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# KICKABOUT ONLINE

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# THE HOPE LEAGUE

## HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 SMITHY ATHLETIC	3	2	0	0	4	0	1	0	0	5	4	5	9
2 GALACTIC STARS	3	2	0	0	5	3	1	0	0	3	0	5	9
3 HAN SHOT FIRST	3	0	1	0	0	0	2	0	0	14	4	10	7
4 SITH HAPPENS FC	3	1	0	0	3	2	1	0	1	6	2	5	6
5 FULL THROTTLE FC	3	1	1	0	4	0	0	0	1	2	3	3	4
6 THE FORCE	3	1	0	0	2	0	0	1	1	2	3	1	4
7 ETERNAL SPRINGS	3	1	0	0	1	0	0	1	1	1	2	0	4
8 PFC LUBOCRANETS	3	1	0	0	7	3	0	0	2	0	5	-1	3
9 JLR COMMANDOS	3	0	1	0	0	0	0	1	1	1	3	-2	2
10 GOBATH FC	3	0	0	2	5	11	0	1	0	0	0	-6	1
11 STILE COMMON	3	0	1	1	1	7	0	0	1	0	3	-9	1
12 MANDALORE	3	0	0	2	4	11	0	0	1	3	7	-11	0

## HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 DYSTOPIA IV	3	2	0	0	8	3	1	0	0	4	1	8	9
2 HILL VALLEY	3	1	1	0	10	5	1	0	0	5	0	10	7
3 CHERNOBYL	3	1	0	0	3	2	1	1	0	2	0	3	7
4 MOSEISLEY JAWAS	3	1	0	0	2	1	1	0	1	5	7	-1	6
5 HENLEY ROVERS	3	0	2	0	1	1	1	0	0	1	0	1	5
6 MEMORIAL PARK	3	1	0	1	6	1	0	1	0	0	0	5	4
7 ANDRASSY AVENUE	3	0	1	0	1	1	1	0	1	3	3	0	4
8 RPG ROVERS	3	0	0	1	1	4	1	0	1	2	2	-3	3
9 GALERIE BLEU FC	3	0	1	1	1	3	0	1	0	4	4	-2	2
10 STAR COMMAND	3	0	0	2	0	2	0	1	0	1	1	-2	1
11 BRUTUS AWAKENS	3	0	0	1	0	5	0	1	1	2	3	-6	1
12 STARFIGHTER FC	3	0	0	1	0	2	0	0	2	1	12	-13	0

Twelve goal thriller at **Mandalore** but the home side are on the wrong end of it and their defence looks gaping so far this season.

First point for **Stile Common** to leave Seamy adrift.

Top tow setting a pace at the top, great starts for both clubs as they leave the rest in their wakes.

SUTTON sits astride the clocktower, his cock crowing mightily as he thumps the Older JENSEN in fine fashion to g clear at the top. Have to say he seems to have got it right for this season.

First win for **RPG** pulls them away from the driftwood at the bottom.

What's that I see, **Memorial Park** sitting in sixth spot. WOW!!

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**Hope League - Session Two**

**Season 4**

# RESULTS HOPE SESSION TWO

## RESULTS ROUND-UP

TEMPERATURE: Cool

### Week four

#### DIVISION 1

<b>MANDALORE</b> Jens solo 7 Iam mighty 49 Nam beroya 55 Ahsoka tano 70 Att 51335 Wind: Light	<b>4 : 8 HAN SHOT FIRST</b> (A - 1.5) Calrissian 21,43 Zam wessell 39,79 Aura sing 48,68 Geni 48 Dahl 62 Pitch: Wet
<b>SMITHY ATHLETIC</b> Jens smith 37 Wind: Calm	<b>1 : 0 PFC LUBOCRANETS</b> (H - 0.3) Att 37592 Pitch: Good
<b>GALACTIC STARS</b> Golf 5 Yoda armstrong 47 Ibsen 69 Inj - Schumacher (2) Pitch: Good	<b>3 : 2 THE FORCE</b> (H - 0.1) Mutation 54 Hamill 58 Att 31908 Wind: Calm
<b>FULL THROTTLE FC</b> Att 29274 Pitch: Good	<b>0 : 0 ETERNAL SPRINGS</b> (H - 0.1) Wind: Calm
<b>GOBAITH FC</b> Cant 78 Att 34960* Wind: Calm Pitch: Wet	<b>1 : 6 SITH HAPPENS FC</b> (A - 0.7) Dengar 6 Rob lewandowski 7,67 Rickford 49,50,84
<b>STILE COMMON</b> Hurst 35 Att 40000 Pitch: Good	<b>1 : 1 JLR COMMANDOS</b> (H - 0.1) Tromskar 34(p) Wind: Calm *Derby Game*

