

# THE HOPE LEAGUE

## HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HAN SHOT FIRST	8	2	1	0	9	5	3	1	1	13	8	9	17
2 GALACTIC STARS	8	3	1	0	14	8	2	0	2	10	8	8	16
3 SITH HAPPENS FC	8	1	2	1	4	4	3	0	1	11	2	9	14
4 JLR COMMANDOS	8	2	0	2	4	5	2	2	0	8	3	4	14
5 MANDALORE	8	3	0	1	10	5	1	0	3	10	13	2	12
6 SMITHY ATHLETIC	8	1	2	1	14	9	2	0	2	8	8	5	11
7 RPG ROVERS	8	2	1	2	5	7	1	1	1	2	4	-4	11
8 CHERNOBYL	8	1	1	2	5	6	2	0	2	5	9	-5	10
9 ETERNAL SPRINGS	8	2	0	2	7	4	0	3	1	1	4	0	9
10 STILE COMMON	8	1	2	2	3	5	0	2	1	1	2	-3	7
11 GOBAITH FC	8	0	2	2	3	13	1	1	2	6	9	-13	6
12 MOSEISLEY JAWAS	8	0	1	2	2	6	0	3	2	2	10	-12	4

## HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HILL VALLEY	8	4	0	0	12	1	2	1	1	9	2	18	19
2 ANDRASSY AVENUE	8	4	0	0	11	2	2	1	1	6	8	7	19
3 FULL THROTTLE FC	8	3	1	0	20	6	2	1	1	10	3	21	17
4 PFC LUBOCRANETS	8	2	0	1	10	3	3	2	0	17	6	18	17
5 GALERIE BLEU FC	8	1	3	0	2	1	2	1	1	8	3	6	13
6 DYSTOPIA IV	8	2	2	1	7	1	1	1	1	3	5	4	12
7 HENLEY ROVERS	8	2	2	0	15	4	0	1	3	1	6	6	9
8 THE FORCE	8	1	1	2	8	4	0	3	1	1	2	3	7
9 MEMORIAL PARK	8	2	1	2	2	6	0	0	3	0	14	-18	7
10 STAR COMMAND	8	2	0	2	3	12	0	0	4	2	15	-22	6
11 BRUTUS AWAKENS	8	0	0	4	2	15	1	1	2	1	7	-19	4
12 STARFIGHTER FC	8	0	2	1	0	3	0	0	5	0	21	-24	2

All change at the top as yet another team takes over. Great Session for **Han Shot First** as they win both league games and the League Cup play off to jump to the top of the pile. Question is on this season's form how long will they, or anybody come to that, be able to stay on top of the pile.

At the bottom first win for **Stile Common** as they down the **Chernobyl** boys to move upwards.

Great sessions on the second for **Lubocranets & Andrassy**, the latter inflicting the first defeat of the season on leaders **Hill Valley**. Both are now very firmly in the promotion mix as the top four start to break clear of the rest.

Among the 36 men **Star Command** gain their second victory, beating bottom dogs **Starfighter**. One thing for sure **The Force** does not seem to be with Mr Morten as the 36 teams snap at his heels!

