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KICKABOUT ONLINE

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THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HAN SHOT FIRST	9	2	2	0	9	5	3	1	1	13	8	9	18
2 GALACTIC STARS	9	3	1	1	16	13	2	0	2	10	8	5	16
3 SITH HAPPENS FC	9	1	2	1	4	4	3	1	1	11	2	9	15
4 MANDALORE	9	3	0	1	10	5	2	0	3	13	14	4	15
5 JLR COMMANDOS	9	2	1	2	4	5	2	2	0	8	3	4	15
6 SMITHY ATHLETIC	9	1	2	1	14	9	3	0	2	13	10	8	14
7 CHERNOBYL	9	1	1	2	5	6	2	1	2	5	9	-5	11
8 RPG ROVERS	9	2	1	2	5	7	1	1	2	2	7	-7	11
9 ETERNAL SPRINGS	9	2	1	2	7	4	0	3	1	1	4	0	10
10 GOBAITH FC	9	1	2	2	6	13	1	1	2	6	9	-10	9
11 STILE COMMON	9	1	2	2	3	5	0	3	1	1	2	-3	8
12 MOSEISLEY JAWAS	9	0	1	3	3	9	0	3	2	2	10	-14	4

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 FULL THROTTLE FC	9	3	1	0	20	6	3	1	1	13	3	24	20
2 PFC LUBOCRANETS	9	3	0	1	12	4	3	2	0	17	6	19	20
3 HILL VALLEY	9	4	0	0	12	1	2	1	2	10	4	17	19
4 ANDRASSY AVENUE	9	4	0	1	11	4	2	1	1	6	8	5	19
5 DYSTOPIA IV	9	2	2	1	7	1	2	1	1	4	5	5	15
6 GALERIE BLEU FC	9	1	4	0	3	2	2	1	1	8	3	6	14
7 HENLEY ROVERS	9	2	2	0	15	4	0	2	3	2	7	6	10
8 THE FORCE	9	2	1	2	9	4	0	3	1	1	2	4	10
9 BRUTUS AWAKENS	9	0	0	4	2	15	2	1	2	3	7	-17	7
10 MEMORIAL PARK	9	2	1	2	2	6	0	0	4	0	15	-19	7
11 STAR COMMAND	9	2	0	3	3	13	0	0	4	2	15	-23	6
12 STARFIGHTER FC	9	0	2	2	0	6	0	0	5	0	21	-27	2

tight, tight at the top where none of the top five managed a victory, which helped both **JLR & Mandalore**, who are struggling at present. **Han shot & Sith** fought out a draw. Big shock though for the **Stars**, crunched at home by **Smithy** 5-2 in their first home defeat of the season. manager HUMPHRIES must be thinking that after a so-so first half of the season perhaps his team are in the title fight after this win.

First home win for **Gobaith FC** over **RPG**, eases their relegation troubles though still in bottom three but to be honest it is three form six here and even higher nobody can rest on their laurels.

Top two lose in division two. **Andrassy Avenue** are really shocked as they lose at home to 36-1 team **Brutus Awakes**. What a victory for Mr Ashcroft. Can't buy a point at home but a good away record. Lozza cries. **Hill Valley** go down at **Lobocranets** who move into second level on points with new leaders **Full Throttle FC** a position which they top two might well be holding come end of season.

