 5(og) Ackbar 25 Mon calamari 38 Wind: Light	3 : 2 ANDRASSY AVENUE (H - 0.1) Zorion 13 Kemari 80 Att 28096 Pitch: Frozen
CHERNOBYL bkd - Johnson (89) Att 40000 Pitch: Frozen	0 : 2 GALERIE BLEU FC (H - 0.5) Botowski 34,69 Wind: Light *Derby Game*
HENLEY ROVERS Hart 33 Att 26784 Wind: Light	1 : 1 DYSTOPIA IV (H - 1.5) Fallout 49 off - Stockholm (10) Pitch: Frozen
RPG ROVERS Att 26329 Pitch: Frozen	0 : 0 STAR COMMAND (H - 0.3) Wind: Brisk
STARFIGHTER FC Walker 39(og) Wind: Brisk	1 : 0 MEMORIAL PARK (A - 0.5) Att 25982 Pitch: Frozen

Week twenty-seven

THE HOPE LEAGUE CUP

Quarter-final replay

PFC LUBOCRANETS Att 42000* Wind: Light Pitch: Frozen *Derby Game*	0 : 2 THE FORCE (A - 0.7) Mutation 29 Skywalker 37 bkd - Athe (37)
--	--

HOPE FRIENDLIES

ALFRETON TOWN(NL)	2 : 1 GALERIE BLEU FC (A - 0.1)
ETERNAL SPRINGS	3 : 1 HEDNESFORD (NL) (H - 0.7)
SUTTON UTD(NL)	1 : 0 FULL THROTTLE FC (A - 0.9)
BRUTUS AWAKENS	1 : 5 WEYMOUTH(NL) (A - 3.7)
MARGATE(NL)	3 : 2 ANDRASSY AVENUE (H - 0.1)
DYSTOPIA IV	0 : 7 STEVENAGE(NL) (A - 5.1)
RUNCORN(NL)	2 : 1 GALACTIC STARS (A - 0.9)
CHERNOBYL	0 : 2 HASTINGS UTD(NL) (A - 2.3)
NORTHWICH(NL)	3 : 0 HAN SHOT FIRST (H - 1.5)
GOBAITH FC	1 : 3 WELLING(NL) (A - 2)

The Hope Cup

3RD ROUND DRAW

The Force v Cobaith FC

Chernobyl v PFC Lubocranets

Full Throttle FC v Han Shot First

Hill Valley v Sith Happens

(To be played on Session ten with replays
the following session if needed)

THE HOPE LEAGUE CUP

Quarter-final Draw

Han Shot First v Andrassy Avenue

The Force v Full Throttle

(To be played on Session 12 with replays on the
following session if needed)

KETTERING(NL)	1 : 0	HILL VALLEY	(H - 0.7)
HENLEY ROVERS	0 : 3	STAFFORD(NL)	(A - 2.9)
SLOUGH(NL)	4 : 0	JLR COMMANDOS	(H - 1.9)
MEMORIAL PARK	0 : 2	BATH(NL)	(A - 0.3)
WYCOMBE(NL)	3 : 0	MANDALORE	(H - 1.3)
MOSEISLEY JAWAS	1 : 1	STOWMARKET(NL)	(A - 0.3)
COLWYN BAY(NL)	2 : 0	RPG ROVERS	(H - 0.7)
SITH HAPPENS FC	0 : 4	THURROCK(NL)	(A - 3.3)
AFC HAYES(NL)	7 : 0	SMITHY ATHLETIC	(H - 3.7)
STARFIGHTER FC	0 : 3	DIDCOT TOWN(NL)	(A - 3.3)
ALTRINCHAM(NL)	3 : 1	STILE COMMON	(H - 2)
STAR COMMAND	1 : 2	WROXHAM(NL)	(A - 2.9)

WEATHER FORECAST

Temperature next session: Cool

Predicted wind speed next session: Gale



COVID HE MAY HAVE BUT CHEER UP SUTTON-KILLER

STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	GENI	HAN SHOT FIRST	16
2	TUSKEN	FULL THROTTLE FC	15
3	ROB LEWANDOWSKI	SITH HAPPENS FC	12
4	JONNY B GOODE	HAN SHOT FIRST	11
5	ZAM WESSELL	HAN SHOT FIRST	9
6	RICKFORD	SITH HAPPENS FC	9
7	AHSOKA TANO	MANDALORE	9
8	DAHL	HAN SHOT FIRST	8

DIVISION 2

1	MR SANDMAN	HILL VALLEY	9
2	FRANTZEN	HENLEY ROVERS	8
3	CIGOLI	ANDRASSY AVENUE	7
4	VILLENEUVE	BRUTUS AWAKENS	6
5	HILL	HENLEY ROVERS	6
6	HART	HENLEY ROVERS	6
7	DUROS	MOSEISLEY JAWAS	6
8	BITH	MOSEISLEY JAWAS	6

MANAGERIAL RATINGS

DIVISION 1

Chris Ballantyn - Han Shot First - 1

Craig Lawton - Full Throttle Fc - 2

Steve Thompson - Sith Happens Fc - 3

DIVISION 2

Neil Barrett - Hill Valley - 5

Gerard Molloy - Chernobyl - 9

Gareth Ashcroft - Brutus Awakens - 10

Since A Draw

Starfighter Fc	24 games
Moseisley Jawas	12 games
Andrassy Avenue	11 games
Jlr Commandos	9 games
Chernobyl	9 games
Brutus Awakens	9 games

Consec. Away Wins

Henley Rovers	3 games
---------------	---------

PRIVATE DEALS

HENLEY ROVERS sold READING (21-6 UT) to CHERNOBYL for 160K

All deals completed successfully!