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Dempsey

Hope League - Session Six

Season 3

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# RESULTS HOPE SESSION SIX

## RESULTS ROUND-UP

TEMPERATURE: Cool

### Week sixteen

#### DIVISION 1

<b>JLR COMMANDOS</b> Jones 42 bkd - Canderous ordo (67) Pitch: Muddy	<b>1 : 0</b>	<b>MANDALORE</b> Att 50500* Wind: Brisk *Derby Game*	( - )
<b>SMITHY ATHLETIC</b> Neil smith 16 Edwin smith 26,35 Att 39800* Wind: Gale Pitch: Muddy	<b>3 : 4</b>	<b>HAN SHOT FIRST</b> Corso riggs 20 Torian cadera 23 Aura sing 52 Djarin 54	(H - 0.5)
<b>GALACTIC STARS</b> Yoda armstrong 63,73 Att 35288 Pitch: Wet	<b>2 : 1</b>	<b>GOBAITH FC</b> Ynu 66 Wind: Brisk	(A - 0.1)
<b>SITH HAPPENS FC</b> Desperado 5 Dengar 24 bkd - Seymour (78) Pitch: Wet	<b>2 : 1</b>	<b>STILE COMMON</b> Senna 83 Att 40000* Wind: Brisk	(H - 0.9)
<b>RPG ROVERS</b> bkd - Darksoul (32) Inj - Robin hood (1) Att 33242 Pitch: Good	<b>0 : 0</b>	<b>ETERNAL SPRINGS</b> bkd - Lokiski (35) off - Almanac (16) Wind: Brisk *Derby Game*	(H - 0.5)
<b>CHERNOBYL</b> Smith 65 Att 32068 Pitch: Muddy	<b>1 : 1</b>	<b>MOSEISLEY JAWAS</b> Sandpeople 35 Wind: Brisk	(A - 0.5)

#### DIVISION 2

<b>ANDRASSY AVENUE</b> Mawenzi 31 Wind: Brisk	<b>1 : 0</b>	<b>HILL VALLEY</b> Att 29171 Pitch: Good	(H - 0.5)
<b>HENLEY ROVERS</b> Olsson 2 Niagara 7 Paradise 24,25 Andersen 67 Damer 70	<b>6 : 0</b>	<b>STARFIGHTER FC</b> Att 30648 Wind: Brisk Pitch: Good	(H - 2.9)
<b>GALERIE BLEU FC</b> Putino 12 Wind: Brisk	<b>1 : 0</b>	<b>STAR COMMAND</b> Att 34668 Pitch: Good	(H - 1.9)
<b>FULL THROTTLE FC</b> Tusken 11,41,74 Faith 17 Marinescu 31 John smith 64 Piquet 87	<b>7 : 0</b>	<b>MEMORIAL PARK</b> Att 31720 Wind: Brisk Pitch: Wet	(H - 2.9)
<b>DYSTOPIA IV</b> Chemical watse 52 Wind: Gale	<b>1 : 0</b>	<b>THE FORCE</b> Att 28804 Pitch: Good	(A - 0.5)
<b>BRUTUS AWAKENS</b> Att 35913 Wind: Brisk Pitch: Good	<b>0 : 2</b>	<b>PFC LUBOCRANETS</b> Wookiesky 24 River 71	(A - 1.5)

### Week seventeen

#### DIVISION 1

<b>MANDALORE</b> Guri 75 Wind: Brisk	<b>1 : 0</b>	<b>SITH HAPPENS FC</b> Att 49792* Pitch: Good	(A - 0.3)
<b>ETERNAL SPRINGS</b>	<b>2 : 0</b>	<b>MOSEISLEY JAWAS</b>	(H - 0.1)

Nevaending 30  
Quest 62(p)  
Wind: Brisk

<b>JLR COMMANDOS</b> Zia 11 Att 50500* Wind: Brisk Pitch: Wet	<b>1 : 4</b>	<b>SMITHY ATHLETIC</b> Hill 2 Bo smith 3 Bjorn smith 42 Edwin smith 64	(A - 0.7)
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<b>RPG ROVERS</b> Bards tale 2 Inj - Withcer (4) Att 34944 Pitch: Good	<b>1 : 0</b>	<b>GALACTIC STARS</b> bkd - Atomika (71) off - Jar jar symonds (33) Wind: Brisk *Derby Game*	(A - 0.5)
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<b>GOBAITH FC</b> Cant 2 Lili 60(p) bkd - Carreg (22)/ Swtmae (31) Att 36800* Pitch: Hard	<b>2 : 6</b>	<b>HAN SHOT FIRST</b> Dahl 21,26,30,70 Calrissian 65 Bowdaar 78 bkd - Djarin (37) Wind: Brisk *Derby Game*	(H - 0.1)
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<b>STILE COMMON</b> Senna 23 Sorgan 56(p) Higgins 57 Wind: Brisk	<b>3 : 0</b>	<b>CHERNOBYL</b> bkd - Rozycki (63)/ Smith (22) Att 28982 Pitch: Good	(H - 0.7)
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#### DIVISION 2