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Dempsey

Hope League - Session Seven

Season 3

Games & C T

RESULTS HOPE SESSION SEVEN

RESULTS ROUND-UP

TEMPERATURE: Cold

Week nineteen

DIVISION 1

ETERNAL SPRINGS Att 29393 Pitch: Frozen	0 : 0	STILE COMMON Wind: Brisk	(A - 0.3)
MOSEISLEY JAWAS Berry 64 Att 38000* Wind: Brisk Pitch: Frozen	1 : 3	MANDALORE Baby yoda 44 Ahsoka tano 66 Sarlace 73	(A - 0.1)
JLR COMMANDOS Att 48394 Pitch: Muddy	0 : 0	CHERNOBYL Wind: Brisk	(H - 0.9)
GALACTIC STARS Fairmile 48 Ibsen 58 Att 35500* Wind: Brisk Pitch: Good	2 : 5	SMITHY ATHLETIC Bo smith 19 Boris smith 19 Jens smith 53 Bjorn smith 55 Dennis smith 59 bkd - Jens smith (75)	(H - 0.1)
HAN SHOT FIRST Att 45540* Wind: Brisk	0 : 0	SITH HAPPENS FC bkd - Halloumi (65) Pitch: Wet	(A - 0.5)
GOBAITH FC Carreg 11 Villeneuve 15 Swtmae 19	3 : 0	RPG ROVERS Att 31874 Wind: Brisk Pitch: Muddy	(H - 1.3)

DIVISION 2

THE FORCE Rogue 21 Wind: Light	1 : 0	MEMORIAL PARK Att 31033 Pitch: Frozen	(H - 2.5)
PFC LUBOCRANETS Mccruddov 41 Steaddersky 57 Wind: Brisk	2 : 1	HILL VALLEY Marv berry 54 Att 34362 Pitch: Good	(H - 0.5)
ANDRASSY AVENUE Att 31653 Wind: Gale Pitch: Muddy	0 : 2	BRUTUS AWAKENS Leia jensen 23 Darth moll 55	(H - 1.3)
GALERIE BLEU FC Lautrec 17 Att 33039 Pitch: Muddy	1 : 1	HENLEY ROVERS Hart 36 Wind: Gale	(H - 0.3)
STARFIGHTER FC Att 33101 Wind: Brisk Pitch: Frozen	0 : 3	FULL THROTTLE FC John smith 4 Istanbul 22 Faith 39	(A - 2.9)
STAR COMMAND Att 33243 Wind: Brisk	0 : 1	DYSTOPIA IV Chemical watse 72(p) Pitch: Frozen	(A - 0.5)

Week twenty

THE HOPE CUP

3rd round

PFC LUBOCRANETS River 73 Wind: Brisk	1 : 0	ETERNAL SPRINGS Att 35160 Pitch: Muddy	(H - 0.3)
HENLEY ROVERS Peppard 35 Att 30988 Pitch: Muddy	1 : 1	GOBAITH FC Lili 21 Wind: Brisk	(A - 0.1)

MANDALORE Jens solo 52 Att 49792* Wind: Gale	1 : 0	GALERIE BLEU FC Inj - Putino (1)/ Delacroix (9) Pitch: Wet	(H - 0.1)
FULL THROTTLE FC Tusken 58 Wind: Brisk	1 : 0	STILE COMMON Att 29768 Pitch: Wet	(H - 1.3)
MOSEISLEY JAWAS Att 29324 Wind: Brisk	0 : 1	THE FORCE Pascal 20 Pitch: Frozen	(A - 0.5)
ENFIELD(NL) bkd - Turner (14)/ Brown (35)/ Jerith (41) off - Vales (50) Pitch: Frozen	0 : 1	CHERNOBYL Haavelmo 87(p) Inj - Lynch (6) Att 20918 Wind: Brisk	(A - 0.9)
HILL VALLEY Button 32 Marv berry 74 Pitch: Frozen	2 : 0	GALACTIC STARS Att 30760 Wind: Brisk	(A - 0.5)
DYSTOPIA IV bkd - Stockholm (74) Wind: Light	0 : 0	SITH HAPPENS FC Att 34944* Pitch: Good	(A - 0.7)

