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KICKABOUT ONLINE

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THE HOPE LEAGUE

THE ROLE OF HONOUR

DIVISION ONE

Winner - Sith Happens FC
Runner-up - Han Shot First
3rd Place - Mandalore

DIVISION TWO

Winner - Smithy Athletic
Runner-up - Chernobyl
3rd Place - Stile Common

THE HOPE CUP

Winner - Mandalore
Runner-up - Smithy Athletic

THE HOPE LEAGUE CUP

Winner - Sith Happens FC
Runner-up - Galactic Stars

THE HOPE TROPHY

Winner - Chernobyl
Runner-up - Gobaith FC



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Hope League - Start-up
Season 3

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DIVISION ONE

SEASON ONE Winner - Sith Happens FC Runner-up - Mandalore 3rd Place - Moseisley Stars

SEASON TWO Winner - Sith Happens FC - 38 Runner-up - Han Shot First - 37 3rd Place - Mandalore - 36

DIVISION TWO

SEASON ONE Winner - JLR Commandos Runner-up - Han Shot First 3rd Place - Gobiath FC

SEASON TWO Winner - Smithy Athletic - 40 Runners-up - Chernobyl - 29 3rd place - Stile Common - 24

THE HOPE CUP

SEASON ONE Winner - Gobiath FC Runner-up - Han Shot First

SEASON TWO Winner - Mandalore Runner-up - Smithy Athletic - 4-1

THE HOPE LEAGUE CUP

SEASON ONE Winner - Sith Happens Runner-up - Mandalore

SEASON TWO Winner - Sith Happens FC Runners-up - Galactic Stars - 1-0

THE HOPE TROPHY

SEASON ONE Winner - Galerei Bleu FC Runner-up Mandalore

SEASON TWO Winner - Chernobyl Runners-up - Gobaith FC - 5-1

TOP GOALSCORERS

DIVISION ONE - Sarlacc - Mandalore -22

DIVISION TOW - Smith - Chernobyl - 16



THE PUNDITS PROGRESS

It is going to be close again this season in the first division, but am going to stick my neck out and suggest that **Galactic Stars** are the ones to beat this timer. However, as I said very close. Cash rich **Mandalore & Moseisley** could both buy that one good man to make them the favourites with no problems. Could be a interesting as lasts season though

As for relegation, well again it is very tight. There is not a team in the division who with the help of a good discovery, a good buy or using some acumen, couldn't have a successful season to be honest

In the second I suggest that both **PFC Lubocranets & Andrassy Avenue** are in the running for promotion. **Hill Valley** might be up there as well, as could **Full Throttle**

We all know which four teams are going to be cannon fodder. Wonder who will be the one who eventually is the most successful

LEAGUE CUP GROUPS

A

- 1) Mandalore
- 2) Moseisely Jawas
- 3) Galactic Stars
- 4) Gobaith FC

LEAGUE CUP GROUPS

B

- 1) Henley Rovers
- 2) Chernobyl
- 3) Dystopia IV
- 4) Memorial Park

LEAGUE CUP GROUPS

C

- 1) PFC Lubocranets
- 2) Starfighter FC
- 3) JLR Commandoes
- 4) Galerie Bleu FC

LEAGUE CUP GROUPS

D

- 1) Star Command
- 2) Eternal Springs
- 3) FII Throttle FC
- 4) Smithy Athletic

LEAGUE CUP GROUPS

E

- 1) Sith Happens FC
- 2) Andrassy Avenue
- 3) Brutus Awakens
- 4) Hill Valley

LEAGUE CUP GROUPS

F

- 1) RPG Rovers
 - 2) Han Shot First
 - 3) The Force
 - 4) Stile Common
-

SCHEDULE

SESS 2 - 1 v 2 / 3 v 4

SESS 3 - 4 v 1 / 2 v 3

SESS 5 - 4 v 2 / 3 v 1

Group Winners qualify
four best losers play off in S6 for last
two quarter-final places

AUCTION PAGE

NO	POS	AGE/SK	CAT	TYPE	COMMENTS
1)	SW	18-4	S	SBY	[BW75/CR75](6OOP)
2)	DF/A	23-10	P	-	RISER (40DPP)
3)	DF	20-7	S	-	
4)	DF	25-12	S	STAR	[BW50/CR50] (60 Capt levels)Poor marker
5)	MF	18-0	PS	SBY	(Qual 5)
6)	MF/A/D	24-3	P	-	[BW60/60] (wages 6K for 32 sessions)
7)	FW	19-10	P	-	[BW82/CR62]
8)	UT	34-12	PS	-	fast fader (60 Capt games) *
9)	WG	18-10	S	APP	fast riser [CR90] **
10)	SUPER PHYSIO				

(All these players are of Swedish NAT and must be named accordingly)

*Ex world cup winner who will bring an extra 1000 fans WITH HIM

** Hugely sought after young but arrogant talent, IAM MIGHTY but he will only sign for you if you give a contract to his less able elder brother, KOULDBE MIGHTY ERIK (20-4 P DF at 8K for 32 weeks) plus a signing bonus of 250K

OUT-OF-CONTRACT PLAYERS

11)	UT	21-8	P/S	-	Greedo of Moseisley Jawas {RES 280k - 80% BW/ 90% CR}
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AUCTION NOTES

NOTE
THIS
WELL

From now onwards we would like you to always write, `don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**, as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

MANAGERS NEEDED

OK TO FILL UP SOME PLACES WE HAVE A NEW SUPER DOOPER SPECIAL OFFER FOR YOU.