<b>HILL VALLEY</b> Button 88,89 Att 29259 Pitch: Good	<b>2 : 1</b>	<b>FULL THROTTLE FC</b> Tusken 57 Wind: Brisk	(A - 1.3)
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<b>THE FORCE</b> Herbert 22,75 Att 31452 Wind: Brisk Pitch: Hard	<b>2 : 3</b>	<b>PFC LUBOCRANETS</b> River 47 Butterov 48 Steaddersky 63 Inj - Preslansky (1)	(A - 0.1)
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<b>ANDRASSY AVENUE</b> Cigoli 7 Spiegel 57 Att 35282 Wind: Brisk *Derby Game*	<b>2 : 1</b>	<b>HENLEY ROVERS</b> Hart 13 bkd - Reading (80)/ Hart (42) Pitch: Good	(A - 0.7)
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<b>DYSTOPIA IV</b> Att 30712 Pitch: Wet	<b>0 : 0</b>	<b>GALERIE BLEU FC</b> Wind: Brisk	(H - 0.4)
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<b>STAR COMMAND</b> Luke 10 Market 65 Att 40000 Pitch: Good	<b>2 : 0</b>	<b>STARFIGHTER FC</b> bkd - Zando-zan (40) off - Salmond baze (76) Wind: Gale *Derby Game*	(H - 1.1)
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<b>MEMORIAL PARK</b> Pryce 47 bkd - Path (52) Pitch: Wet	<b>1 : 0</b>	<b>BRUTUS AWAKENS</b> Att 35249 Wind: Gale	( - )
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### Week eighteen

#### THE HOPE LEAGUE CUP

##### Play-offs

<b>FULL THROTTLE FC</b> Istanbul 80 Att 33440 Wind: Brisk Pitch: Wet	<b>1 : 2</b>	<b>PFC LUBOCRANETS</b> Wookiesky 67 Readowska 71 bkd - Wookiesky (38)/ Giovinazzi (51)	(H - 0.3)
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<b>HILL VALLEY</b> George 8 Palpatine 22 Dahl 31(og) Jonny b goode 40,66 Strickland 45 Att 40745 Wind: Brisk	<b>6 : 7</b>	<b>HAN SHOT FIRST</b> Aura sing 7 Dahl 24,24 Greedo 50 Calrissian 72 Ketsuonyo 79 Corso riggs 84 Pitch: Wet	(A - 0.5)
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## HOPE FRIENDLIES

ENFIELD(NL)	3 : 2	ANDRASSY AVENUE bkd - Bandinelli (58)	(H - 2.3)
DYSTOPIA IV	1 : 6	WOKING(NL)	(A - 4.3)
CARSHALTON(NL)	6 : 1	BRUTUS AWAKENS	(H - 3.5)
GALACTIC STARS	1 : 5	SOUTHPORT(NL)	(A - 2.1)
ETERNAL SPRINGS	0 : 5	ALFRETON TOWN(NL)	(A - 0.7)
HEDNESFORD (NL)	6 : 0	CHERNOBYL	(H - 8.9)
SUTTON UTD(NL)	8 : 1	GOBAITH FC	(H - 5.3)
WEYMOUTH(NL)	5 : 2	GALERIE BLEU FC	(H - 2)
MARGATE(NL) bkd - Unwin (69)	4 : 1	HENLEY ROVERS	(H - 3.1)
MANDALORE	0 : 5	STEVENAGE(NL)	(A - 2.5)
RUNCORN(NL)	2 : 3	MEMORIAL PARK	(H - 0.9)
MOSEISLEY JAWAS	2 : 6	HASTINGS UTD(NL)	(A - 4.1)
NORTHWICH(NL)	3 : 3	JLR COMMANDOS	(H - 3.7)
WELLING(NL)	6 : 1	SITH HAPPENS FC	(H - 2.9)
SMITHY ATHLETIC	0 : 6	KETTERING(NL)	(A - 3.3)
STAFFORD(NL)	6 : 0	STARFIGHTER FC	(H - 4.3)
STILE COMMON	1 : 4	SLOUGH(NL)	(A - 2.5)
BATH(NL)	5 : 1	THE FORCE	(H - 5.5)
STAR COMMAND	0 : 4	WYCOMBE(NL)	(A - 4.7)
STOWMARKET(NL)	2 : 2	RPG ROVERS	(H - 3.1)