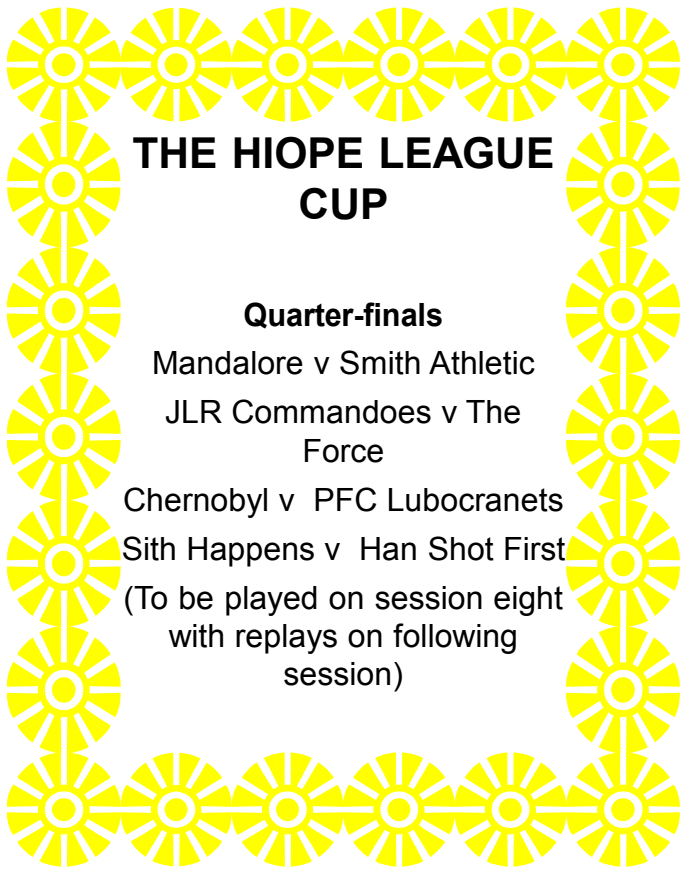
Week twenty-one

HOPE FRIENDLIES

STAFFORD(NL) bkd - Bules (47)	2 : 0	CHERNOBYL	(H - 4.4)
BRUTUS AWAKENS	0 : 3	SLOUGH(NL)	(A - 4.9)
BATH(NL)	5 : 0	GALACTIC STARS	(H - 3.3)
ANDRASSY AVENUE	0 : 1	WYCOMBE(NL)	(A - 2.3)
STOWMARKET(NL)	3 : 0	GALERIE BLEU FC	(H - 1.3)
DYSTOPIA IV	0 : 2	COLWYN BAY(NL)	(A - 3.3)
THURROCK(NL)	4 : 1	ETERNAL SPRINGS	(H - 1.5)
FULL THROTTLE FC	0 : 1	AFC HAYES(NL)	(A - 1.7)
DIDCOT TOWN(NL)	6 : 0	GOBAITH FC	(H - 2.3)
HAN SHOT FIRST	0 : 3	ALTRINCHAM(NL)	(A - 3.5)
WROXHAM(NL)	7 : 0	HILL VALLEY	(H - 3.1)
DROYLSDEN(NL)	2 : 0	HENLEY ROVERS	(H - 3.3)
OXFORD CITY(NL)	1 : 0	JLR COMMANDOS	(H - 2.3)
MOSEISLEY JAWAS	0 : 1	STAFFORD(NL)	(A - 3.9)
LEATHERHEAD(NL)	2 : 0	MANDALORE	(H - 0.9)
MEMORIAL PARK	0 : 0	LEEK TOWN(NL)	(A - 1.1)
HERNE BAY(NL)	5 : 0	PFC LUBOCRANETS	(H - 3.9)
STARFIGHTER FC	0 : 0	ILFORD(NL)	(A - 1.5)
TRURO CITY(NL)	4 : 0	STILE COMMON	(H - 1.9)
RPG ROVERS	0 : 1	TAMWORTH(NL)	(A - 0.7)
WHITBY TOWN(NL)	6 : 0	STAR COMMAND	(H - 3.9)
SMITHY ATHLETIC	1 : 5	ROMULUS(NL)	(A - 4.7)
THE FORCE	0 : 1	MET POLICE(NL)	(A - 1.7)
UXBRIDGE(NL)	7 : 0	SITH HAPPENS FC	(H - 7.3)