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- TORSTONSON [8] (ETERNAL SPRINGS) / DENGAR [1] (SITH HAPPENS FC) / STOCKHOLM [3] (DYSTOPIA IV) /

LEADING SCORERS (CAREER)

DIVISION 1

1	ZAM WESSELL	HAN SHOT FIRST	44 (in 97 games)
2	BABY YODA	MANDALORE	39 (in 92 games)
3	DEMPSOV	PFC LUBOCRANETS	38 (in 99 games)
4	TUSKEN	FULL THROTTLE FC	37 (in 81 games)
5	JOHN SMITH	FULL THROTTLE FC	36 (in 96 games)
6	DAHL	HAN SHOT FIRST	34 (in 62 games)
7	AHSOKA TANO	MANDALORE	28 (in 90 games)
8	JONNY B GOODE	HAN SHOT FIRST	27 (in 78 games)

DIVISION 2

1	CHEMICAL WATSE	DYSTOPIA IV	33 (in 100 games)
2	SARLACC	BRUTUS AWAKENS	31 (in 64 games)
3	HART	HENLEY ROVERS	31 (in 97 games)
4	HILL	HENLEY ROVERS	29 (in 91 games)
5	BUTTON	HILL VALLEY	29 (in 99 games)
6	SMITH	CHERNOBYL	28 (in 92 games)
7	NEW	MEMORIAL PARK	21 (in 87 games)
8	KETSUONYO	STARFIGHTER FC	21 (in 90 games)

Consec. Home Wins

The Force	8 games
Andrassy Avenue	5 games
Han Shot First	4 games
Full Throttle Fc	3 games
Sith Happens Fc	2 games

Since A Home Win

Stile Common	8 games
Jlr Commandos	6 games
Smithy Athletic	4 games
Dystopia Iv	3 games

AUCTION PAGE

AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1)	MF/A/D 19-1	HAZMAT-SUIT	(DYSTOPIA IV)	2779K	3	2556K
2)	MF/A/D 19-1	DOC	(HILL VALLEY)	6653K	10	4271K
3)	MF/A/D 19-1	GUARDZ	(JLR COMMANDOS)	4111K	12	3421K
4)	MF/A/D 19-1	BABBAGE	(CHERNOBYL)	4071K	14	3621K
5)	SW28-7 BAK	DOOR ROBBIE(SITH HAPPENS FC)		567K	3	433K
6)	MF/G 28-7	CRAIG O'MOANER	(THE FORCE)	2257K	8	1799K
7)	WG99-99 LUBI LOUB LEWIS	(PFC LUBOCRANETS)2897K		72755K		

All players not shown were unsold.

ROLLING AUCTION FOR SESSION TEN

NOTHING AT ALL

MOST APPEARENCES (CAREER)

MOST APPEARENCES

<u>DIVISION 1</u>			
1	ROGUE	THE FORCE	105
2	NAM BEROYA	MANDALORE	101
3	PROMISE	ETERNAL SPRINGS	100
4	DEMPSOV	PFC LUBOCRANETS	99
5	YODA ARMSTRONG	GALACTIC STARS	99
6	WISH	ETERNAL SPRINGS	99
7	SURMAN	SITH HAPPENS FC	98
8	GEORGE	THE FORCE	98

<u>DIVISION 1</u>			
1	LOKISKI	ETERNAL SPRINGS	30
2	QUEST	ETERNAL SPRINGS	28
3	BOWDAAR	HAN SHOT FIRST	27
4	JOHN SMITH	FULL THROTTLE FC	27
5	MARINESCU	FULL THROTTLE FC	27
6	PROMISE	ETERNAL SPRINGS	27
7	POLANSKI	STILE COMMON	26
8	DESIRE	ETERNAL SPRINGS	26

<u>DIVISION 2</u>			
1	GAUGUIN	GALERIE BLEU FC	105
2	ROTTING CORPSE	DYSTOPIA IV	103
3	GU	STAR COMMAND	101
4	CHEMICAL WATSE	DYSTOPIA IV	100
5	WALLINGTON	HILL VALLEY	100
6	BUTTON	HILL VALLEY	99
7	AURA SING	HILL VALLEY	98
8	SEAMUS SMITH	STARFIGHTER FC	97

<u>DIVISION 2</u>			
1	DELACROIX	GALERIE BLEU FC	26
2	GAUGUIN	GALERIE BLEU FC	26
3	NEW	MEMORIAL PARK	25
4	MARKET	STAR COMMAND	25
5	FALLOUT	DYSTOPIA IV	25
6	FRANTZEN	HENLEY ROVERS	25
7	BUTTON	HILL VALLEY	25
8	ANTILLES	MEMORIAL PARK	24