## THE HOPE CUP

3rd round

PFC Lubocranets v Eternal Springs  
 Henley Rovers v Gobaith FC  
 Mandalore v Galerie Bleu FC  
 Full Throttle FC v Stile Common  
 Mosiesley Jawas v The Force  
 Enfield[NL] k v Chernobyl  
 Hill Valley v Galactic Stars  
 Dystopia IV v Sith happens Fc  
 (to be played on session seven)

### WEATHER FORECAST

Temperature next session: Cold

Predicted wind speed next session: Brisk

## THE HOPE LEAGUE CUP

### Quarter-finals

Mandalore v Smith Athletic

JLR Commandoes v The Force

Chernobyl v PFC Lubocranets

Sith Happens v Han Shot First

(To be played on session eight with  
 replays on following session)

# STATS AND WHATS

## LEADING SCORERS

### DIVISION 1

1	DAHL	HAN SHOT FIRST	12
2	BABY YODA	MANDALORE	8
3	SEYMOUR	SITH HAPPENS FC	6
4	SKYWALKER	SITH HAPPENS FC	5
5	GUNGAN	GALACTIC STARS	5
6	CPO LAWTON	GALACTIC STARS	5
7	YODA ARMSTRONG	GALACTIC STARS	5
8	IBSEN	GALACTIC STARS	5

### DIVISION 2

1	JOHN SMITH	FULL THROTTLE FC	13
2	TUSKEN	FULL THROTTLE FC	10
3	BUTTON	HILL VALLEY	10
4	MCCRUIDDOV	PFC LUBOCRANETS	9
5	WOOKIESKY	PFC LUBOCRANETS	8
6	LAZULI	ANDRASSY AVENUE	7
7	RIVER	PFC LUBOCRANETS	6
8	GEORGE	HILL VALLEY	6

## MANAGERIAL RATINGS - SQUAD AGE

### TOP

MOSEISLEY JAWAS - 0

PFC LUBOCRANETS - 3

STILE COMMON - 6

### BOTTOM

MEMORIAL PARK - 63

STAR COMMAND - 66

BRUTUS AWAKENS - 69

## MANAGERIAL RATINGS - ATTENDANCE

### TOP

MANDALORE - 0

JLR COMMANDOS - 2

SITH HAPPENS FC - 4

### BOTTOM

HILL VALLEY - 42

STILE COMMON - 44

RPG ROVERS - 46

## MANAGERIAL RATINGS - MPS

### TOP

ANDRASSY AVENUE - 0

CHERNOBYL - 0

FULL THROTTLE FC - 4

### BOTTOM

MANDALORE - 42

DYSTOPIA IV - 44

GALACTIC STARS - 46

## THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- ALMANAC [1] (ETERNAL SPRINGS) / JAR JAR SYMONDS [1] (GALACTIC STARS) / SALMOND BAZE [1] (STARFIGHTER FC) /

## PRIVATE DEALS

THE FORCE sold TATOOINE (18-2 MF) {APP} to JLR COMMANDOS for 175K

THE FORCE sold LARS (18-2 DF) {FUT} to SITH HAPPENS FC for 600K

HAN SHOT FIRST sold BOBA FETT (22-7 DF) to MEMORIAL PARK for 220K

GOBAITH FC sold BYW (22-6 DF) {P/S} to STAR COMMAND for 200K

GOBAITH FC sold GU (20-9 DF) {P/S} to STAR COMMAND for 0K

STAR COMMAND sold LUKE (19-10 FW) to GOBAITH FC for 0K

THE FORCE sold ORGANA (18-4 MF) {APP} to DYSTOPIA IV for 0K

DYSTOPIA IV sold MUTATION (18-4 MF) {P/S} {APP} to THE FORCE for 150K

All deals completed successfully!