TAKE ON AN UNMANAGED TEAM (OF WHATEVER STANDARD), AND IT COMES WITH £100 FREE CREDIT FOR THAT TEAMS. AS AN ADDED BONUS WE WILL ALSO ADD £25 CREDIT TO ONE OF YOUR OTHER TEAMS. YOU CAN'T LOSE CAN YOU?

YOU CAN CHOOSE THE LEAGUE YOU WANT FOR THIS BUT WE WILL SELECT THE NEW TEAM FOR YOU, TAKE WHAT COMES.

GET IN THERE LADS

KICKABOUT MUSINGS

It often surprises us how managers go blind into games, i.e. not knowing what their opponents style or strengths are, apart from picking up a few things via newsletter reports. Scouting, what scouting is the watchword. You really cannot be successful, or will be less successful than you could be if you don't scout your opponents and know how they play, what their favoured formations are, who the key players are, and their relative strengths vis a vis you. So get your scouting done if you are to be successful my sons

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline. co.uk to see the goodies

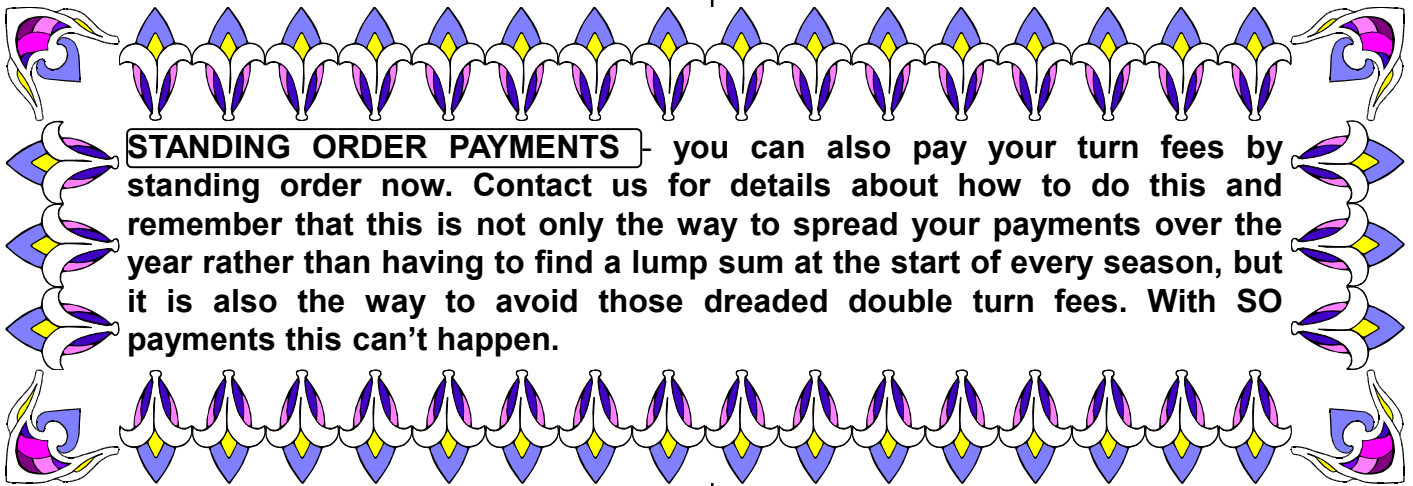
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

KICKABOUT MUSINGS

Managers often complain about training injuries, but there is a simple way to help mitigate this. Have a decent squad with a couple of reserves. A high value UT who can slot in any where is always a great help. But I need cash in the bank, I hear you say, just in case that level 20 MF/AD appears in the auction (which of course you will be outbid for). And strangely enough the ones who scream about that training injury are usually those with ten million stuffed away doing nothing to enhance their squad whatsoever

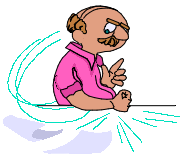
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at
<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>

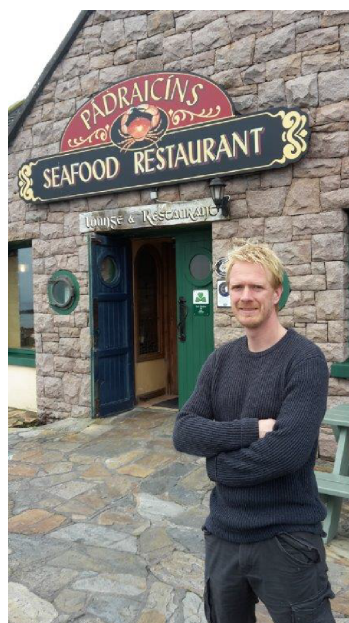
ADVANCE NOTICE

There will be another galway weekend in october of this year

Long way ahead but as usual already proving popular

Seamus, Graeme Miller, Cranners, Rob Lewis, Craig lawton, Gareth Ashcroft ,Jens Jensen are the first takers

Morten, Bo, **Neil Barrett**, Paul Sutton, Steadders, Puffo, Danny B, Paul Butters, & Geraldo, have all intimated that they have the date in their diary so it is filling up fast you laggards.



THE FORCE
IS COMING

HOPE SEASON ONE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

S2 1st round (bottom eight teams from last season)

S4 2nd round (4 winners plus thirty-two byes from 1st round)

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The four group runners-up with the best records will play off on session six

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd round is on S12 and so final is on S15 with no replay



AN SO IS BADDADIO