#### DIVISION 2

<b>HILL VALLEY</b> Mr sandman 1 Strickland 5,55 Button 32 Palpatine 71 Marv berry 89	<b>6 : 1 STARFIGHTER FC</b> (H - 2.1) Sturgeon baze 14 off - Sturgeon baze (67) Att 26945 Wind: Calm Pitch: Good
<b>HENLEY ROVERS</b> Peppard 41 Att 26730 Pitch: Good	<b>1 : 1 BRUTUS AWAKENS</b> (H - 1.1) Nok drayen 1 Wind: Calm
<b>GALERIE BLEU FC</b> Att 38504 Pitch: Muddy	<b>0 : 0 CHERNOBYL</b> (H - 0.5) Wind: Calm *Derby Game*
<b>DYSTOPIA IV</b> Chemical watse 43 Dead cat 47 Rotting corpse 55 Piles of bodies 61 Organa 62 Bao dur 84 bkd - Stockholm (49)	<b>6 : 2 MOSEISLEY JAWAS</b> (H - 0.9) Devaronian 71 Bith 73 Att 32652 Wind: Calm Pitch: Good *Derby Game*
<b>STAR COMMAND</b> Att 28515 Wind: Calm	<b>0 : 1 RPG ROVERS</b> (A - 0.7) Xcom 25(p) Pitch: Wet
<b>MEMORIAL PARK</b> Att 28085 Wind: Calm	<b>0 : 1 ANDRASSY AVENUE</b> (A - 0.7) Mawenzi 26 Pitch: Muddy

### Week five

#### THE HOPE LEAGUE CUP

##### Round One Series One

<b>ETERNAL SPRINGS</b> Almanac 68 bkd - Torstonsen (11) Pitch: Wet	<b>1 : 0 CHERNOBYL</b> (H - 0.1) Att 27718 Wind: Calm
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<b>FULL THROTTLE FC</b> Marinescu 1 Tusken 66,69 Pitch: Hard	<b>3 : 0 HENLEY ROVERS</b> (H - 1.1) Att 29099 Wind: Calm
<b>JLR COMMANDOS</b> Att 41304 Pitch: Good	<b>0 : 0 RPG ROVERS</b> (A - 0.4) Wind: Light
<b>PFC LUBOCRANETS</b> Giovinazzi 66 Readowska 72 Thommosar 72 Dempsov 90 off - Mccruddov (53)	<b>4 : 0 STARFIGHTER FC</b> (H - 2.3) Att 36904 Wind: Calm Pitch: Wet
<b>HAN SHOT FIRST</b> Aura sing 30 Zam wessell 37 Calo nord 57 Dahl 58,73 Geni 60,80	<b>7 : 0 SMITHY ATHLETIC</b> (H - 1.1) Att 49000 Wind: Light Pitch: Wet *Derby Game*
<b>HILL VALLEY</b> Marv berry 8 Mr sandman 41 Biff 49	<b>3 : 0 MEMORIAL PARK</b> (H - 1.3) Att 28221 Wind: Calm Pitch: Hard
<b>STAR COMMAND</b> Emperor dempsey 49 Chemical watse 63(og) Ascari 67	<b>3 : 0 DYSTOPIA IV</b> (-) Att 28906 Wind: Calm Pitch: Wet
<b>THE FORCE</b> Bersante 52 Rogue 72 Wind: Calm	<b>2 : 0 MOSEISLEY JAWAS</b> (H - 0.9) off - Berry (86) Att 29892 Pitch: Good
<b>GOBAITH FC</b> Att 30014 Wind: Calm	<b>0 : 1 ANDRASSY AVENUE</b> (H - 0.7) Cigoli 81 Pitch: Muddy
<b>GALERIE BLEU FC</b> Delacroix 42 Wind: Calm	<b>1 : 0 BRUTUS AWAKENS</b> (A - 0.3) Att 31248 Pitch: Wet
<b>STILE COMMON</b> Att 30223 Wind: Calm Pitch: Good	<b>0 : 3 GALACTIC STARS</b> (A - 0.5) Ibsen 59 Gungan 63 Golf 83
<b>SITH HAPPENS FC</b> Plagueis 5 Rickford 14 Rob lewandowski 62 Att 40000* Pitch: Hard	<b>3 : 3 MANDALORE</b> (H - 0.9) Iam mighty 22 Ahsoka tano 55 Age of empires 83 Wind: Calm