WEATHER FORECAST

Temperature next session: Freezing



THE HIOPE LEAGUE CUP

Quarter-finals

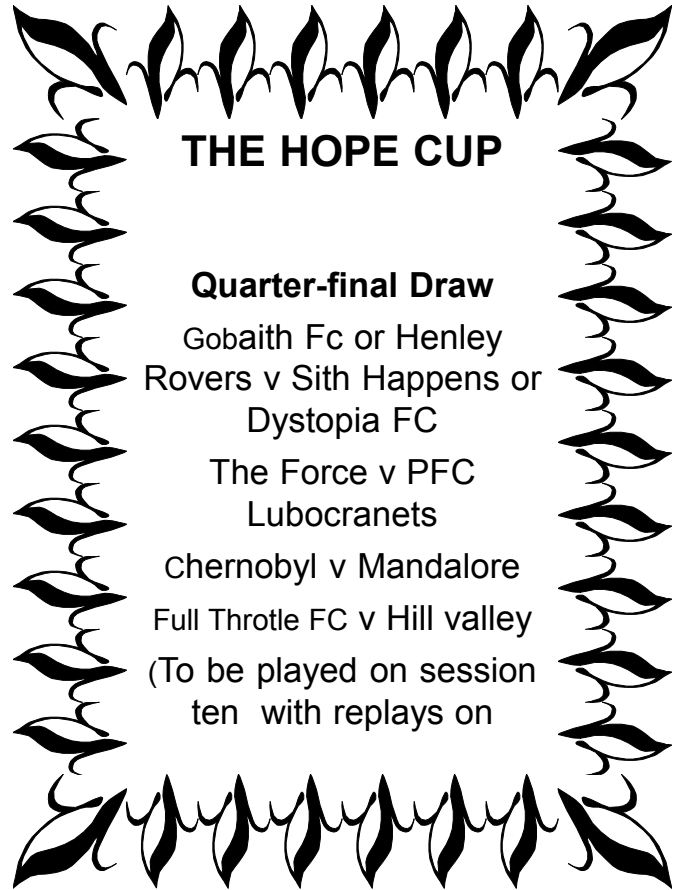
Mandalore v Smith Athletic

JLR Commandoes v The
Force

Chernobyl v PFC Lubocranets

Sith Happens v Han Shot First

(To be played on session eight
with replays on following
session)



THE HOPE CUP

Quarter-final Draw

Gobaith Fc or Henley

Rovers v Sith Happens or
Dystopia FC

The Force v PFC
Lubocranets

Chernobyl v Mandalore

Full Throtle FC v Hill valley

(To be played on session
ten with replays on



**GUESS WHOSE COMING TO A GROUND NEAR
YOU SOON!**

STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	DAHL	HAN SHOT FIRST	12
2	BABY YODA	MANDALORE	9
3	SEYMOUR	SITH HAPPENS FC	6
4	IBSEN	GALACTIC STARS	6
5	HAAVELMO	CHERNOBYL	5
6	LILI	GOBAITH FC	5
7	SKYWALKER	SITH HAPPENS FC	5
8	GUNGAN	GALACTIC STARS	5

DIVISION 2

1	JOHN SMITH	FULL THROTTLE FC	14
2	TUSKEN	FULL THROTTLE FC	11
3	BUTTON	HILL VALLEY	11
4	MCCRUDDOV	PFC LUBOCRANETS	10
5	WOOKIESKY	PFC LUBOCRANETS	8
6	LAZULI	ANDRASSY AVENUE	7
7	RIVER	PFC LUBOCRANETS	7
8	MARV BERRY	HILL VALLEY	7