AUCTION NOTES

NOTE
THIS
WELL

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,** as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

KICKABOUT MUSINGS & MEANDERINGS

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged matches should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three sessions FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

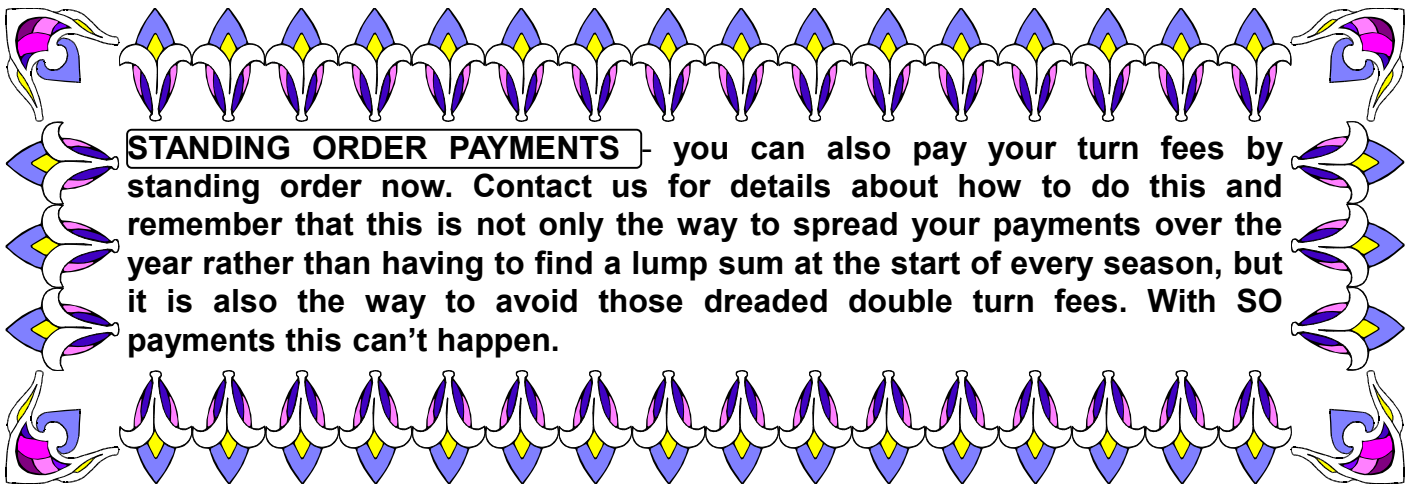
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

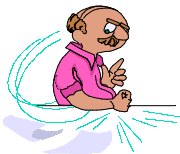
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for **13th-15th may** next year in Norwich.

NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment
me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

First takers are Steve Thompson, Richard Pickup , Chris Moore, Niel Humphries , Andy Baker, Paul
Butler, Dave Craven, Neil Barrett, Seamus , Graeme Miller (ALL PAID)

Jens the Jensen, Geraldo ,Paul Sutton & Colin Armstrong also say they are coming along

AND MORE

Further weekend are tentatively planned
GLASGOW 2022

Craig Lawton is the first take here

ODENSE MAY 2023

Geraldo, Jens Baby, Hopless Seam, Colly & Morten say they are coming to Glasgow

Dave Hargraves says he and his son are coming to Odense as are Geraldo, Jens & Seamus

FEBRUARY VIRTUAL WEEKEND

Yes it will be taking place. Let's hope it is a full one this time

The extravaganza will take place on Saturday the 5th of February. Cost is a
measly £22.50

Get your name down NOW, along with Gerard, Craig, Wynne, Dennis, Gareth,
Rob The Lewis, Adrian, Scot, Morten, Seamus, Paul Fubar, Bo, Dag, Paul B,
Jens & Chris B already



HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

No 1st round in the Hope

S4 2nd round

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The six group winners will qualify, while the four runners-up with the best records will play off on a neutral ground for the final two places

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>



MANAGERS NEEDED

We still have some teams that require a manager to pilot them towards glory.

So SPECIAL OFFER. name a league and we will send you a team. Once you have looked at it then tell us how much credit you think is needed to make it right. Then we will negotiate the actual amount.

Can't say better than that can we?

PLEASE NOTE THAT UNLESS YOU SUBSCRIBE TO TEAMPICK/SHOMATCH THEN YOUR TEAMSHEETS WILL ALWAYS BE SENT OUT BY POST. EMAIL TURNS ARE ONLY SENT TO TEAMPICK/ SHOMATCH SUBSCRIBERS

PLEASE NOTE

You will all notice a new stat on your turnsheets. In the space where BW/CR stats are listed there will be a X% number against all goalkeepers. This will rate your GK on his shot-saving ability and will be cumulative.

Two points to note. It does not include penalties and own goals, but does include friendlies. And before shouting that it is wrong, remember that all shots against you are tested against the sweeper for blocking them before the GK.

I have some ideas about how to use this stat in the future so watch this space