### Week six

#### HOPE FRIENDLIES

<b>WROXHAM(NL)</b>	<b>3 : 2 ETERNAL SPRINGS</b>	(H - 1.5)
<b>DROYLSDEN(NL)</b>	<b>3 : 1 GOBAITH FC</b>	(H - 2.9)
<b>FULL THROTTLE FC</b>	<b>0 : 6 OXFORD CITY(NL)</b>	(A - 1.5)
<b>BRUTUS AWAKENS</b>	<b>0 : 3 STAFFORD(NL)</b>	(A - 5.1)
<b>ANDRASSY AVENUE</b>	<b>0 : 4 LEATHERHEAD(NL)</b>	(A - 1.5)
<b>LEEK TOWN(NL)</b>	<b>5 : 0 CHERNOBYL</b>	(H - 6.5)
<b>DYSTOPIA IV</b>	<b>0 : 5 HERNE BAY(NL)</b>	(A - 2.7)
<b>ILFORD(NL)</b>	<b>2 : 1 GALACTIC STARS</b>	(H - 1.1)
<b>GALERIE BLEU FC</b>	<b>2 : 0 TRURO CITY(NL)</b>	(H - 0.1)
<b>TAMWORTH(NL)</b>	<b>1 : 5 HAN SHOT FIRST</b>	(H - 2.3)
<b>HENLEY ROVERS</b>	<b>0 : 10 WHITBY TOWN(NL)</b>	(A - 7.3)
<b>ROMULUS(NL)</b>	<b>0 : 2 HILL VALLEY</b>	(H - 1.9)
<b>MANDALORE</b>	<b>0 : 6 MET POLICE(NL)</b>	(A - 2.5)
<b>UXBRIDGE(NL)</b>	<b>3 : 0 MEMORIAL PARK</b>	(H - 2.9)
<b>MOSEISLEY JAWAS</b>	<b>0 : 7 TELFORD UTD(NL)</b>	(A - 3.9)
<b>ENFIELD(NL)</b>	<b>5 : 1 PFC LUBOCRANETS</b>	(H - 2.1)
<b>JLR COMMANDOS</b>	<b>0 : 8 WOKING(NL)</b>	(A - 4.7)
<b>CARSHALTON(NL)</b>	<b>0 : 0 STAR COMMAND</b>	(H - 1.7)
<b>SMITHY ATHLETIC</b>	<b>0 : 6 SOUTHPORT(NL)</b>	(A - 2.3)
<b>ALFRETON TOWN(NL)</b>	<b>5 : 2 SITH HAPPENS FC</b>	(H - 5.7)

# STATS AND WHATS

## LEADING SCORERS

### DIVISION 1

1	TUSKEN	FULL THROTTLE FC	6
2	ZAM WESSELL	HAN SHOT FIRST	5
3	AURA SING	HAN SHOT FIRST	4
4	RICKFORD	SITH HAPPENS FC	4
5	LAWTONOVSKA	PFC LUBOCRANETS	3
6	DEMPSOV	PFC LUBOCRANETS	3
7	GENI	HAN SHOT FIRST	3
8	DAHL	HAN SHOT FIRST	3

### DIVISION 2

1	COCKROACH	DYSTOPIA IV	3
2	DELACROIX	GALERIE BLEU FC	3
3	MARV BERRY	HILL VALLEY	3
4	MR SANDMAN	HILL VALLEY	3
5	STRICKLAND	HILL VALLEY	3
6	EMPEROR DEMPSEY	STAR COMMAND	2
7	PILES OF BODIES	DYSTOPIA IV	2
8	ROTTING CORPSE	DYSTOPIA IV	2