MANAGERIAL RATINGS - APPS

TOP

MANDALORE - 0

MOSEISLEY JAWAS - 0

JLR COMMANDOS - 0

BOTTOM

GOBAITH FC - 40

STILE COMMON - 44

HAN SHOT FIRST - 44

MANAGERIAL RATINGS - YOUTH

TOP

CHERNOBYL - 0

PFC LUBOCRANETS - 1

STILE COMMON - 2

BOTTOM

THE FORCE - 21

RPG ROVERS - 21

SITH HAPPENS FC - 21

MANAGERIAL RATINGS - SPs

TOP

PFC LUBOCRANETS - 0

MANDALORE - 1

THE FORCE - 1

BOTTOM

RPG ROVERS - 18

GALACTIC STARS - 18

MOSEISLEY JAWAS - 18

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :-

NOTHING AT ALL

PRIVATE DEALS

MANDALORE sold SIDIOUS SHAY (18-2 GK) {FUT} to FULL THROTTLE FC for 400K

MANDALORE sold EWOK ASH (18-2 SW) {FUT} to MEMORIAL PARK for 275K

JLR COMMANDOS sold RICKFORD (18-2 FWS) {APP} to SITH HAPPENS FC for 1000K

RPG ROVERS sold DIVINITY (18-2 SW) {FUT} to SITH HAPPENS FC for 350K

HILL VALLEY sold DOC (22-7 FW) to BRUTUS AWAKENS for 210K

All deals completed successfully!

LEADING SCORERS (CAREER)

DIVISION 1

1	BABY YODA	MANDALORE	33 (in 70 games)
2	ZAM WESSELL	HAN SHOT FIRST	30 (in 66 games)
3	SARLACC	MANDALORE	29 (in 52 games)
4	HEMINGWAY	MANDALORE	26 (in 74 games)
5	SMITH	CHERNOBYL	23 (in 60 games)
6	HILL	SMITHY ATHLETIC	20 (in 67 games)
7	YODA ARMSTRONG	GALACTIC STARS	19 (in 70 games)
8	DENGAR	SITH HAPPENS FC	18 (in 58 games)

DIVISION 2

1	DEMPSOV	PFC LUBOCRANETS	26 (in 65 games)
2	JOHN SMITH	FULL THROTTLE FC	25 (in 64 games)
3	BUTTON	HILL VALLEY	21 (in 64 games)
4	HART	HENLEY ROVERS	21 (in 64 games)
5	CHEMICAL WATSE	DYSTOPIA IV	20 (in 68 games)
6	LAUTREC	GALERIE BLEU FC	18 (in 71 games)
7	NEW	MEMORIAL PARK	17 (in 57 games)
8	SHU MAI	BRUTUS AWAKENS	16 (in 53 games)

Since A Win

Moseisley Jawas	10 games
Starfighter Fc	9 games
Galerie Bleu Fc	3 games
Jlr Commandos	2 games

AUCTION PAGE

AUCTION RESULTS SESSION SEVEN

AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
2) GK	17-1	MOSTOWSKI	(CHERNOBYL)	572K	3	519K
3) WG	99-99	NUMBER 7	(GOBAITH FC)	51K	1	0K

All players not shown were unsold.

ROLLING AUCTION FOR SESSION EIGHT

2) FW	18-3	S	SBY	Unsold Player [GRE] {NO RES - 13% BW/ 79% CR}
23 GK	19-10	-	-	Need of Eternal Springs {RES 900k - 59% BW/ 44% CR}

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

AUCTION NOTES

NOTE
THIS
WELL

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**, as well as ticking the relevant **DON'T SELL** box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**,. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just o help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. eaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

KICKABOUT MUSINGS & MEANDERINGS

During the course of the veterans ageing there was a lot of discussion regarding how the ageing works. Obviously few of you have any idea, those who have had it explained at weekends have forgotten it, others just pick numbers out of the ether.

Well ageing works as follows:-

Each player has two factors. One is his skill level, the second is his experience quotient (which unless he is a fader, will go up each session. I.e., a player looks to you as if he is, say, a level 9, but hidden from you is his experience fraction, so he might be a level 9.2 or a level 9.8.

When we get to the dreaded ageing. The computer takes his skill level, i.e. the 9 part, and performs the ageing percentage decrease on this. , for example perhaps the skill level drops to 6.75.

THEN, and this is important, it adds the experience level back to this figure, so you don't actually lose the player's experience.

Let's say this player was 9.2, this would make him a 6.95. But if he were a 9.8 it would make him 7.55.