## Consec. Defeats

Brutus Awakens 5 games

Gobaith Fc 4 games

## Since A Defeat

Han Shot First 7 games

Stile Common 7 games

Eternal Springs 5 games

Chernobyl 5 games

Dystopia Iv 4 games

Rpg Rovers 3 games

The Force 3 games

# AUCTION PAGE

## AUCTION RESULTS SESSION SIX

### AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
2) GK	17-1	MOSTOWSKI	(CHERNOBYL)	572K	3	519K
3) WG	99-99	NUMBER 7	(GOBAITH FC)	51K	1	0K

All players not shown were unsold.

## AUCTION FOR SESSION SEVEN

NO	POS	AGE/SK	CAT	TYPE	COMMENTS
1)	GK	24-10	-	-	riser
2)	SW	18-4	PS	APP	
3)	GIVE US A D				(ON any qualified DF to make DFA)
4)	MF	22-6	P	-	(180 Captains Games)
5)	FW	18-3	S	SBY	
6)	UT	20-12	PS	-	RISER
7)	FWS	17-5	P	SBY	
8)	CROWD: 500				
9)	WG	30-12	p	STAR	
10)	SUPERSCOUT				

(All these players are of Greek NAT and must be named accordingly)

11)	GK	19-10	-	-	Need of Eternal Springs {RES 900k - 59% BW/ 44% CR}
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### AUCTION NOTES

NOTE  
THIS  
WELL

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**, as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**,. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just o help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. eaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

**In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item.** However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

**LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!**

## ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

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Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

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### AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

## KICKABOUT MUSINGS & MEANDERINGS

During the course of the veterans ageing there was a lot of discussion regarding how the ageing works. Obviously few of you have any idea, those who have had it explained at weekends have forgotten it, others just pick numbers out of the ether.

Well ageing works as follows:-

Each player has two factors. One is his skill level, the second is his experience quotient (which unless he is a fader, will go up each session. I.e., a player looks to you as if he is, say, a level 9, but hidden from you is his experience fraction, so he might be a level 9.2 or a level 9.8.

When we get to the dreaded ageing. The computer takes his skill level, i.e. the 9 part, and performs the ageing percentage decrease on this. , for example perhaps the skill level drops to 6.75.

THEN, and this is important, it adds the experience level back to this figure, so you don't actually lose the player's experience.

Let's say this player was 9.2, this would make him a 6.95. But if he were a 9.8 it would make him 7.55.

So you can see that it is not really possible to know what a player's aged level will be because of experience (OK, you can make a guess perhaps if he has an asterisk by his name, i.e. his experience is high and about to rise and reckon that he might well be 7 rather than 6 but you never know

## SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

**FACEBOOK - kickabout online**

**and Twitter**

**Online Kickabout**

**and remember the KA web-site**

**[www.Kickaboutonline.co.uk](http://www.Kickaboutonline.co.uk) to see the goodies**

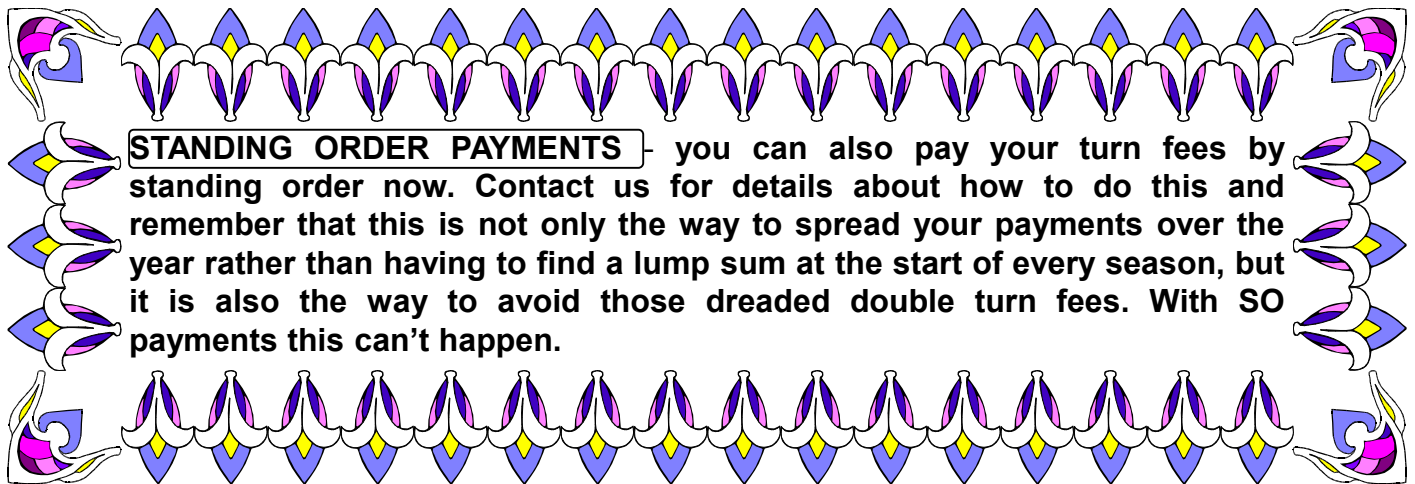
## CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

**You can pay by card/paypal through our new web-site**

**[kickaboutonline.co.uk](http://kickaboutonline.co.uk)**

**Payments can now be made via paypal on [our chris.spelbinder@btinternet.com](mailto:chris.spelbinder@btinternet.com) address only.**



**STANDING ORDER PAYMENTS** - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

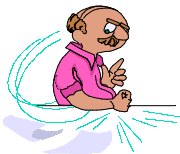
## THE KICKABOUT COMMUNITY

**EMAIL CHAT LIST** - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to [KA-kickabout+subscribe@groups.io](mailto:KA-kickabout+subscribe@groups.io). For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

## MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



**So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.**

## THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

## NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for **13th-15th may** next year in Norwich.

### NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment  
me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

First takers are Steve Thompson, Richard Pickup , Chris Moore, Niel Humphries , Andy Baker, Paul  
Butler, Dave Craven, Neil Barrett, Seamus , Graeme Miller (All credits moved from Glasgow)

Jens the Jensen, Geraldo & Paul Sutton also say they are coming along

## ADVANCE NOTICE

There will be another galway weekend in october of this year

Long way ahead but as usual already proving popular

**Seamus, Cranners, Rob Lewis, Craig Lawton, Gareth Ashcroft ,Jens  
Jensen, Gerard, Paul Butler, Graham Steadman & Dennis Engsløv &** are  
the first takers

**Morten**, Bo, **Neil Barrett** , Danny B, **Colin Armstrong** & Dag Overli  
have all intimated that they have the date in their diary so it is filling  
up fast you laggards.



## AND MORE

Further weekend are tentatively planned

GLASGOW 2022

ODENSE MAY 2023

Geraldo, Jens Baby & Hopless Seamy say they are coming to both

Dave Hargraves says he and his son are coming to Odense

## HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

### The Cup

No 2st round in the Hope

**S4** 2nd round

**S7** 3rd round

S10 Quarter-finals

**S14** SF

**S16** final

Replays are always in the following session extra time and penalties to decide.

### The League Cup

See front page for fixture schedule

The four group runners-up with the best records will play off on session six

**S8** Quarter-finals

**S12** Semi-finals

**S14** Final

One game. If drawn there will be replays on the following sessions

### THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

**1st** round is on S11 - no replays

**2nd** round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>



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NOVEMBER VIRTUAL WEEKEND

it is proposed to hold another virtual weekend in November, have tentatively pencilled in Saturday the 20th for this humongous event so start thinking about it and your participation, especially those who just don't seem able to get to a face to face weekend!