STILE COMMON	0 : 7	HEDNESFORD (NL)	(A - 2.8)
SUTTON UTD(NL)	2 : 3	THE FORCE	(H - 3.3)
STARFIGHTER FC	0 : 6	WEYMOUTH(NL)	(A - 4.3)

### WEATHER FORECAST

Temperature next session: Warm

Predicted wind speed next session: Calm

### Since A Win

Starfighter Fc	25 games
Mandalore	6 games
Brutus Awakens	5 games
Gobaith Fc	4 games
Stile Common	4 games
Jlr Commandos	3 games

### Since A Draw

Starfighter Fc	15 games
Mandalore	7 games
Smithy Athletic	7 games
Pfc Lubocranets	6 games
Galactic Stars	4 games
Sith Happens Fc	4 games

## THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- MCCRUDDOV [1] (PFC LUBOCRANETS) / BERRY [1] (MOSEISLEY JAWAS) / STURGEON BAZE [1] (STARFIGHTER FC) /

## PRIVATE DEALS

BRUTUS AWAKENS sold BINKS JENSEN (18-2 UT) {P/S} {SBY} to THE FORCE for 1350K

SITH HAPPENS FC sold CREED (21-8 FW) to STARFIGHTER FC for 300K

FULL THROTTLE FC sold PEREZ (18-2 FW) {SBY} to MOSEISLEY JAWAS for 687K

FULL THROTTLE FC sold PIQUET (20-9 MF) {P/S} to MEMORIAL PARK for 460K

HAN SHOT FIRST sold AURA SING (23-12 MF) to HILL VALLEY for 0K

HILL VALLEY sold JONNY B GOODE (21-12 FWS) {STAR} to HAN SHOT FIRST for 1100K

All deals completed successfully!

## MANAGERIAL RATINGS - SPs

### TOP

HAN SHOT FIRST - 0

GALERIE BLEU FC - 1

DYSTOPIA IV - 1

### BOTTOM

MEMORIAL PARK - 21

STARFIGHTER FC - 21

GOBAITH FC - 21

## MANAGERIAL RATINGS - PHYSIO POINTS

### TOP

MANDALORE - 0

THE FORCE - 0

SITH HAPPENS FC - 0

### BOTTOM

JLR COMMANDOS - 11

ETERNAL SPRINGS - 11

DYSTOPIA IV - 23

# AUCTION PAGE

## NO AUCTION RESULTS

### AUCTION FOR SESSION THREE

<u>NO</u>	<u>POS</u>	<u>AGE/SK</u>	<u>CAT</u>	<u>TYPE</u>	<u>COMMENTS</u>
1)	SW	17-6	S	SBY	[35/35] susp 10
2)	DF	18-6	P	APP	[55/55]
3)	MF	19-5	PS	-	[85/85]
4)	FW	18-1	S	SBY	[80/80]
5)	FWT	23-8	P	-	[80/40]
6)	UT	20-6	PS	-	RISER [40/40]
7)	SUPER SCOUT				

(all players are of **GER**man NAT and must be named accordingly)

8) DF/A21-7 P/S - Halloumi of Sith Happens Fc  
{RES 450k - 80% BW/ 47% CR}

#### OUT-OF-CONTRACT PLAYERS

9) GK 20-9 - Palmer of Jlr Commandos  
{RES 720k - 0% BW/ 4% CR}

10) FWS 21-12 P STAR Jonny B Goode of Hill Valley  
{RES 420k - 19% BW/ 55% CR}

### AUCTION NOTES

NOTE  
THIS  
WELL

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**, as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**,. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just o help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. eaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

**In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item.** However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

**LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!**

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

#### AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

### KICKABOUT MUSINGS & MEANDERINGS

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

#### ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged matches should go)

ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

**(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)**

### ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

## SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

**FACEBOOK - kickabout online**

**and Twitter**

**Online Kickabout**

**and remember the KA web-site**

**[www.Kickaboutonline.co.uk](http://www.Kickaboutonline.co.uk) to see the goodies**

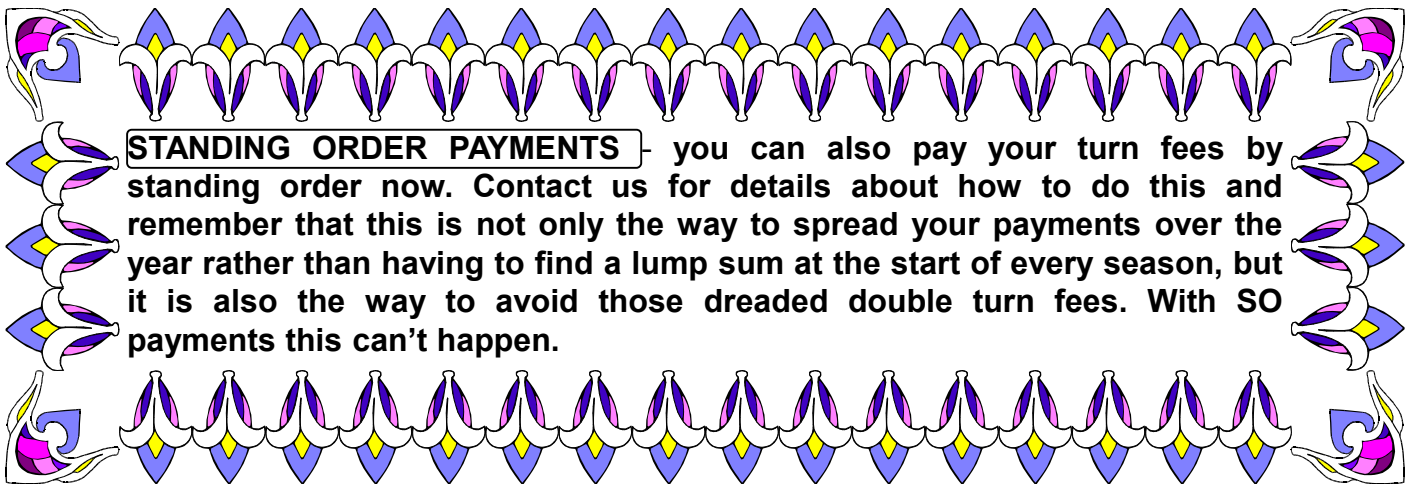
## CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

**You can pay by card/paypal through our new web-site**

**[kickaboutonline.co.uk](http://kickaboutonline.co.uk)**

**Payments can now be made via paypal on [our chris.spelbinder@btinternet.com](mailto:chris.spelbinder@btinternet.com) address only.**



**STANDING ORDER PAYMENTS** - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

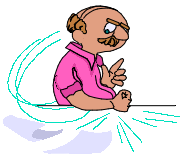
## THE KICKABOUT COMMUNITY

**EMAIL CHAT LIST** - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to [KA-kickabout+subscribe@groups.io](mailto:KA-kickabout+subscribe@groups.io). For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

## MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



**So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.**

## THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

## NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for 13th-15th may next year in Norwich.

### NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment  
me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

First takers are Steve Thompson, Richard Pickup , Chris Moore, Niel Humphries , Andy Baker, Paul  
Butler, Dave Craven, Neil Barrett, Seamus , Graeme Miller & Colin Armstorng

Jens the Jensen, Geraldo & Paul Sutton also say they are coming along

## AND MORE

Further weeknd are tentavley planned

GLASGOW 2022

ODENSE MAY 2023

Geraldo, Jens Baby & Hopless Seamy say they are coming to both

Dave Hargraves says he and his son are coming to Odense

## PLEASE NOTE

You will all notice a new stat on your turnsheets.  
In the space where BW/CR stats are listed there  
will be a X% number against all goalkeepers. This  
will rate your GK on his shot-saving ability and will  
be cumulative.

**Two points to note. It does not include penalties and  
own goals, but does include friendlies. And before  
shouting that it is wrong, remember that all shots  
against you are tested against the sweeper for  
blocking them before the GK.**

I have some ideas about how to use this stat in the  
future so watch this space

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## HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

### The Cup

No 2st round in the Hope

**S4** 2nd round

**S7** 3rd round

S10 Quarter-finals

**S14** SF

**S16** final

Replays are always in the following session extra time and penalties to decide.

### The League Cup

See front page for fixture schedule

The four group runners-up with the best records will play off on session six

**S8** Quarter-finals

**S12** Semi-finals

**S14** Final

One game. If drawn there will be replays on the following sessions

### THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

**1st** round is on S11 - no replays

**2nd** round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>