So you can see that it is not really possible to know what a player's aged level will be because of experience (OK, you can make a guess perhaps if he has an asterisk by his name, i.e. his experience is high and about to rise and reckon that he might well be 7 rather than 6 but you never know

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

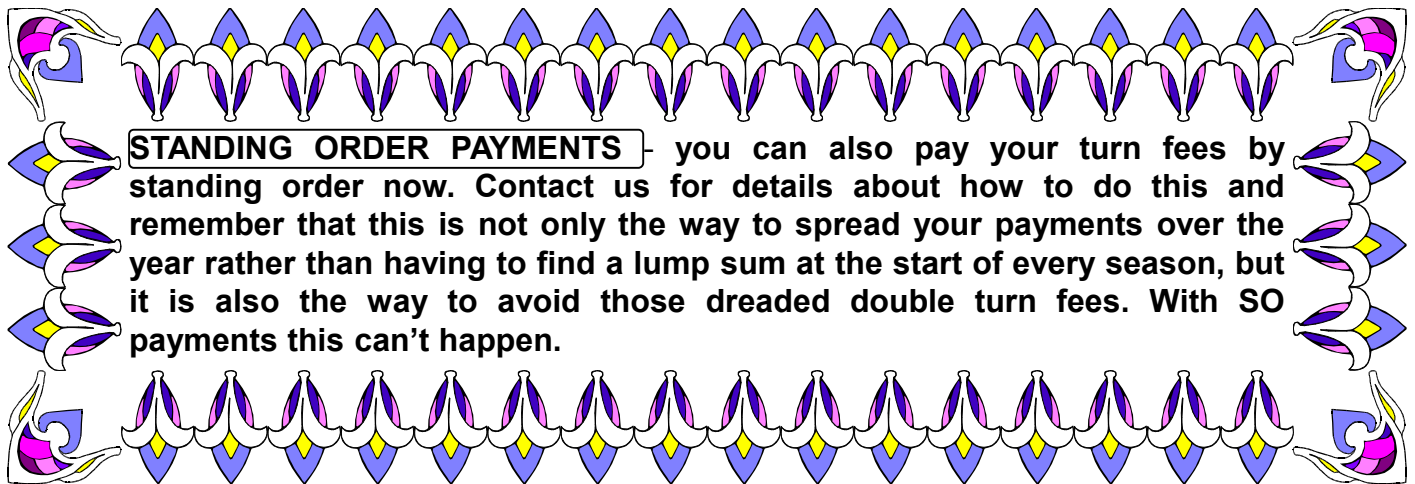
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for 13th-15th may next year in Norwich.

NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

First takers are Steve Thompson, Richard Pickup , Chris Moore, Niel Humphries , Andy Baker, Paul Butler, Dave Craven, Neil Barrett, Seamus , Graeme Miller (All credits moved from Glasgow)

Jens the Jensen, Geraldo & Paul Sutton also say they are coming along

ADVANCE NOTICE

There will be another galway weekend in october of this year

Long way ahead but as usual already proving popular

Seamus, Cranners, Rob Lewis, Craig Lawton, Gareth Ashcroft ,Jens Jensen, Gerard, Paul Butler, Graham Steadman & Dennis Engsløv & are the first takers

Morten, Bo, **Neil Barrett** , Danny B, **Colin Armstrong** & Dag Overli have all intimated that they have the date in their diary so it is filling up fast you laggards.



AND MORE

Further weekend are tentatively planned

GLASGOW 2022

ODENSE MAY 2023

Geraldo, Jens Baby & Hopless Seamy say they are coming to both

Dave Hargraves says he and his son are coming to Odense

HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

No 2st round in the Hope

S4 2nd round

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The four group runners-up with the best records will play off on session six

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier


New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>





NOVEMBER VIRTUAL WEEKEND



it is proposed to hold another virtual weekend in November, have tentatively pencilled in saturday the 20th for this humongous event so start thinking about it and your participation, especially those who just don't seem able to get to a face to face weekend!

